# **NSXMLDTDNode Class Reference**

Cocoa > Data Management



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## NSXMLDTDNode Class Reference

Inherits fromNSXMLNode : NSObjectConforms toNSCopying (NSXMLNode)

NSObject (NSObject)

Framework /System/Library/Frameworks/Foundation.framework

**Availability** Available in Mac OS X v10.4 and later.

Companion guide Tree-Based XML Programming Guide for Cocoa

**Declared in** NSXMLDTDNode.h

## Overview

Instances of the NSXMLDTDNode class represent element, attribute-list, entity, and notation declarations in a Document Type Definition. NSXMLDTDNode objects are the sole children of a NSXMLDTD object (possibly along with comment nodes and processing-instruction nodes). They themselves cannot have any children.

NSXMLDTDNode objects can be of four kinds—element, attribute-list, entity, or notation declaration—and can also be of a subkind, as specified by a NSXMLDTDNodeKind constant. For example, a DTD entity-declaration node could represent an unparsed entity declaration (NSXMLEntityDnparsedKind) rather than a parameter entity declaration (NSXMLEntityParameterKind). You can use a DTD node's subkind to help determine how to handle the value of the node.

You can create an NSXMLDTDNode object with the initWithXMLString: (page 7) method, the NSXMLNode class method DTDNodeWithXMLString:, or with the NSXMLNode initializer initWithKind:options: (in the latter method supplying the appropriate NSXMLNodeKind constant).

Setting the object value or string value of an NSXMLDTDNode objects affects different parts of different kinds of declaration. See the related programming topic for more information.

## **Tasks**

## Initializing an NSXMLDTDNode Object

- initWithXMLString: (page 7)

Returns an NSXMLDTDNode object initialized with the DTD declaration in a given string.

## Managing the DTD Node Kind

- DTDKind (page 6)

Returns the receiver's DTD kind.

- setDTDKind: (page 8)

Sets the receiver's DTD kind.

## **Managing DTD Identifiers**

isExternal (page 7)

Returns a Boolean value that indicates whether the receiver represents a declaration from an external DTD (the system ID is set).

- setNotationName: (page 9)

Sets the notation name associated with the receiver.

- notationName (page 8)

Returns the name of the notation associated with the receiver.

- setPublicID: (page 9)

Sets the public identifier associated with the receiver.

publicID (page 8)

Returns the public identifier associated with the receiver.

- setSystemID: (page 10)

Sets the system identifier associated with the receiver.

systemID (page 10)

Returns the system identifier associated with the receiver.

## **Instance Methods**

#### **DTDKind**

Returns the receiver's DTD kind.

- (NSXMLDTDNodeKind)**DTDKind** 

#### **Return Value**

The receiver's DTD kind. See "Constants" (page 10) for a list of valid NSXMLDTDNodeKind constants.

#### Discussion

The DTD kind is distinct from a NSXMLDTDNode object's node kind (returned by the NSXMLNode kind method).

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

```
- setDTDKind: (page 8)
```

#### **Declared In**

NSXMLDTDNode.h

### initWithXMLString:

Returns an NSXMLDTDNode object initialized with the DTD declaration in a given string.

- (id)initWithXMLString:(NSString \*)string

#### **Parameters**

string

The DTD declaration.

#### **Return Value**

An NSXMLDTDNode object initialized with the DTD declaration in string. Returns nil if initialization did not succeed, as might occur if the passed-in declaration is malformed.

#### Discussion

The node kind (NSXMLNode) assigned to the returned object—element, attribute, entity, or notation declaration— is based on the full XML string that is parsed. To assign a subkind, use the setDTDKind: (page 8) method.

You may also use the DTDNodeWithXMLString: or initWithKind: methods to create NSXMLDTDNode instances. However, you cannot use the latter method to create NSXMLDTDNode instances for attribute-list declarations.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### **Declared In**

NSXMLDTDNode.h

#### isExternal

Returns a Boolean value that indicates whether the receiver represents a declaration from an external DTD (the system ID is set).

- (BOOL)isExternal

#### **Return Value**

YES if receiver represents a declaration from an external DTD (the system ID is set), otherwise NO.

#### Discussion

This method is valid only for objects representing entities and notations.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

- setSystemID: (page 10)

#### **Declared In**

NSXMLDTDNode.h

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#### notationName

Returns the name of the notation associated with the receiver.

- (NSString \*)notationName

#### **Return Value**

The name of the notation associated with the receiver.

#### Discussion

Notations are applicable to unparsed external entities, processing instructions, and some attribute values.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

```
- setNotationName: (page 9)
```

#### **Declared In**

NSXMLDTDNode.h

### publicID

Returns the public identifier associated with the receiver.

- (NSString \*)publicID

#### **Return Value**

The public identifier associated with the receiver.

#### Discussion

The public ID is applicable to entities and notations.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### **Declared In**

NSXMLDTDNode.h

#### setDTDKind:

Sets the receiver's DTD kind.

- (void)setDTDKind:(NSXMLDTDNodeKind)kind

#### **Parameters**

kind

The receiver's DTD kind. See "Constants" (page 10) for a list of valid NSXMLDTDNodeKind constants.

#### Discussion

The DTD kind is a finer grain of an NSXMLDTDNode object's node kind (returned by the NSXMLNode kind method).

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

- DTDKind (page 6)

#### **Declared In**

NSXMLDTDNode.h

#### setNotationName:

Sets the notation name associated with the receiver.

- (void)setNotationName:(NSString \*)notationName

#### **Parameters**

notationName

The notation name associated with the receiver.

#### Discussion

This method is valid for entities only.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

- notationName (page 8)

#### **Declared In**

NSXMLDTDNode.h

#### setPublicID:

Sets the public identifier associated with the receiver.

```
- (void)setPublicID:(NSString *)publicID
```

#### **Parameters**

*publicID* 

The public identifier associated with the receiver. This identifier should be in the default catalog in /etc/xml/catalog or in a path specified by the environment variable XML\_CATALOG\_FILES.

#### Discussion

This method is valid for entities and notations only. When the public ID is set the system ID must also be set.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

```
- publicID (page 8)
```

## - setSystemID: (page 10)

#### **Declared In**

NSXMLDTDNode.h

Instance Methods 2007-02-27 | © 2007 Apple Inc. All Rights Reserved.

## setSystemID:

Sets the system identifier associated with the receiver.

```
- (void)setSystemID:(NSString *)systemID
```

#### **Parameters**

systemID

The system identifier associated with the receiver. This value must be a valid URI.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

systemID (page 10)

#### **Declared In**

NSXMLDTDNode.h

## systemID

Returns the system identifier associated with the receiver.

```
- (NSString *)systemID
```

#### **Return Value**

The system identifier associated with the receiver.

#### **Availability**

Available in Mac OS X v10.4 and later.

#### See Also

```
- setSystemID: (page 10)
```

#### **Declared In**

NSXMLDTDNode.h

## Constants

#### NSXMLDTDNodeKind

The type defined for the constants that specify the kind and subkind of DTD declaration represented by an NSXMLDTDNode object. You set the DTD-node kind using the setDTDKind: (page 8) method.

```
typedef NSUInteger NSXMLDTDNodeKind;
```

#### **Availability**

Available in Mac OS X v10.4 and later.

#### **Declared In**

NSXMLDTDNode.h

#### **DTD Node Kind Constants**

Constants that specify the kind and subkind of DTD declaration represented by an NSXMLDTDNode object. You set the DTD-node kind using the setDTDKind: (page 8) method.

```
enum {
         NSXMLEntityGeneralKind = 1,
         NSXMLEntityParsedKind,
         NSXMLEntityUnparsedKind,
         NSXMLEntityParameterKind,
         NSXMLEntityPredefined,
         NSXMLAttributeCDATAKind.
         NSXMLAttributeIDKind.
         NSXMLAttributeIDRefKind.
         NSXMLAttributeIDRefsKind,
         NSXMLAttributeEntityKind,
         NSXMLAttributeEntitiesKind,
         NSXMLAttributeNMTokenKind.
         NSXMLAttributeNMTokensKind.
         NSXMLAttributeEnumerationKind,
         NSXMLAttributeNotationKind,
         NSXMLElementDeclarationUndefinedKind,
         NSXMLElementDeclarationEmptyKind.
         NSXMLElementDeclarationAnyKind,
         NSXMLElementDeclarationMixedKind.
         NSXMLElementDeclarationElementKind
};
Constants
NSXMLEntityGeneralKind
      Identifies a general entity declaration.
      Available in Mac OS X v10.4 and later.
      Declared in NSXMLDTDNode.h.
NSXMLEntityParsedKind
      Identifies a parsed entity declaration.
      Available in Mac OS X v10.4 and later.
      Declared in NSXMI DTDNode.h.
NSXMLEntityUnparsedKind
      Identifies an unparsed entity declaration.
      Available in Mac OS X v10.4 and later.
      Declared in NSXMI DTDNode.h.
NSXMLEntityParameterKind
      Identifies a parameter entity declaration.
      Available in Mac OS X v10.4 and later.
      Declared in NSXMLDTDNode.h.
NSXMLEntityPredefined
      Identifies a predefined entity declaration.
      Available in Mac OS X v10.4 and later.
      Declared in NSXMLDTDNode.h.
```

Constants 2007-02-27 | © 2007 Apple Inc. All Rights Reserved.

#### NSXMLAttributeCDATAKind

Identifies an attribute-list declaration with a CDATA (character data) value type.

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeIDKind

Identifies an attribute-list declaration with an ID value type (per-document unique element name).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeIDRefKind

Identifies an attribute-list declaration with an IDREF value type (refers to element ID type).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeIDRefsKind

Identifies an attribute-list declaration with an IDREFS value type (refers to multiple elements of ID type).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeEntityKind

Identifies an attribute-list declaration with an ENTITY value type (refers to unparsed entity declared in document).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeEntitiesKind

Identifies an attribute-list declaration with an ENTITIES value type (refers to multiple unparsed entities declared elsewhere in document).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeNMTokenKind

Identifies an attribute-list declaration with a NMTOKEN value type (name token).

Available in Mac OS X v10.4 and later.

Declared in NSXMI DTDNode.h.

#### NSXMLAttributeNMTokensKind

Identifies an attribute-list declaration with a NMTOKENS value type (multiple name tokens)

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### NSXMLAttributeEnumerationKind

Identifies an attribute-list declaration with an enumeration value type (list of all possible values).

Available in Mac OS X v10.4 and later.

Declared in NSXMI DTDNode.h.

#### NSXMLAttributeNotationKind

Identifies an attribute-list declaration with a NOTATION value type (name of declared notation).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

NSXMLElementDeclarationUndefinedKind

Identifies an undefined element declaration.

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

 ${\tt NSXMLE1} ement {\tt DeclarationEmptyKind}$ 

Identifies a declaration (EMPTY) of an empty element.

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

NSXMLElementDeclarationAnyKind

Identifies an ANY element declaration.

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

NSXMLElementDeclarationMixedKind

Identifies a declaration of an element with mixed content ((#PCDATA | child)).

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

 ${\tt NSXMLElementDeclarationElementKind}$ 

Identifies a declaration of an element with child elements.

Available in Mac OS X v10.4 and later.

Declared in NSXMLDTDNode.h.

#### **Declared In**

NSXMLDTDNode.h

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# **Document Revision History**

This table describes the changes to NSXMLDTDNode Class Reference.

Date	Notes
2007-02-27	Added description of typedef NSXMLDTDNodeKind.
2006-05-23	First publication of this content as a separate document.

#### **REVISION HISTORY**

**Document Revision History** 

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