NSDictionary Class Reference

Cocoa > Data Management

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NSDictionary Class Reference

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Overview

The `NSDictionary` class declares the programmatic interface to objects that manage immutable associations of keys and values. Use this class or its subclass `NSMutableDictionary` when you need a convenient and efficient way to retrieve data associated with an arbitrary key. (For convenience, we use the term **dictionary** to refer to any instance of one of these classes without specifying its exact class membership.)

A key-value pair within a dictionary is called an entry. Each entry consists of one object that represents the key and a second object that is that key's value. Within a dictionary, the keys are unique. That is, no two keys in a single dictionary are equal (as determined by `isEqual:`). In general, a key can be any object (provided that it conforms to the `NSCopying` protocol—see below), but note that when using key-value coding the key must be a string (see Key-Value Coding Fundamentals). Neither a key nor a value can be `nil`; if you need to represent a null value in a dictionary, you should use `NSNull`.

An instance of `NSDictionary` is an immutable dictionary: you establish its entries when it's created and cannot modify them afterward. An instance of `NSMutableDictionary` is a mutable dictionary: you can add or delete entries at any time, and the object automatically allocates memory as needed. The dictionary classes adopt the `NSCopying` and `NSMutableCopying` protocols, making it convenient to convert a dictionary of one type to the other.

`NSDictionary` and `NSMutableDictionary` are part of a class cluster, so the objects you create with this interface are not actual instances of the these two classes. Rather, the instances belong to one of their private subclasses. Although a dictionary's class is private, its interface is public, as declared by these abstract superclasses, `NSDictionary` and `NSMutableDictionary`.

Internally, a dictionary uses a hash table to organize its storage and to provide rapid access to a value given the corresponding key. However, the methods defined in this cluster insulate you from the complexities of working with hash tables, hashing functions, or the hashed value of keys. The methods described below take keys directly, not their hashed form.

Methods that add entries to dictionaries—whether as part of initialization (for all dictionaries) or during modification (for mutable dictionaries)—copy each key argument (keys must conform to the `NSCopying` protocol) and add the copies to the dictionary. Each corresponding value object receives a `retain` message to ensure that it won't be deallocated before the dictionary is through with it.

Enumeration

You can enumerate the contents of a dictionary by key or by value using the `NSEnumerator` object returned by keyEnumerator (page 31) and `objectEnumerator` (page 32) respectively. On Mac OS X v10.5 and later, `NSDictionary` supports the `NSFastEnumeration` protocol. You can use the `for...in` construct to enumerate the keys of a dictionary, as illustrated in the following example.

```
NSArray *keys = [NSArray arrayWithObjects:@"key1", @"key2", @"key3", nil];
NSArray *objects = [NSArray arrayWithObjects:@"value1", @"value2", @"value3",
nil];
NSDictionary *dictionary = [NSDictionary dictionaryWithObjects:objects
forKeys:keys];

for (id key in dictionary) {
    NSLog(@"key: %@, value: %@", key, [dictionary objectForKey:key]);
}
```

Primitive Methods

Three primitive methods of `NSDictionary`—`count` (page 17), `objectForKey:` (page 33), and `keyEnumerator` (page 31)—provide the basis for all of the other methods in its interface. The count (page 17) method returns the number of entries in the dictionary. objectForKey: (page 33) returns the value associated with a given key. keyEnumerator (page 31) returns an object that lets you iterate through each of the keys in the dictionary. The other methods declared here operate by invoking one or more of these primitives. The non-primitive methods provide convenient ways of accessing multiple entries at once.

Descriptions and Persistence

You can use the `description...` and `writeToFile:atomically:` (page 35) methods to write a *property list representation* of a dictionary to a string or to a file, respectively. These are not intended to be used for general persistent storage of your custom data objects—see instead *Archives and Serializations Programming Guide for Cocoa*.

Toll-Free Bridging

`NSDictionary` is "toll-free bridged" with its Core Foundation counterpart, *CFDictionary Reference*. This means that the Core Foundation type is interchangeable in function or method calls with the bridged Foundation object. Therefore, in a method where you see an `NSDictionary *` parameter, you can pass in a `CFDictionaryRef`, and where you see a `CFDictionaryRef` parameter, you can pass in an `NSDictionary` instance (you cast one type to the other to suppress compiler warnings). This bridging also applies to concrete subclasses of `NSDictionary`. See Interchangeable Data Types for more information on toll-free bridging.

Adopted Protocols

NSCoding
- `encodeWithCoder:`
- `initWithCoder:`

NSCopying
- `copyWithZone:`

NSMutableCopying
- `mutableCopyWithZone:`

NSFastEnumeration
- `countByEnumeratingWithState:objects:count:`

Tasks

Creating a Dictionary

`+ dictionary` (page 10)
Creates and returns an empty dictionary.

`+ dictionaryWithContentsOfFile:` (page 11)
Creates and returns a dictionary using the keys and values found in a file specified by a given path.

`+ dictionaryWithContentsOfURL:` (page 12)
Creates and returns a dictionary using the keys and values found in a resource specified by a given URL.

+ `dictionaryWithDictionary:` (page 12)
  Creates and returns a dictionary containing the keys and values from another given dictionary.
+ `dictionaryWithObject:forKey:` (page 12)
  Creates and returns a dictionary containing a given key and value.
+ `dictionaryWithObjects:forKeys:` (page 13)
  Creates and returns a dictionary containing entries constructed from the contents of an array of keys and an array of values.
+ `dictionaryWithObjects:forKeys:count:` (page 14)
  Creates and returns a dictionary containing *`count`* objects from the *`objects`* array.
+ `dictionaryWithObjectsAndKeys:` (page 15)
  Creates and returns a dictionary containing entries constructed from the specified set of values and keys.

Initializing an NSDictionary Instance

- `initWithContentsOfFile:` (page 27)
  Initializes a newly allocated dictionary using the keys and values found in a file at a given path.
- `initWithContentsOfURL:` (page 27)
  Initializes a newly allocated dictionary using the keys and values found at a given URL.
- `initWithDictionary:` (page 28)
  Initializes a newly allocated dictionary by placing in it the keys and values contained in another given dictionary.
- `initWithDictionary:copyItems:` (page 28)
  Initializes a newly allocated dictionary using the objects contained in another given dictionary.
- `initWithObjects:forKeys:` (page 29)
  Initializes a newly allocated dictionary with entries constructed from the contents of the *`objects`* and *`keys`* arrays.
- `initWithObjects:forKeys:count:` (page 29)
  Initializes a newly allocated dictionary with *`count`* entries.
- `initWithObjectsAndKeys:` (page 30)
  Initializes a newly allocated dictionary with entries constructed from the specified set of values and keys.

Counting Entries

- `count` (page 17)
  Returns the number of entries in the receiver.

Comparing Dictionaries

- `isEqualToDictionary:` (page 31)
  Returns a Boolean value that indicates whether the contents of the receiver are equal to the contents of another given dictionary.

Accessing Keys and Values

- `allKeys` (page 16)
  Returns a new array containing the receiver's keys.
- `allKeysForObject:` (page 16)
  Returns a new array containing the keys corresponding to all occurrences of a given object in the receiver.
- `allValues` (page 17)
  Returns a new array containing the receiver's values.
- `getObjects:andKeys:` (page 26)
  Returns by reference C arrays of the keys and values in the receiver.
- `keyEnumerator` (page 31)
  Returns an enumerator object that lets you access each key in the receiver.
- `keysSortedByValueUsingSelector:` (page 32)
  Returns an array of the receiver's keys, in the order they would be in if the receiver were sorted by its values.
- `objectEnumerator` (page 32)
  Returns an enumerator object that lets you access each value in the receiver.
- `objectForKey:` (page 33)
  Returns the value associated with a given key.
- `objectsForKeys:notFoundMarker:` (page 34)
  Returns the set of objects from the receiver that corresponds to the specified *`keys`* as an NSArray.
- `valueForKey:` (page 34)
  Returns the value associated with a given key.

Storing Dictionaries

- `writeToFile:atomically:` (page 35)
  Writes a property list representation of the contents of the receiver to a given path.
- `writeToURL:atomically:` (page 36)
  Writes a property list representation of the contents of the receiver to a given URL.

Accessing File Attributes

- `fileCreationDate` (page 20)
  Returns the value for the `NSFileCreationDate` key.
- `fileExtensionHidden` (page 20)
  Returns the value for the `NSFileExtensionHidden` key.
- `fileGroupOwnerAccountID` (page 20)
  Returns the value for the `NSFileGroupOwnerAccountID` key.
- `fileGroupOwnerAccountName` (page 21)
  Returns the value for the `NSFileGroupOwnerAccountName` key.
- `fileHFSCreatorCode` (page 21)
  Returns the value for the `NSFileHFSCreatorCode` key.

- `fileHFSTypeCode` (page 22)
  Returns the value for the `NSFileHFSTypeCode` key.
- `fileIsAppendOnly` (page 22)
  Returns the value for the `NSFileAppendOnly` key.
- `fileIsImmutable` (page 22)
  Returns the value for the `NSFileImmutable` key.
- `fileModificationDate` (page 23)
  Returns the value for the key `NSFileModificationDate`.
- `fileOwnerAccountID` (page 23)
  Returns the value for the `NSFileOwnerAccountID` key.
- `fileOwnerAccountName` (page 23)
  Returns the value for the key `NSFileOwnerAccountName`.
- `filePosixPermissions` (page 24)
  Returns the value for the key `NSFilePosixPermissions`.
- `fileSize` (page 24)
  Returns the value for the key `NSFileSize`.
- `fileSystemFileNumber` (page 25)
  Returns the value for the key `NSFileSystemFileNumber`.
- `fileSystemNumber` (page 25)
  Returns the value for the key `NSFileSystemNumber`.
- `fileType` (page 26)
  Returns the value for the key `NSFileType`.

Creating a Description

- `description` (page 17)
  Returns a string that represents the contents of the receiver, formatted as a property list.
- `descriptionInStringsFileFormat` (page 18)
  Returns a string that represents the contents of the receiver, formatted in `.strings` file format.
- `descriptionWithLocale:` (page 18)
  Returns a string object that represents the contents of the receiver, formatted as a property list.
- `descriptionWithLocale:indent:` (page 19)
  Returns a string object that represents the contents of the receiver, formatted as a property list.

Class Methods

dictionary

Creates and returns an empty dictionary.

```
+ (id)dictionary
```

Return Value
A new empty dictionary.

Discussion
This method is declared primarily for use with mutable subclasses of `NSDictionary`.

If you don't want a temporary object, you can also create an empty dictionary using `alloc...` and `init`.

Availability
Available in Mac OS X v10.0 and later.

Related Sample Code
QTKitMovieShuffler
QTSSInspector
StickiesExample

Declared In
`NSDictionary.h`

dictionaryWithContentsOfFile:

Creates and returns a dictionary using the keys and values found in a file specified by a given path.

```
+ (id)dictionaryWithContentsOfFile:(NSString *)path
```

Parameters

path

A full or relative pathname. The file identified by *path* must contain a string representation of a property list whose root object is a dictionary. The dictionary must contain only property list objects (instances of `NSData`, `NSDate`, `NSNumber`, `NSString`, `NSArray`, or `NSDictionary`). For more details, see *Property List Programming Guide*.

Return Value
A new dictionary that contains the dictionary at *path*, or `nil` if there is a file error or if the contents of the file are an invalid representation of a dictionary.

Availability
Available in Mac OS X v10.0 and later.

See Also
`- initWithContentsOfFile:` (page 27)

Related Sample Code
CapabilitiesSample
Cocoa - SGDataProc
LSMSmartCategorizer
Spotlight
SpotlightFortunes

Declared In
`NSDictionary.h`

dictionaryWithContentsOfURL:

Creates and returns a dictionary using the keys and values found in a resource specified by a given URL.

```
+ (id)dictionaryWithContentsOfURL:(NSURL *)aURL
```

Parameters

aURL

An URL that identifies a resource containing a string representation of a property list whose root object is a dictionary. The dictionary must contain only property list objects (instances of `NSData`, `NSDate`, `NSNumber`, `NSString`, `NSArray`, or `NSDictionary`). For more details, see *Property List Programming Guide*.

Return Value

A new dictionary that contains the dictionary at *aURL*, or `nil` if there is an error or if the contents of the resource are an invalid representation of a dictionary.

Availability

Available in Mac OS X v10.0 and later.

See Also

`- initWithContentsOfURL:` (page 27)

Declared In

`NSDictionary.h`

dictionaryWithDictionary:

Creates and returns a dictionary containing the keys and values from another given dictionary.

```
+ (id)dictionaryWithDictionary:(NSDictionary *)otherDictionary
```

Parameters

otherDictionary

A dictionary containing keys and values for the new dictionary.

Return Value

A new dictionary containing the keys and values found in *otherDictionary*.

Availability

Available in Mac OS X v10.0 and later.

See Also

`- initWithDictionary:` (page 28)

Related Sample Code

QTSSInspector

Declared In

`NSDictionary.h`

dictionaryWithObject:forKey:

Creates and returns a dictionary containing a given key and value.

```
+ (id)dictionaryWithObject:(id)anObject forKey:(id)aKey
```

Parameters

anObject

The value corresponding to *aKey*.

aKey

The key for *anObject*.

Return Value

A new dictionary containing a single object, *anObject*, for a single key, *aKey*.

Availability

Available in Mac OS X v10.0 and later.

See Also

`+ dictionaryWithObjects:forKeys:` (page 13)

`+ dictionaryWithObjects:forKeys:count:` (page 14)

`+ dictionaryWithObjectsAndKeys:` (page 15)

Related Sample Code

iSpend

PDF Annotation Editor

QTCoreVideo301

Quartz Composer WWDC 2005 TextEdit

WhackedTV

Declared In

`NSDictionary.h`

dictionaryWithObjects:forKeys:

Creates and returns a dictionary containing entries constructed from the contents of an array of keys and an array of values.

```
+ (id)dictionaryWithObjects:(NSArray *)objects forKeys:(NSArray *)keys
```

Parameters

objects

An array containing the values for the new dictionary.

keys

An array containing the keys for the new dictionary. Each key is copied (using `copyWithZone:`; keys must conform to the `NSCopying` protocol), and the copy is added to the dictionary.

Return Value

A new dictionary containing entries constructed from the contents of *objects* and *keys*.

Discussion

This method steps through the *objects* and *keys* arrays, creating entries in the new dictionary as it goes. An `NSInvalidArgumentException` is raised if objects and keys don't have the same number of elements.

Availability

Available in Mac OS X v10.0 and later.

See Also

- initWithObjects:forKeys: (page 29)
+ dictionaryWithObject:forKey: (page 12)
+ dictionaryWithObjects:forKeys:count: (page 14)
+ dictionaryWithObjectsAndKeys: (page 15)

Related Sample Code

ImageMapExample
TimelineToTC

Declared In

NSDictionary.h

dictionaryWithObjects:forKeys:count:

Creates and returns a dictionary containing *count* objects from the *objects* array.

```
+ (id)dictionaryWithObjects:(id *)objects forKeys:(id *)keys count:(NSUInteger)count
```

Parameters

objects

A C array of values for the new dictionary.

keys

A C array of keys for the new dictionary. Each key is copied (using copyWithZone:; keys must conform to the NSCopying protocol), and the copy is added to the new dictionary.

count

The number of elements to use from the *keys* and *objects* arrays. *count* must not exceed the number of elements in *objects* or *keys*.

Discussion

This method steps through the *objects* and *keys* arrays, creating entries in the new dictionary as it goes. An NSInvalidArgumentException is raised if a key or value object is nil.

The following code fragment illustrates how to create a dictionary that associates the alphabetic characters with their ASCII values:

```
static const NSInteger N_ENTRIES = 26;
NSDictionary *asciiDict;
NSString *keyArray[N_ENTRIES];
NSNumber *valueArray[N_ENTRIES];
NSInteger i;

for (i = 0; i < N_ENTRIES; i++) {

    char charValue = 'a' + i;
    keyArray[i] = [NSString stringWithFormat:@"%c", charValue];
    valueArray[i] = [NSNumber numberWithChar:charValue];
}

asciiDict = [NSDictionary dictionaryWithObjects:(id *)valueArray
                          forKeys:(id *)keyArray count:N_ENTRIES];
```

Availability
Available in Mac OS X v10.0 and later.

See Also
- `initWithObjects:forKeys:count:` (page 29)
+ `dictionaryWithObject:forKey:` (page 12)
+ `dictionaryWithObjects:forKeys:` (page 13)
+ `dictionaryWithObjectsAndKeys:` (page 15)

Declared In
`NSDictionary.h`

dictionaryWithObjectsAndKeys:

Creates and returns a dictionary containing entries constructed from the specified set of values and keys.

```
+ (id)dictionaryWithObjectsAndKeys:(id)firstObject , ...
```

Parameters

`firstObject`
The first value to add to the new dictionary.

`...`
First the key for *`firstObject`*, then a null-terminated list of alternating values and keys. If any key is `nil`, an `NSInvalidArgumentException` is raised.

Discussion
This method is similar to `dictionaryWithObjects:forKeys:` (page 13), differing only in the way key-value pairs are specified.

For example:

```
NSDictionary *dict = [NSDictionary dictionaryWithObjectsAndKeys:
    @"value1", @"key1", @"value2", @"key2", nil];
```

Availability
Available in Mac OS X v10.0 and later.

See Also
- `initWithObjectsAndKeys:` (page 30)
+ `dictionaryWithObject:forKey:` (page 12)
+ `dictionaryWithObjects:forKeys:` (page 13)
+ `dictionaryWithObjects:forKeys:count:` (page 14)

Related Sample Code
CIAnnotation
iSpend
Quartz Composer WWDC 2005 TextEdit
StickiesExample
TextEditPlus

Declared In
`NSDictionary.h`

Instance Methods

allKeys

Returns a new array containing the receiver's keys.

```
- (NSArray *)allKeys
```

Return Value
A new array containing the receiver's keys, or an empty array if the receiver has no entries.

Discussion
The order of the elements in the array is not defined.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `allValues` (page 17)
- `allKeysForObject:` (page 16)
- `getObjects:andKeys:` (page 26)

Related Sample Code
Core Data HTML Store
CoreRecipes
EnhancedAudioBurn
ImageMapExample
StickiesExample

Declared In
`NSDictionary.h`

allKeysForObject:

Returns a new array containing the keys corresponding to all occurrences of a given object in the receiver.

```
- (NSArray *)allKeysForObject:(id)anObject
```

Parameters
anObject
The value to look for in the receiver.

Return Value
A new array containing the keys corresponding to all occurrences of *anObject* in the receiver. If no object matching *anObject* is found, returns an empty array.

Discussion
Each object in the receiver is sent an `isEqual:` message to determine if it's equal to *anObject*.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `allKeys` (page 16)
- `keyEnumerator` (page 31)

Declared In
`NSDictionary.h`

allValues

Returns a new array containing the receiver's values.

```
- (NSArray *)allValues
```

Return Value
A new array containing the receiver's values, or an empty array if the receiver has no entries.

Discussion
The order of the values in the array isn't defined.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `allKeys` (page 16)
- `getObjects:andKeys:` (page 26)
- `objectEnumerator` (page 32)

Related Sample Code
ImageMapExample

Declared In
`NSDictionary.h`

count

Returns the number of entries in the receiver.

```
- (NSUInteger)count
```

Return Value
The number of entries in the receiver.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSDictionary.h`

description

Returns a string that represents the contents of the receiver, formatted as a property list.

```
- (NSString *)description
```

Return Value
A string that represents the contents of the receiver, formatted as a property list.

Discussion
If each key in the receiver is an `NSString` object, the entries are listed in ascending order by key, otherwise the order in which the entries are listed is undefined. This method is intended to produce readable output for debugging purposes, not for serializing data. If you want to store dictionary data for later retrieval, see *Property List Programming Guide* and *Archives and Serializations Programming Guide for Cocoa*.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `descriptionWithLocale:` (page 18)
- `descriptionWithLocale:indent:` (page 19)

Related Sample Code
Sketch-112
TextLinks

Declared In
`NSDictionary.h`

descriptionInStringsFileFormat

Returns a string that represents the contents of the receiver, formatted in `.strings` file format.

```
- (NSString *)descriptionInStringsFileFormat
```

Return Value
A string that represents the contents of the receiver, formatted in `.strings` file format.

Discussion
The order in which the entries are listed is undefined.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSDictionary.h`

descriptionWithLocale:

Returns a string object that represents the contents of the receiver, formatted as a property list.

```
- (NSString *)descriptionWithLocale:(id)locale
```

Parameters

locale

An object that specifies options used for formatting each of the receiver's keys and values; pass `nil` if you don't want them formatted.

Prior to Mac OS X v10.5, locale must be an instance of `NSDictionary`. With Mac OS X v10.5 and later, it may also be an `NSLocale` object.

Discussion

For a description of how *locale* is applied to each element in the receiver, see `descriptionWithLocale:indent:` (page 19).

If each key in the dictionary responds to `compare:`, the entries are listed in ascending order by key, otherwise the order in which the entries are listed is undefined.

Availability

Available in Mac OS X v10.0 and later.

See Also

- `description` (page 17)
- `descriptionWithLocale:indent:` (page 19)

Declared In

`NSDictionary.h`

descriptionWithLocale:indent:

Returns a string object that represents the contents of the receiver, formatted as a property list.

```
- (NSString *)descriptionWithLocale:(id)locale indent:(NSUInteger)level
```

Parameters

locale

An object that specifies options used for formatting each of the receiver's keys and values; pass `nil` if you don't want them formatted.

Prior to Mac OS X v10.5, locale must be an instance of `NSDictionary`. With Mac OS X v10.5 and later, it may also be an `NSLocale` object.

level

Specifies a level of indent, to make the output more readable: set *level* to `0` to use four spaces to indent, or `1` to indent the output with a tab character

Return Value

A string object that represents the contents of the receiver, formatted as a property list.

Discussion

The returned `NSString` object contains the string representations of each of the receiver's entries. `descriptionWithLocale:indent:` obtains the string representation of a given key or value as follows:

- If the object is an `NSString` object, it is used as is.
- If the object responds to `descriptionWithLocale:indent:`, that method is invoked to obtain the object's string representation.
- If the object responds to `descriptionWithLocale:`, that method is invoked to obtain the object's string representation.

- If none of the above conditions is met, the object's string representation is obtained by invoking its `description` method.

If each key in the dictionary responds to `compare:`, the entries are listed in ascending order, by key. Otherwise, the order in which the entries are listed is undefined.

Availability
Available in Mac OS X v10.0 and later.

See Also
`- description` (page 17)
`- descriptionWithLocale:` (page 18)

Declared In
`NSDictionary.h`

fileCreationDate

Returns the value for the `NSFileCreationDate` key.

```
- (NSDate *)fileCreationDate
```

Return Value
The value for the `NSFileCreationDate` key, or `nil` if the receiver doesn't have an entry for the key.

Availability
Available in Mac OS X v10.2 and later.

Declared In
`NSFileManager.h`

fileExtensionHidden

Returns the value for the `NSFileExtensionHidden` key.

```
- (BOOL)fileExtensionHidden
```

Return Value
The value for the `NSFileExtensionHidden` key, or `NO` if the receiver doesn't have an entry for the key.

Availability
Available in Mac OS X v10.1 and later.

Declared In
`NSFileManager.h`

fileGroupOwnerAccountID

Returns the value for the `NSFileGroupOwnerAccountID` key.

```
- (NSNumber *)fileGroupOwnerAccountID
```

Return Value
The value for the `NSFileGroupOwnerAccountID` key, or `nil` if the receiver doesn't have an entry for the key.

Availability
Available in Mac OS X v10.2 and later.

Declared In
`NSFileManager.h`

fileGroupOwnerAccountName

Returns the value for the `NSFileGroupOwnerAccountName` key.

```
- (NSString *)fileGroupOwnerAccountName
```

Return Value
The value for the key `NSFileGroupOwnerAccountName`, or `nil` if the receiver doesn't have an entry for the key.

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the name of the corresponding file's group.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

fileHFSCreatorCode

Returns the value for the `NSFileHFSCreatorCode` key.

```
- (OSType)fileHFSCreatorCode
```

Return Value
The value for the `NSFileHFSCreatorCode` key, or `0` if the receiver doesn't have an entry for the key.

Discussion
See HFS File Types for details on the `OSType` data type.

Availability
Available in Mac OS X v10.1 and later.

Declared In
`NSFileManager.h`

fileHFSTypeCode

Returns the value for the `NSFileHFSTypeCode` key.

```
- (OSType)fileHFSTypeCode
```

Return Value
The value for the `NSFileHFSTypeCode` key, or `0` if the receiver doesn't have an entry for the key.

Discussion
See HFS File Types for details on the `OSType` data type.

Availability
Available in Mac OS X v10.1 and later.

Declared In
`NSFileManager.h`

fileIsAppendOnly

Returns the value for the `NSFileAppendOnly` key.

```
- (BOOL)fileIsAppendOnly
```

Return Value
The value for the `NSFileAppendOnly` key, or `NO` if the receiver doesn't have an entry for the key.

Availability
Available in Mac OS X v10.2 and later.

Declared In
`NSFileManager.h`

fileIsImmutable

Returns the value for the `NSFileImmutable` key.

```
- (BOOL)fileIsImmutable
```

Return Value
The value for the `NSFileImmutable` key, or `NO` if the receiver doesn't have an entry for the key.

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory.

Availability
Available in Mac OS X v10.2 and later.

Related Sample Code
Quartz Composer WWDC 2005 TextEdit
TextEditPlus

Declared In
NSFileManager.h

fileModificationDate

Returns the value for the key NSFileModificationDate.

```
- (NSDate *)fileModificationDate
```

Return Value
The value for the key NSFileModificationDate, or nil if the receiver doesn't have an entry for the key.

Discussion
This and the other file... methods are for use with a dictionary, such as those returned from the methods fileAttributesAtPath:traverseLink: (NSFileManager), directoryAttributes (NSDirectoryEnumerator), and fileAttributes (NSDirectoryEnumerator), that represents the POSIX attributes of a file or directory. This method returns the date that the file's data was last modified.

Availability
Available in Mac OS X v10.0 and later.

Related Sample Code
Quartz Composer WWDC 2005 TextEdit
TextEditPlus

Declared In
NSFileManager.h

fileOwnerAccountID

Returns the value for the NSFileOwnerAccountID key.

```
- (NSNumber *)fileOwnerAccountID
```

Return Value
The value for the NSFileOwnerAccountID key, or nil if the receiver doesn't have an entry for the key.

Discussion
This and the other file... methods are for use with a dictionary, such as those returned from the methods fileAttributesAtPath:traverseLink: (NSFileManager), directoryAttributes (NSDirectoryEnumerator), and fileAttributes (NSDirectoryEnumerator), that represents the POSIX attributes of a file or directory. This method returns the account name of the file's owner.

Availability
Available in Mac OS X v10.2 and later.

Declared In
NSFileManager.h

fileOwnerAccountName

Returns the value for the key NSFileOwnerAccountName.

```
- (NSString *)fileOwnerAccountName
```

Return Value
The value for the key `NSFileOwnerAccountName`, or `nil` if the receiver doesn't have an entry for the key.

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the account name of the file's owner.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

filePosixPermissions

Returns the value for the key `NSFilePosixPermissions`.

```
- (NSUInteger)filePosixPermissions
```

Return Value
The value, as an `unsigned long`, for the key `NSFilePosixPermissions`, or `0` if the receiver doesn't have an entry for the key.

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the file's permissions.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

fileSize

Returns the value for the key `NSFileSize`.

```
- (unsigned long long)fileSize
```

Return Value
The value, as an `unsigned long long`, for the key `NSFileSize`, or `0` if the receiver doesn't have an entry for the key.

Discussion
This and the other `file...` methods are for use with a dictionary such, as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the file's size.

Special Considerations

If the file has a resource fork, the returned value does *not* include the size of the resource fork.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

fileSystemFileNumber

Returns the value for the key `NSFileSystemFileNumber`.

```
- (NSUInteger)fileSystemFileNumber
```

Return Value
The value, as an `unsigned long`, for the key `NSFileSystemFileNumber`, or `0` if the receiver doesn't have an entry for the key

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the file's inode.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

fileSystemNumber

Returns the value for the key `NSFileSystemNumber`.

```
- (NSInteger)fileSystemNumber
```

Return Value
The value, as an `unsigned long`, for the key `NSFileSystemNumber`, or `0` if the receiver doesn't have an entry for the key

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the ID of the device containing the file.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

fileType

Returns the value for the key `NSFileType`.

```
- (NSString *)fileType
```

Return Value
The value for the key `NSFileType`, or `nil` if the receiver doesn't have an entry for the key.

Discussion
This and the other `file...` methods are for use with a dictionary, such as those returned from the methods `fileAttributesAtPath:traverseLink:` (`NSFileManager`), `directoryAttributes` (`NSDirectoryEnumerator`), and `fileAttributes` (`NSDirectoryEnumerator`), that represents the POSIX attributes of a file or directory. This method returns the file's type. Possible return values are described in the "Constants" section of `NSFileManager`.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSFileManager.h`

getObjects:andKeys:

Returns by reference C arrays of the keys and values in the receiver.

```
- (void)getObjects:(id *)objects andKeys:(id *)keys
```

Parameters

objects
Upon return, contains a C array of the values in the receiver.

keys
Upon return, contains a C array of the keys in the receiver.

Discussion
The elements in the returned arrays are ordered such that the first element in *objects* is the value for the first key in *keys* and so on.

Availability
Available in Mac OS X v10.5 and later.

See Also
- `allKeys` (page 16)
- `allValues` (page 17)
- `objectForKey:` (page 33)
- `objectsForKeys:notFoundMarker:` (page 34)

Declared In
NSDictionary.h

initWithContentsOfFile:

Initializes a newly allocated dictionary using the keys and values found in a file at a given path.

```
- (id)initWithContentsOfFile:(NSString *)path
```

Parameters

path

A full or relative pathname. The file identified by *path* must contain a string representation of a property list whose root object is a dictionary. The dictionary must contain only property list objects (instances of NSData, NSDate, NSNumber, NSString, NSArray, or NSDictionary). For more details, see *Property List Programming Guide*.

Return Value
An initialized object—which might be different than the original receiver—that contains the dictionary at *path*, or nil if there is a file error or if the contents of the file are an invalid representation of a dictionary.

Availability
Available in Mac OS X v10.0 and later.

See Also
+ dictionaryWithContentsOfFile: (page 11)

Declared In
NSDictionary.h

initWithContentsOfURL:

Initializes a newly allocated dictionary using the keys and values found at a given URL.

```
- (id)initWithContentsOfURL:(NSURL *)aURL
```

Parameters

aURL

An URL that identifies a resource containing a string representation of a property list whose root object is a dictionary. The dictionary must contain only property list objects (instances of NSData, NSDate, NSNumber, NSString, NSArray, or NSDictionary). For more details, see *Property List Programming Guide*.

Return Value
An initialized object—which might be different than the original receiver—that contains the dictionary at *aURL*, or nil if there is an error or if the contents of the resource are an invalid representation of a dictionary.

Availability
Available in Mac OS X v10.0 and later.

See Also
+ dictionaryWithContentsOfURL: (page 12)

Declared In
NSDictionary.h

initWithDictionary:

Initializes a newly allocated dictionary by placing in it the keys and values contained in another given dictionary.

```
- (id)initWithDictionary:(NSDictionary *)otherDictionary
```

Parameters

otherDictionary

A dictionary containing keys and values for the new dictionary.

Return Value

An initialized object—which might be different than the original receiver—containing the keys and values found in *otherDictionary*.

Availability

Available in Mac OS X v10.0 and later.

See Also

+ dictionaryWithDictionary: (page 12)

Declared In

NSDictionary.h

initWithDictionary:copyItems:

Initializes a newly allocated dictionary using the objects contained in another given dictionary.

```
- (id)initWithDictionary:(NSDictionary *)otherDictionary copyItems:(BOOL)flag
```

Parameters

otherDictionary

A dictionary containing keys and values for the new dictionary.

flag

A flag that specifies whether values in *otherDictionary* should be copied. If YES, the members of *otherDictionary* are copied, and the copies are added to the receiver. If NO, the values of *otherDictionary* are retained by the new dictionary.

Return Value

An initialized object—which might be different than the original receiver—containing the keys and values found in *otherDictionary*.

Discussion

Note that copyWithZone: is used to make copies. Thus, the receiver's new member objects may be immutable, even though their counterparts in *otherDictionary* were mutable. Also, members must conform to the NSCopying protocol.

Availability

Available in Mac OS X v10.0 and later.

See Also

- initWithDictionary: (page 28)

Declared In

NSDictionary.h

initWithObjects:forKeys:

Initializes a newly allocated dictionary with entries constructed from the contents of the *objects* and *keys* arrays.

```
- (id)initWithObjects:(NSArray *)objects forKeys:(NSArray *)keys
```

Parameters

objects

An array containing the values for the new dictionary.

keys

An array containing the keys for the new dictionary. Each key is copied (using `copyWithZone:`; keys must conform to the `NSCopying` protocol), and the copy is added to the new dictionary.

Discussion

This method steps through the *objects* and *keys* arrays, creating entries in the new dictionary as it goes. An `NSInvalidArgumentException` is raised if the objects and keys arrays do not have the same number of elements.

Availability

Available in Mac OS X v10.0 and later.

See Also

`+ dictionaryWithObjects:forKeys:` (page 13)

`- initWithObjects:forKeys:count:` (page 29)

`- initWithObjectsAndKeys:` (page 30)

Related Sample Code

QTCoreVideo301

Declared In

`NSDictionary.h`

initWithObjects:forKeys:count:

Initializes a newly allocated dictionary with *count* entries.

```
- (id)initWithObjects:(id *)objects forKeys:(id *)keys count:(NSUInteger)count
```

Parameters

objects

A C array of values for the new dictionary.

keys

A C array of keys for the new dictionary. Each key is copied (using `copyWithZone:`; keys must conform to the `NSCopying` protocol), and the copy is added to the new dictionary.

count

The number of elements to use from the *keys* and *objects* arrays. *count* must not exceed the number of elements in *objects* or *keys*.

Discussion

This method steps through the *objects* and *keys* arrays, creating entries in the new dictionary as it goes. An `NSInvalidArgumentException` is raised if a key or value object is `nil`.

Availability
Available in Mac OS X v10.0 and later.

See Also
+ dictionaryWithObjects:forKeys:count: (page 14)
- initWithObjects:forKeys: (page 29)
- initWithObjectsAndKeys: (page 30)

Declared In
NSDictionary.h

initWithObjectsAndKeys:

Initializes a newly allocated dictionary with entries constructed from the specified set of values and keys.

```
- (id)initWithObjectsAndKeys:(id)firstObject , ...
```

Parameters

firstObject
The first value to add to the new dictionary.

...
First the key for *firstObject*, then a null-terminated list of alternating values and keys. If any key is nil, an NSInvalidArgumentException is raised.

Discussion
This method is similar to initWithObjects:forKeys: (page 29), differing only in the way in which the key-value pairs are specified.

For example:

```
NSDictionary *dict = [[NSDictionary alloc] initWithObjectsAndKeys:
    @"value1", @"key1", @"value2", @"key2", nil];
```

Availability
Available in Mac OS X v10.0 and later.

See Also
+ dictionaryWithObjectsAndKeys: (page 15)
- initWithObjects:forKeys: (page 29)
- initWithObjects:forKeys:count: (page 29)

Related Sample Code
QTRecorder
Quartz Composer WWDC 2005 TextEdit
SpeedometerView
TextEditPlus
Worm

Declared In
NSDictionary.h

isEqualToDictionary:

Returns a Boolean value that indicates whether the contents of the receiver are equal to the contents of another given dictionary.

```
- (BOOL)isEqualToDictionary:(NSDictionary *)otherDictionary
```

Parameters

otherDictionary

The dictionary with which to compare the receiver.

Return Value

`YES` if the contents of *otherDictionary* are equal to the contents of the receiver, otherwise `NO`.

Discussion

Two dictionaries have equal contents if they each hold the same number of entries and, for a given key, the corresponding value objects in each dictionary satisfy the `isEqual:` test.

Availability

Available in Mac OS X v10.0 and later.

See Also

`- isEqual:` (`NSObject` protocol)

Declared In

`NSDictionary.h`

keyEnumerator

Returns an enumerator object that lets you access each key in the receiver.

```
- (NSEnumerator *)keyEnumerator
```

Return Value

An enumerator object that lets you access each key in the receiver.

Discussion

The following code fragment illustrates how you might use this method.

```
NSEnumerator *enumerator = [myDictionary keyEnumerator];
id key;

while ((key = [enumerator nextObject])) {
    /* code that uses the returned key */
}
```

If you use this method with instances of mutable subclasses of `NSDictionary`, your code should not modify the entries during enumeration. If you intend to modify the entries, use the `allKeys` (page 16) method to create a "snapshot" of the dictionary's keys. Then use this snapshot to traverse the entries, modifying them along the way.

Note that the `objectEnumerator` (page 32) method provides a convenient way to access each value in the dictionary.

Availability

Available in Mac OS X v10.0 and later.

See Also
- `allKeys` (page 16)
- `allKeysForObject:` (page 16)
- `getObjects:andKeys:` (page 26)
- `objectEnumerator` (page 32)
- `nextObject` (NSEnumerator)

Related Sample Code
ColorSyncDevices-Cocoa
LSMSmartCategorizer
StickiesExample

Declared In
`NSDictionary.h`

keysSortedByValueUsingSelector:

Returns an array of the receiver's keys, in the order they would be in if the receiver were sorted by its values.

```
- (NSArray *)keysSortedByValueUsingSelector:(SEL)comparator
```

Parameters

comparator

A selector that specifies the method to use to compare the values in the receiver.

The *comparator* method should return `NSOrderedAscending` if the receiver is smaller than the argument, `NSOrderedDescending` if the receiver is larger than the argument, and `NSOrderedSame` if they are equal.

Return Value
An array of the receiver's keys, in the order they would be in if the receiver were sorted by its values.

Discussion
Pairs of dictionary values are compared using the comparison method specified by *comparator*; the *comparator* message is sent to one of the values and has as its single argument the other value from the dictionary.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `allKeys` (page 16)
- `sortedArrayUsingSelector:` (`NSArray`)

Declared In
`NSDictionary.h`

objectEnumerator

Returns an enumerator object that lets you access each value in the receiver.

```
- (NSEnumerator *)objectEnumerator
```

Return Value
An enumerator object that lets you access each value in the receiver.

Discussion
The following code fragment illustrates how you might use the method.

```
NSEnumerator *enumerator = [myDictionary objectEnumerator];
id value;

while ((value = [enumerator nextObject])) {
    /* code that acts on the dictionary's values */
}
```

If you use this method with instances of mutable subclasses of `NSDictionary`, your code should not modify the entries during enumeration. If you intend to modify the entries, use the `allValues` (page 17) method to create a "snapshot" of the dictionary's values. Work from this snapshot to modify the values.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `keyEnumerator` (page 31)
- `nextObject` (`NSEnumerator`)

Declared In
`NSDictionary.h`

objectForKey:

Returns the value associated with a given key.

```
- (id)objectForKey:(id)aKey
```

Parameters

aKey
The key for which to return the corresponding value.

Return Value
The value associated with *aKey*, or `nil` if no value is associated with *aKey*.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `allKeys` (page 16)
- `allValues` (page 17)
- `getObjects:andKeys:` (page 26)

Related Sample Code
iSpend
People
QTCoreVideo301
Quartz Composer WWDC 2005 TextEdit
TextEditPlus

Declared In
NSDictionary.h

objectsForKeys:notFoundMarker:

Returns the set of objects from the receiver that corresponds to the specified *keys* as an NSArray.

```
- (NSArray *)objectsForKeys:(NSArray *)keys notFoundMarker:(id)anObject
```

Parameters

keys

The keys for which to return corresponding values.

anObject

The marker object to place in the corresponding element of the returned array if an object isn't found in the receiver to correspond to a given key.

Discussion
The objects in the returned array and the *keys* array have a one-for-one correspondence, so that the *n*th object in the returned array corresponds to the *n*th key in *keys*.

Availability
Available in Mac OS X v10.0 and later.

See Also
- `allKeys` (page 16)
- `allValues` (page 17)
- `getObjects:andKeys:` (page 26)

Declared In
NSDictionary.h

valueForKey:

Returns the value associated with a given key.

```
- (id)valueForKey:(NSString *)key
```

Parameters

key

The key for which to return the corresponding value. Note that when using key-value coding, the key must be a string (see Key-Value Coding Fundamentals).

Return Value
The value associated with *key*.

Discussion
If *key* does not start with "@", invokes `objectForKey:` (page 33). If *key* does start with "@", strips the "@" and invokes `[super valueForKey:]` with the rest of the key.

Availability
Available in Mac OS X v10.3 and later.

See Also
- `setValue:forKey:` (`NSMutableDictionary`)
- `getObjects:andKeys:` (page 26)

Related Sample Code
CustomAtomicStoreSubclass
ImageMapExample
NSOperationSample
SimpleCalendar
StickiesExample

Declared In
`NSKeyValueCoding.h`

writeToFile:atomically:

Writes a property list representation of the contents of the receiver to a given path.

```
- (BOOL)writeToFile:(NSString *)path atomically:(BOOL)flag
```

Parameters

path

The path at which to write the file.

If *path* contains a tilde (~) character, you must expand it with `stringByExpandingTildeInPath` before invoking this method.

flag

A flag that specifies whether the file should be written atomically.

If *flag* is `YES`, the receiver is written to an auxiliary file, and then the auxiliary file is renamed to *path*. If *flag* is `NO`, the dictionary is written directly to *path*. The `YES` option guarantees that *path*, if it exists at all, won't be corrupted even if the system should crash during writing.

Return Value
`YES` if the file is written successfully, otherwise `NO`.

Discussion
This method recursively validates that all the contained objects are property list objects (instances of `NSData`, `NSDate`, `NSNumber`, `NSString`, `NSArray`, or `NSDictionary`) before writing out the file, and returns `NO` if all the objects are not property list objects, since the resultant file would not be a valid property list.

If the receiver's contents are all property list objects, the file written by this method can be used to initialize a new dictionary with the class method `dictionaryWithContentsOfFile:` (page 11) or the instance method `initWithContentsOfFile:` (page 27).

For more information about property lists, see *Property List Programming Guide*.

Availability
Available in Mac OS X v10.0 and later.

Declared In
`NSDictionary.h`

writeToURL:atomically:

Writes a property list representation of the contents of the receiver to a given URL.

```
- (BOOL)writeToURL:(NSURL *)aURL atomically:(BOOL)flag
```

Parameters

aURL

The URL to which to write the receiver.

flag

A flag that specifies whether the output should be written atomically.

If *flag* is YES, the receiver is written to an auxiliary location, and then the auxiliary location is renamed to *aURL*. If *flag* is NO, the dictionary is written directly to *aURL*. The YES option guarantees that *aURL*, if it exists at all, won't be corrupted even if the system should crash during writing. *flag* is ignored if *aURL* is of a type that cannot be written atomically.

Return Value

YES if the location is written successfully, otherwise NO.

Discussion

This method recursively validates that all the contained objects are property list objects (instances of NSData, NSDate, NSNumber, NSString, NSArray, or NSDictionary) before writing out the file, and returns NO if all the objects are not property list objects, since the resultant output would not be a valid property list.

If the receiver's contents are all property list objects, the location written by this method can be used to initialize a new dictionary with the class method dictionaryWithContentsOfURL: (page 12) or the instance method initWithContentsOfURL: (page 27).

For more information about property lists, see *Property List Programming Guide*.

Availability

Available in Mac OS X v10.0 and later.

Declared In

NSDictionary.h

Document Revision History

This table describes the changes to *NSDictionary Class Reference*.

Date	Notes
2009-04-08	Corrected typographical errors.
2008-10-15	Corrected wording of -description method.
2008-02-08	Corrected typographical errors.
2007-02-16	Included API introduced in Mac OS X v10.5.
2006-05-23	First publication of this content as a separate document.

Document Revision History

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