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# NSScanner Class Reference

[Cocoa > Data Management](#)



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# NSScanner Class Reference

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<b>Inherits from</b>	NSObject
<b>Conforms to</b>	NSCopying NSObject (NSObject)
<b>Framework</b>	/System/Library/Frameworks/Foundation.framework
<b>Availability</b>	Available in Mac OS X v10.0 and later.
<b>Companion guide</b>	String Programming Guide for Cocoa
<b>Declared in</b>	NSDecimalNumber.h NSScanner.h
<b>Related sample code</b>	iSpend NumberInput_IMKit_Sample QTAudioExtractionPanel Quartz Composer QCTV Sproing

## Overview

The `NSScanner` class is an abstract superclass of a class cluster that declares the programmatic interface for an object that scans values from an `NSString` object.

An `NSScanner` object interprets and converts the characters of an `NSString` object into number and string values. You assign the scanner's string on creating it, and the scanner progresses through the characters of that string from beginning to end as you request items.

Because of the nature of class clusters, scanner objects aren't actual instances of the `NSScanner` class but one of its private subclasses. Although a scanner object's class is private, its interface is public, as declared by this abstract superclass, `NSScanner`. The primitive methods of `NSScanner` are [string](#) (page 21) and all of the methods listed under "[Configuring a Scanner](#)" (page 6) in the "Methods by Task" section. The objects you create using this class are referred to as scanner objects (and when no confusion will result, merely as scanners).

You can set an `NSScanner` object to ignore a set of characters as it scans the string using the [setCharactersToBeSkipped:](#) (page 19) method. The default set of characters to skip is the whitespace and newline character set.

To retrieve the unscanned remainder of the string, use `[[scanner string] substringFromIndex:[scanner scanLocation]]`.

## Adopted Protocols

### NSCopying

- `copyWithZone:`

## Tasks

### Creating an Scanner

- + `scannerWithString:` (page 8)  
Returns an `NSScanner` object that scans a given string.
- + `localizedScannerWithString:` (page 7)  
Returns an `NSScanner` object that scans a given string according to the user's default locale.
- `initWithString:` (page 9)  
Returns an `NSScanner` object initialized to scan a given string.

### Getting a Scanner's String

- `string` (page 21)  
Returns the string with which the receiver was created or initialized.

### Configuring a Scanner

- `setScanLocation:` (page 20)  
Sets the location at which the next scan operation will begin to a given index.
- `scanLocation` (page 16)  
Returns the character position at which the receiver will begin its next scanning operation.
- `setCaseSensitive:` (page 19)  
Sets whether the receiver is case sensitive when scanning characters.
- `caseSensitive` (page 8)  
Returns a Boolean value that indicates whether the receiver distinguishes case in the characters it scans.
- `setCharactersToBeSkipped:` (page 19)  
Sets the set of characters to ignore when scanning for a value representation.
- `charactersToBeSkipped` (page 9)  
Returns a character set containing the characters the receiver ignores when looking for a scannable element.
- `setLocale:` (page 20)  
Sets the receiver's locale to a given locale.
- `locale` (page 10)  
Returns the receiver's locale.

## Scanning a String

- [scanCharactersFromSet:intoString:](#) (page 11)  
Scans the string as long as characters from a given character set are encountered, accumulating characters into a string that's returned by reference.
- [scanUpToCharactersFromSet:intoString:](#) (page 17)  
Scans the string until a character from a given character set is encountered, accumulating characters into a string that's returned by reference.
- [scanDecimal:](#) (page 11)  
Scans for an `NSDecimal` value, returning a found value by reference.
- [scanDouble:](#) (page 12)  
Scans for a `double` value, returning a found value by reference.
- [scanFloat:](#) (page 12)  
Scans for a `float` value, returning a found value by reference.
- [scanHexDouble:](#) (page 13)  
Scans for a `double` value from a hexadecimal representation, returning a found value by reference.
- [scanHexFloat:](#) (page 14)  
Scans for a `double` value from a hexadecimal representation, returning a found value by reference.
- [scanHexInt:](#) (page 14)  
Scans for an `unsigned` value from a hexadecimal representation, returning a found value by reference.
- [scanHexLongLong:](#) (page 14)  
Scans for a `double` value from a hexadecimal representation, returning a found value by reference.
- [scanInteger:](#) (page 15)  
Scans for an `NSInteger` value from a decimal representation, returning a found value by reference.
- [scanInt:](#) (page 15)  
Scans for an `int` value from a decimal representation, returning a found value by reference.
- [scanLongLong:](#) (page 16)  
Scans for a `long long` value from a decimal representation, returning a found value by reference.
- [scanString:intoString:](#) (page 17)  
Scans a given string, returning an equivalent string object by reference if a match is found.
- [scanUpToString:intoString:](#) (page 18)  
Scans the string until a given string is encountered, accumulating characters into a string that's returned by reference.
- [isAtEnd](#) (page 10)  
Returns a Boolean value that indicates whether the receiver has exhausted all significant characters

## Class Methods

### localizedScannerWithString:

Returns an `NSScanner` object that scans a given string according to the user's default locale.

```
+ (id)localizedScannerWithString:(NSString *)aString
```

**Parameters***aString*

The string to scan.

**Return Value**An `NSScanner` object that scans *aString* according to the user's default locale.**Discussion**Sets the string to scan by invoking `initWithString:` (page 9) with *aString*. The locale is set with `setLocale:` (page 20).**Availability**

Available in Mac OS X v10.0 and later.

**Declared In**`NSScanner.h`**scannerWithString:**Returns an `NSScanner` object that scans a given string.`+ (id)scannerWithString:(NSString *)aString`**Parameters***aString*

The string to scan.

**Return Value**An `NSScanner` object that scans *aString*.**Discussion**Sets the string to scan by invoking `initWithString:` (page 9) with *aString*.**Availability**

Available in Mac OS X v10.0 and later.

**Related Sample Code**

iSpend

NumberInput\_IMKit\_Sample

QTAudioExtractionPanel

Quartz Composer QCTV

Sproing

**Declared In**`NSScanner.h`

## Instance Methods

**caseSensitive**

Returns a Boolean value that indicates whether the receiver distinguishes case in the characters it scans.



- (BOOL)caseSensitive

#### Return Value

YES if the receiver distinguishes case in the characters it scans, otherwise NO.

#### Discussion

Scanners are not case sensitive by default. Note that case sensitivity doesn't apply to the characters to be skipped.

#### Availability

Available in Mac OS X v10.0 and later.

#### See Also

- [setCaseSensitive:](#) (page 19)
- [setCharactersToBeSkipped:](#) (page 19)

#### Declared In

NSScanner.h

## charactersToBeSkipped

Returns a character set containing the characters the receiver ignores when looking for a scannable element.

- (NSCharacterSet \*)charactersToBeSkipped

#### Return Value

A character set containing the characters the receiver ignores when looking for a scannable element.

#### Discussion

For example, if a scanner ignores spaces and you send it a [scanInt:](#) (page 15) message, it skips spaces until it finds a decimal digit or other character. While an element is being scanned, however, no characters are skipped. If you scan for something made of characters in the set to be skipped (for example, using [scanInt:](#) (page 15) when the set of characters to be skipped is the decimal digits), the result is undefined.

The default set to skip is the whitespace and newline character set.

#### Availability

Available in Mac OS X v10.0 and later.

#### See Also

- [setCharactersToBeSkipped:](#) (page 19)
- whitespaceAndNewlineCharacterSet (NSCharacterSet)

#### Declared In

NSScanner.h

## initWithString:

Returns an NSScanner object initialized to scan a given string.

- (id)initWithString:(NSString \*)aString

### Parameters

*aString*

The string to scan.

### Return Value

An `NSScanner` object initialized to scan *aString* from the beginning. The returned object might be different than the original receiver.

### Availability

Available in Mac OS X v10.0 and later.

### See Also

+ [localizedScannerWithString:](#) (page 7)

+ [scannerWithString:](#) (page 8)

### Declared In

`NSScanner.h`

## isAtEnd

Returns a Boolean value that indicates whether the receiver has exhausted all significant characters

- (BOOL)isAtEnd

### Return Value

YES if the receiver has exhausted all significant characters in its string, otherwise NO.

If only characters from the set to be skipped remain, returns YES.

### Availability

Available in Mac OS X v10.0 and later.

### See Also

- [charactersToBeSkipped](#) (page 9)

### Related Sample Code

`QTAudioExtractionPanel`

### Declared In

`NSScanner.h`

## locale

Returns the receiver's locale.

- (id)locale

### Return Value

The receiver's locale, or `nil` if it has none.

**Discussion**

A scanner's locale affects the way it interprets numeric values from the string. In particular, a scanner uses the locale's decimal separator to distinguish the integer and fractional parts of floating-point representations. A scanner with no locale set uses non-localized values.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

- [setLocale:](#) (page 20)

**Declared In**

NSScanner.h

**scanCharactersFromSet:intoString:**

Scans the string as long as characters from a given character set are encountered, accumulating characters into a string that's returned by reference.

```
- (BOOL)scanCharactersFromSet:(NSCharacterSet *)scanSet intoString:(NSString **)stringValue
```

**Parameters**

*scanSet*

The set of characters to scan.

*stringValue*

Upon return, contains the characters scanned.

**Return Value**

YES if the receiver scanned any characters, otherwise NO.

**Discussion**

Invoke this method with NULL as *stringValue* to simply scan past a given set of characters.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

- [scanUpToCharactersFromSet:intoString:](#) (page 17)

**Declared In**

NSScanner.h

**scanDecimal:**

Scans for an NSDecimal value, returning a found value by reference.

```
- (BOOL)scanDecimal:(NSDecimal *)decimalValue
```

**Parameters**

*decimalValue*

Upon return, contains the scanned value. See the NSDecimalNumber class specification for more information about NSDecimal values.

**Return Value**

YES if the receiver finds a valid `NSDecimal` representation, otherwise NO.

**Discussion**

Invoke this method with NULL as *decimalValue* to simply scan past an `NSDecimal` representation.

**Availability**

Available in Mac OS X v10.0 and later.

**Related Sample Code**

NumberInput\_IMKit\_Sample

**Declared In**

`NSDecimalNumber.h`

**scanDouble:**

Scans for a `double` value, returning a found value by reference.

```
- (BOOL)scanDouble:(double *)doubleValue
```

**Parameters**

*doubleValue*

Upon return, contains the scanned value. Contains `HUGE_VAL` or `-HUGE_VAL` on overflow, or `0.0` on underflow.

**Return Value**

YES if the receiver finds a valid floating-point representation, otherwise NO.

**Discussion**

Skips past excess digits in the case of overflow, so the scanner's position is past the entire floating-point representation.

Invoke this method with NULL as *doubleValue* to simply scan past a `double` value representation. Floating-point representations are assumed to be IEEE compliant.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

`doubleValue (NSString)`

**Declared In**

`NSScanner.h`

**scanFloat:**

Scans for a `float` value, returning a found value by reference.

```
- (BOOL)scanFloat:(float *)floatValue
```

**Parameters***floatValue*

Upon return, contains the scanned value. Contains HUGE\_VAL or -HUGE\_VAL on overflow, or 0.0 on underflow.

**Return Value**

YES if the receiver finds a valid floating-point representation, otherwise NO.

**Discussion**

Skips past excess digits in the case of overflow, so the scanner's position is past the entire floating-point representation.

Invoke this method with NULL as *floatValue* to simply scan past a float value representation. Floating-point representations are assumed to be IEEE compliant.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

*floatValue* (NSString)

**Related Sample Code**

iSpend

Quartz Composer QCTV

**Declared In**

NSScanner.h

**scanHexDouble:**

Scans for a double value from a hexadecimal representation, returning a found value by reference.

- (BOOL)scanHexDouble:(double \*)*result*

**Parameters***result*

Upon return, contains the scanned value.

**Return Value**

YES if the receiver finds a valid double-point representation, otherwise NO.

**Discussion**

This corresponds to %a or %A formatting. The hexadecimal double representation must be preceded by 0x or 0X.

Invoke this method with NULL as *result* to simply scan past a hexadecimal double representation.

**Availability**

Available in Mac OS X v10.5 and later.

**Declared In**

NSScanner.h

**scanHexFloat:**

Scans for a `double` value from a hexadecimal representation, returning a found value by reference.

```
- (BOOL)scanHexFloat:(float *)result
```

**Parameters**

*result*

Upon return, contains the scanned value.

**Return Value**

YES if the receiver finds a valid float-point representation, otherwise NO.

**Discussion**

This corresponds to `%a` or `%A` formatting. The hexadecimal float representation must be preceded by `0x` or `0X`.

Invoke this method with `NULL` as *result* to simply scan past a hexadecimal float representation.

**Availability**

Available in Mac OS X v10.5 and later.

**Declared In**

`NSScanner.h`

**scanHexInt:**

Scans for an `unsigned` value from a hexadecimal representation, returning a found value by reference.

```
- (BOOL)scanHexInt:(unsigned *)intValue
```

**Parameters**

*intValue*

Upon return, contains the scanned value. Contains `INT_MAX` or `INT_MIN` on overflow.

**Return Value**

Returns YES if the receiver finds a valid hexadecimal integer representation, otherwise NO.

**Discussion**

The hexadecimal integer representation may optionally be preceded by `0x` or `0X`. Skips past excess digits in the case of overflow, so the receiver's position is past the entire hexadecimal representation.

Invoke this method with `NULL` as *intValue* to simply scan past a hexadecimal integer representation.

**Availability**

Available in Mac OS X v10.0 and later.

**Declared In**

`NSScanner.h`

**scanHexLongLong:**

Scans for a `double` value from a hexadecimal representation, returning a found value by reference.

```
- (BOOL)scanHexLongLong:(unsigned long long *)result
```

**Parameters***result*

Upon return, contains the scanned value.

**Return Value**

YES if the receiver finds a valid double-point representation, otherwise NO.

**Discussion**

Invoke this method with NULL as *result* to simply scan past a hexadecimal long long representation.

**Availability**

Available in Mac OS X v10.5 and later.

**Declared In**

NSScanner.h

**scanInt:**

Scans for an `int` value from a decimal representation, returning a found value by reference.

```
- (BOOL)scanInt:(int *)intValue
```

**Parameters***intValue*

Upon return, contains the scanned value. Contains `INT_MAX` or `INT_MIN` on overflow.

**Return Value**

YES if the receiver finds a valid decimal integer representation, otherwise NO.

**Discussion**

Skips past excess digits in the case of overflow, so the receiver's position is past the entire decimal representation.

Invoke this method with NULL as *intValue* to simply scan past a decimal integer representation.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

`intValue` (NSString)

- [scanInteger:](#) (page 15)

**Declared In**

NSScanner.h

**scanInteger:**

Scans for an `NSInteger` value from a decimal representation, returning a found value by reference

```
- (BOOL)scanInteger:(NSInteger *)value
```

**Parameters***value*

Upon return, contains the scanned value.

**Return Value**

YES if the receiver finds a valid integer representation, otherwise NO.

**Discussion**

Skips past excess digits in the case of overflow, so the receiver's position is past the entire integer representation.

Invoke this method with `NULL` as *value* to simply scan past a decimal integer representation.

**Availability**

Available in Mac OS X v10.5 and later.

**See Also**

`integerValue` (NSString)

- [scanInt](#): (page 15)

**Declared In**

NSScanner.h

**scanLocation**

Returns the character position at which the receiver will begin its next scanning operation.

- (NSUInteger)scanLocation

**Return Value**

The character position at which the receiver will begin its next scanning operation.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

- [setScanLocation](#): (page 20)

**Declared In**

NSScanner.h

**scanLongLong:**

Scans for a `long long` value from a decimal representation, returning a found value by reference.

- (BOOL)scanLongLong:(long long \*)longLongValue

**Parameters**

*longLongValue*

Upon return, contains the scanned value. Contains `LLONG_MAX` or `LLONG_MIN` on overflow.

**Return Value**

YES if the receiver finds a valid decimal integer representation, otherwise NO.

**Discussion**

All overflow digits are skipped. Skips past excess digits in the case of overflow, so the receiver's position is past the entire decimal representation.



Invoke this method with `NULL` as *longLongValue* to simply scan past a long decimal integer representation.

#### Availability

Available in Mac OS X v10.0 and later.

#### Declared In

`NSScanner.h`

### scanString:intoString:

Scans a given string, returning an equivalent string object by reference if a match is found.

```
- (BOOL)scanString:(NSString *)string intoString:(NSString **)stringValue
```

#### Parameters

*string*

The string for which to scan at the current scan location.

*stringValue*

Upon return, if the receiver contains a string equivalent to *string* at the current scan location, contains a string equivalent to *string*.

#### Return Value

YES if *stringValue* matches the characters at the scan location, otherwise NO.

#### Discussion

If *string* is present at the current scan location, then the current scan location is advanced to after the string; otherwise the scan location does not change.

Invoke this method with `NULL` as *stringValue* to simply scan past a given string.

#### Availability

Available in Mac OS X v10.0 and later.

#### See Also

- [scanUpToString:intoString:](#) (page 18)

#### Declared In

`NSScanner.h`

### scanUpToCharactersFromSet:intoString:

Scans the string until a character from a given character set is encountered, accumulating characters into a string that's returned by reference.

```
- (BOOL)scanUpToCharactersFromSet:(NSCharacterSet *)stopSet intoString:(NSString **)stringValue
```

#### Parameters

*stopSet*

The set of characters up to which to scan.

*stringValue*

Upon return, contains the characters scanned.

**Return Value**

YES if the receiver scanned any characters, otherwise NO.

If the only scanned characters are in the [charactersToBeSkipped](#) (page 9) character set (which is the whitespace and newline character set by default), then returns NO.

**Discussion**

Invoke this method with NULL as *stringValue* to simply scan up to a given set of characters.

If no characters in *stopSet* are present in the scanner's source string, the remainder of the source string is put into *stringValue*, the receiver's `scanLocation` is advanced to the end of the source string, and the method returns YES.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

- [scanCharactersFromSet:intoString:](#) (page 11)

**Declared In**

NSScanner.h

**scanUpToString:intoString:**

Scans the string until a given string is encountered, accumulating characters into a string that's returned by reference.

```
- (BOOL)scanUpToString:(NSString *)stopString intoString:(NSString **)stringValue
```

**Parameters**

*stopString*

The string to scan up to.

*stringValue*

Upon return, contains any characters that were scanned.

**Return Value**

YES if the receiver scans any characters, otherwise NO.

If the only scanned characters are in the [charactersToBeSkipped](#) (page 9) character set (which by default is the whitespace and newline character set), then this method returns NO.

**Discussion**

If *stopString* is present in the receiver, then on return the scan location is set to the beginning of that string.

If *stopString* is the first string in the receiver, then the method returns NO and *stringValue* is not changed.

If the search string (*stopString*) isn't present in the scanner's source string, the remainder of the source string is put into *stringValue*, the receiver's `scanLocation` is advanced to the end of the source string, and the method returns YES.

Invoke this method with NULL as *stringValue* to simply scan up to a given string.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

- [scanString:intoString:](#) (page 17)

**Declared In**

NSScanner.h

**setCaseSensitive:**

Sets whether the receiver is case sensitive when scanning characters.

```
(void)setCaseSensitive:(BOOL)flag
```

**Parameters**

*flag*

If YES, the receiver will distinguish case when scanning characters, otherwise it will ignore case distinctions.

**Discussion**

Scanners are not case sensitive by default. Note that case sensitivity doesn't apply to the characters to be skipped.

**Availability**

Available in Mac OS X v10.0 and later.

**See Also**

- [caseSensitive](#) (page 8)

- [setCharactersToBeSkipped:](#) (page 19)

**Declared In**

NSScanner.h

**setCharactersToBeSkipped:**

Sets the set of characters to ignore when scanning for a value representation.

```
(void)setCharactersToBeSkipped:(NSCharacterSet *)skipSet
```

**Parameters**

*skipSet*

The characters to ignore when scanning for a value representation.

**Discussion**

For example, if a scanner ignores spaces and you send it a [scanInt:](#) (page 15) message, it skips spaces until it finds a decimal digit or other character. While an element is being scanned, however, no characters are skipped. If you scan for something made of characters in the set to be skipped (for example, using [scanInt:](#) (page 15) when the set of characters to be skipped is the decimal digits), the result is undefined.

The characters to be skipped are treated literally as single values. A scanner doesn't apply its case sensitivity setting to these characters and doesn't attempt to match composed character sequences with anything in the set of characters to be skipped (though it does match pre-composed characters individually). If you want to skip all vowels while scanning a string, for example, you can set the characters to be skipped to those in the string "AEIOUaeiou" (plus any accented variants with pre-composed characters).

The default set of characters to skip is the whitespace and newline character set.

#### Availability

Available in Mac OS X v10.0 and later.

#### See Also

- [charactersToBeSkipped](#) (page 9)

`whitespaceAndNewlineCharacterSet` (NSCharacterSet)

#### Related Sample Code

ImageMapExample

QTAudioExtractionPanel

Quartz Composer QCTV

#### Declared In

`NSScanner.h`

### setLocale:

Sets the receiver's locale to a given locale.

```
- (void)setLocale:(id)aLocale
```

#### Parameters

*aLocale*

The locale for the receiver.

#### Discussion

A scanner's locale affects the way it interprets values from the string. In particular, a scanner uses the locale's decimal separator to distinguish the integer and fractional parts of floating-point representations. A new scanner's locale is by default `nil`, which causes it to use non-localized values.

#### Availability

Available in Mac OS X v10.0 and later.

#### See Also

- [locale](#) (page 10)

#### Declared In

`NSScanner.h`

### setScanLocation:

Sets the location at which the next scan operation will begin to a given index.

```
- (void)setScanLocation:(NSUInteger)index
```

#### Parameters

*index*

The location at which the next scan operation will begin. Raises an `NSRangeException` if *index* is beyond the end of the string being scanned.

### Discussion

This method is useful for backing up to rescan after an error.

Rather than setting the scan location directly to skip known sequences of characters, use [scanString:intoString:](#) (page 17) or [scanCharactersFromSet:intoString:](#) (page 11), which allow you to verify that the expected substring (or set of characters) is in fact present.

### Availability

Available in Mac OS X v10.0 and later.

### See Also

- [scanLocation](#) (page 16)

### Declared In

NSScanner.h

## string

Returns the string with which the receiver was created or initialized.

- (NSString \*)string

### Return Value

The string with which the receiver was created or initialized.

### Availability

Available in Mac OS X v10.0 and later.

### See Also

- [locale](#) (page 10)

### Declared In

NSScanner.h



# Document Revision History

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This table describes the changes to *NSScanner Class Reference*.

Date	Notes
2008-10-15	Documented hexadecimal scanning methods introduced in Mac OS X v10.5
2007-02-22	Included API introduced in Mac OS X v10.5.
	Added a note that <code>[[scanner string]substringFromIndex:[scanner scanLocation]]</code> is the best way to retrieve the unscanned remainder of the string.
2006-06-28	Clarified the behavior of <code>scanUpToString:intoString;</code> , <code>scanUpToCharactersFromSet:intoString;</code> , and <code>scanString:intoString;</code> .
2006-05-23	Corrected typographical errors.
	First publication of this content as a separate document.

## REVISION HISTORY

### Document Revision History



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