NSProtocolChecker Class Reference

Cocoa > Objective-C Language



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Conforms to	NSObject (NSProxy)
Framework	/System/Library/Frameworks/Foundation.framework
Availability	Available in Mac OS X v10.0 and later.
Companion guide	Distributed Objects Programming Topics
Declared in	NSProtocolChecker.h

Overview

The NSProtocolChecker class defines an object that restricts the messages that can be sent to another object (referred to as the checker's delegate). This fact can be particularly useful when an object with many methods, only a few of which ought to be remotely accessible, is made available using the distributed objects system.

A protocol checker acts as a kind of proxy; when it receives a message that is in its designated protocol, it forwards the message to its target and consequently appears to be the target object itself. However, when it receives a message not in its protocol, it raises an NSInvalidArgumentException to indicate that the message isn't allowed, whether or not the target object implements the method.

Typically, an object that is to be distributed (yet must restrict messages) creates an NSProtocolChecker for itself and returns the checker rather than returning itself in response to any messages. The object might also register the checker as the root object of an NSConnection.

The object should be careful about vending references to self—the protocol checker will convert a return value of self to indicate the checker rather than the object for any messages forwarded by the checker, but direct references to the object (bypassing the checker) could be passed around by other objects.

Tasks

Creating a Checker

+ protocolCheckerWithTarget:protocol: (page 6)

Allocates and initializes an NSProtocolChecker instance that will forward any messages in *aProtocol* to *anObject*, the protocol checker's target.

- initWithTarget:protocol: (page 6)

Initializes a newly allocated NSProtocolChecker instance that will forward any messages in *aProtocol* to *anObject*, the protocol checker's target.

Getting Information

- protocol (page 7)

Returns the protocol object the receiver uses.

target (page 7)
 Returns the target of the receiver.

Class Methods

protocolCheckerWithTarget:protocol:

Allocates and initializes an NSProtocolChecker instance that will forward any messages in *aProtocol* to *anObject*, the protocol checker's target.

+ (id)protocolCheckerWithTarget:(NSObject *)anObject protocol:(Protocol *)aProtocol

Discussion

Thus, the checker can be vended in lieu of *anObject* to restrict the messages that can be sent to *anObject*. Returns the new instance.

Availability Available in Mac OS X v10.0 and later.

Declared In NSProtocolChecker.h

Instance Methods

initWithTarget:protocol:

Initializes a newly allocated NSProtocolChecker instance that will forward any messages in *aProtocol* to *anObject*, the protocol checker's target.

- (id)initWithTarget:(NSObject *)anObject protocol:(Protocol *)aProtocol

Discussion

Thus, the checker can be vended in lieu of *anObject* to restrict the messages that can be sent to *anObject*. If *anObject* is allowed to be freed or dereferenced by clients, the free method should be included in *aProtocol*.

Availability

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Available in Mac OS X v10.0 and later.

Declared In NSProtocolChecker.h

protocol

Returns the protocol object the receiver uses.

- (Protocol *)protocol

Availability Available in Mac OS X v10.0 and later.

Declared In NSProtocolChecker.h

target

Returns the target of the receiver.

- (NSObject *)target

Availability Available in Mac OS X v10.0 and later.

Declared In NSProtocolChecker.h NSProtocolChecker Class Reference

Document Revision History

This table describes the changes to NSProtocolChecker Class Reference.

Date	Notes
2006-05-23	First publication of this content as a separate document.

REVISION HISTORY

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