
NSMessagePortNameServer Class Reference

[Cocoa](#) > [Interapplication Communication](#)





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NSMessagePortNameServer Class Reference

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|------------------------|---|
| Inherits from | NSPortNameServer : NSObject |
| Conforms to | NSObject (NSObject) |
| Framework | /System/Library/Frameworks/Foundation.framework |
| Availability | Available in Mac OS X v10.0 and later. |
| Companion guide | Distributed Objects Programming Topics |
| Declared in | NSPortNameServer.h |

Overview

This port name server takes and returns instances of `NSMessagePort`. Port removal functionality is not supported in `NSMessagePortNameServer`; if you want to cancel a service, you have to destroy the port (invalidate the `NSMessagePort` object given to `registerPort:name:`).

Tasks

Getting the Server Object

- + `sharedInstance` (page 6)
Returns the singleton instance of `NSMessagePortNameServer`.

Getting Ports By Name

- `portForName:` (page 6)
Returns the `NSPort` object registered under a given name on the local host.
- `portForName:host:` (page 6)
Returns the `NSPort` object registered under a given name on the local host.

Class Methods

sharedInstance

Returns the singleton instance of `NSMessagePortNameServer`.

```
+ (id)sharedInstance
```

Return Value

The singleton instance of `NSMessagePortNameServer` with which you register and look up `NSMessagePort` objects.

Availability

Available in Mac OS X v10.0 and later.

Declared In

`NSPortNameServer.h`

Instance Methods

portForName:

Returns the `NSPort` object registered under a given name on the local host.

```
- (NSPort *)portForName:(NSString *)portName
```

Parameters

portName

The port name.

Return Value

The `NSPort` registered under *portName* on the local host Returns `nil` if a port named *portName* does not exist.

Availability

Available in Mac OS X v10.0 and later.

See Also

- [portForName:host:](#) (page 6)

Declared In

`NSPortNameServer.h`

portForName:host:

Returns the `NSPort` object registered under a given name on the local host.

```
- (NSPort *)portForName:(NSString *)portName host:(NSString *)hostName
```

Parameters

portName

The port name.

hostName

The host name. Because `NSMessagePortNameServer` is a local-only server, *hostName* must be the empty string or `nil`.

Return Value

The `NSPort` object registered under a given name on the local host. Returns `nil` if a port named *portName* does not exist.

Availability

Available in Mac OS X v10.0 and later.

Declared In

`NSPortNameServer.h`

Document Revision History

This table describes the changes to *NSMessagePortNameServer Class Reference*.

| Date | Notes |
|------------|---|
| 2007-02-23 | Revised task headings. |
| 2006-05-23 | First publication of this content as a separate document. |

REVISION HISTORY

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