NSAppleScript Class Reference

Cocoa > Scripting & Automation



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NSAppleScript Class Reference

Inherits from NSObject

Conforms to NSCopying

NSObject (NSObject)

Framework /System/Library/Frameworks/Foundation.framework

Availability Available in Mac OS X v10.2 and later.

Companion guide Cocoa Scripting Guide

Declared in NSAppleScript.h

Related sample code AttachAScript

Overview

The NSAppleScript class provides the ability to load, compile, and execute scripts.

Important: You should access NSAppleScript only from the main thread.

This class provides applications with the ability to

- load a script from a URL or from a text string
- compile or execute a script or an individual Apple event
- obtain an NSAppleEventDescriptor containing the reply from an executed script or event
- obtain an attributed string for a compiled script, suitable for display in a script editor
- obtain various kinds of information about any errors that may occur

Important: NSAppleScript provides the executeAppleEvent:error: (page 7) method so that you can send an Apple event to invoke a handler in a script. (In an AppleScript script, a handler is the equivalent of a function.) However, you cannot use this method to send Apple events to other applications.

When you create an instance of NSAppleScript object, you can use a URL to specify a script that can be in either text or compiled form, or you can supply the script as a string. Should an error occur when compiling or executing the script, several of the methods return a dictionary containing error information. The keys for obtaining error information, such as NSAppleScriptErrorMessage (page 10), are described in the Constants section.

See also NSAppleScript Additions in the Application Kit framework, which defines a method that returns the syntax-highlighted source code for a script.

Adopted Protocols

NSCopying

- copyWithZone:

Tasks

Initializing a Script

```
- initWithContentsOfURL:error: (page 8)
```

Initializes a newly allocated script instance from the source identified by the passed URL.

- initWithSource: (page 8)

Initializes a newly allocated script instance from the passed source.

Getting Information About a Script

isCompiled (page 9)

Returns a Boolean value that indicates whether the receiver's script has been compiled.

- source (page 9)

Returns the script source for the receiver.

Compiling and Executing a Script

```
- compileAndReturnError: (page 6)
```

Compiles the receiver, if it is not already compiled.

executeAndReturnError: (page 7)

Executes the receiver, compiling it first if it is not already compiled.

- executeAppleEvent:error: (page 7)

Executes an Apple event in the context of the receiver, as a means of allowing the application to invoke a handler in the script.

Instance Methods

compileAndReturnError:

Compiles the receiver, if it is not already compiled.

- (BOOL)compileAndReturnError:(NSDictionary **)errorInfo

Parameters

errorInfo

On return, if an error occurs, a pointer to an error information dictionary.

Return Value

YES for success or if the script was already compiled, NO otherwise.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

executeAndReturnError:

Executes the receiver, compiling it first if it is not already compiled.

- (NSAppleEventDescriptor *)executeAndReturnError:(NSDictionary **)errorInfo

Parameters

errorInfo

On return, if an error occurs, a pointer to an error information dictionary.

Return Value

The result of executing the event, or nil if an error occurs.

Discussion

Any changes to property values caused by executing the script do not persist.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

executeAppleEvent:error:

Executes an Apple event in the context of the receiver, as a means of allowing the application to invoke a handler in the script.

 (NSAppleEventDescriptor *)executeAppleEvent:(NSAppleEventDescriptor *)event error:(NSDictionary **)errorInfo

Parameters

event

The Apple event to execute.

errorInfo

On return, if an error occurs, a pointer to an error information dictionary.

Return Value

The result of executing the event, or nil if an error occurs.

Instance Methods 2007-07-10 | © 2007 Apple Inc. All Rights Reserved.

Discussion

Compiles the receiver before executing it if it is not already compiled.

Important: You cannot use this method to send Apple events to other applications.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

initWithContentsOfURL:error:

Initializes a newly allocated script instance from the source identified by the passed URL.

- (id)initWithContentsOfURL:(NSURL *)url error:(NSDictionary **)errorInfo

Parameters

ur1

A URL that locates a script, in either text or compiled form.

errorInfo

On return, if an error occurs, a pointer to an error information dictionary.

Return Value

The initialized script object, nil if an error occurs.

Discussion

This method is a designated initializer for NSAppleScript.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

initWithSource:

Initializes a newly allocated script instance from the passed source.

- (id)initWithSource:(NSString *)source

Parameters

source

A string containing the source code of a script.

Return Value

The initialized script object, nil if an error occurs.

Discussion

This method is a designated initializer for NSAppleScript.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

isCompiled

Returns a Boolean value that indicates whether the receiver's script has been compiled.

- (BOOL)isCompiled

Return Value

YES if the receiver is already compiled, NO otherwise.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

source

Returns the script source for the receiver.

- (NSString *)source

Return Value

The script source code of the receiver if it is available, nil otherwise.

Discussion

It is possible for an NSAppleScript that has been instantiated with initWithContentsOfURL:error: (page 8) to be a script for which the source code is not available but is nonetheless executable.

Availability

Available in Mac OS X v10.2 and later.

Declared In

NSAppleScript.h

Constants

Error Dictionary Keys

If the result of initWithContentsOfURL:error: (page 8), compileAndReturnError: (page 6), executeAndReturnError: (page 7), or executeAppleEvent:error: (page 7), signals failure (nil, NO, nil, or nil, respectively), a pointer to an autoreleased dictionary is put at the location pointed to by the error parameter. The error info dictionary may contain entries that use any combination of the following keys, including no entries at all.

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```
extern NSString *NSAppleScriptErrorMessage;
extern NSString *NSAppleScriptErrorNumber;
extern NSString *NSAppleScriptErrorAppName;
extern NSString *NSAppleScriptErrorBriefMessage;
extern NSString *NSAppleScriptErrorRange;
```

Constants

NSAppleScriptErrorMessage

An NSString that supplies a detailed description of the error condition.

Available in Mac OS X v10.2 and later.

Declared in NSAppleScript.h.

NSAppleScriptErrorNumber

An NSNumber that specifies the error number.

Available in Mac OS X v10.2 and later.

Declared in NSAppleScript.h.

NSAppleScriptErrorAppName

An NSString that specifies the name of the application that generated the error.

Available in Mac OS X v10.2 and later.

Declared in NSAppleScript.h.

NSAppleScriptErrorBriefMessage

An NSString that provides a brief description of the error.

Available in Mac OS X v10.2 and later.

Declared in NSAppleScript.h.

NSAppleScriptErrorRange

An NSValue that specifies a range.

Available in Mac OS X v10.2 and later.

Declared in NSAppleScript.h.

Declared In

NSAppleScript.h

Document Revision History

This table describes the changes to NSAppleScript Class Reference.

Date	Notes
2007-07-10	Added availability information for constants.
	For the executeAndReturnError: (page 7) method, noted that any changes to property values caused by executing the script do not persist.
2006-05-23	First publication of this content as a separate document.

REVISION HISTORY

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