
NSExistsCommand Class Reference

[Cocoa > Scripting & Automation](#)



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NExistsCommand Class Reference

Inherits from	NSScriptCommand : NSObject
Conforms to	NSCoding (NSScriptCommand) NSObject (NSObject)
Framework	/System/Library/Frameworks/Foundation.framework
Availability	Available in Mac OS X v10.0 and later.
Declared in	Foundation/NSScriptStandardSuiteCommands.h
Companion guide	Cocoa Scripting Guide

Overview

An instance of `NExistsCommand` determines whether a specified scriptable object, such as a word, paragraph, or image, exists.

When an instance of `NExistsCommand` is executed, it evaluates the receiver specifier for the command to determine if it specifies any objects.

`NExistsCommand` is part of Cocoa's built-in scripting support. Most applications don't need to subclass `NExistsCommand`.

Document Revision History

This table describes the changes to *NExistsCommand Class Reference*.

Date	Notes
2006-05-23	First publication of this content as a separate document.

REVISION HISTORY

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