# NSScriptCoercionHandler Class Reference

Cocoa > Scripting & Automation



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## NSScriptCoercionHandler Class Reference

Inherits from NSObject

Conforms to NSObject (NSObject)

Framework /System/Library/Frameworks/Foundation.framework

**Availability** Available in Mac OS X v10.0 and later.

**Companion guide** Cocoa Scripting Guide

**Declared in** NSScriptCoercionHandler.h

Related sample code Quartz Composer WWDC 2005 TextEdit

Sketch-112 TextEditPlus

### Overview

Provides a mechanism for converting one kind of scripting data to another. A shared instance of this class coerces (converts) object values to objects of another class, using information supplied by classes that register with it. Coercions frequently are required during key-value coding.

### Tasks

### **Accessing the Application's Handler**

+ sharedCoercionHandler (page 6)

Returns the shared NSScriptCoercionHandler for the application.

### **Working with Handlers**

- coerceValue:toClass: (page 6)

Returns an object of a given class representing a given value.

- registerCoercer:selector:toConvertFromClass:toClass: (page 7)

Registers a given object (typically a class) to handle coercions (conversions) from one given class to another.

### Class Methods

### sharedCoercionHandler

Returns the shared NSScriptCoercionHandler for the application.

+ (NSScriptCoercionHandler \*)sharedCoercionHandler

#### **Return Value**

The shared NSScriptCoercionHandler for the application.

#### **Availability**

Available in Mac OS X v10.0 and later.

#### **Related Sample Code**

Quartz Composer WWDC 2005 TextEdit

Sketch-112

**TextEditPlus** 

### **Declared In**

NSScriptCoercionHandler.h

### **Instance Methods**

### coerceValue:toClass:

Returns an object of a given class representing a given value.

- (id)coerceValue:(id)value toClass:(Class)toClass

#### **Parameters**

value

The value to coerce.

toClass

The class with which to represent value.

### **Return Value**

An object of the class toClass representing the value specified by value. Returns nil if an error occurs.

### **Availability**

Available in Mac OS X v10.0 and later.

#### **Related Sample Code**

Quartz Composer WWDC 2005 TextEdit

Sketch-112

TextEditPlus

#### **Declared In**

NSScriptCoercionHandler.h

### registerCoercer:selector:toConvertFromClass:toClass:

Registers a given object (typically a class) to handle coercions (conversions) from one given class to another.

```
- (void)registerCoercer:(id)coercer selector:(SEL)selector
toConvertFromClass:(Class)fromClass toClass:(Class)toClass
```

#### **Parameters**

coercer

The object that performs the coercion. coercer should typically be a class object.

selector

A selector that specifies the method to perform the coercion. selector should typically be a factory method, and must take two arguments. The first is the value to be converted. The second is the class to convert it to.

fromClass

The class for which instances are coerced.

toClass

The class to which instances of fromClass are coerced.

#### **Availability**

Available in Mac OS X v10.0 and later.

#### **Declared In**

NSScriptCoercionHandler.h

Instance Methods 2006-05-23 | © 2006 Apple Computer, Inc. All Rights Reserved. NSScriptCoercionHandler Class Reference

# **Document Revision History**

This table describes the changes to NSScriptCoercionHandler Class Reference.

Date	Notes
2006-05-23	First publication of this content as a separate document.

### **REVISION HISTORY**

**Document Revision History** 

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C
coerceValue:toClass: instance method 6

R
registerCoercer:selector:toConvertFromClass:
 toClass: instance method 7

S
sharedCoercionHandler class method 6