NSScriptObjectSpecifiers Protocol Reference

Cocoa > Scripting & Automation



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Contents

NSScriptObjectSpecifiers Protocol Reference 5

```
Overview 5
Tasks 5
Working with Object Specifiers 5
Instance Methods 5
indicesOfObjectsByEvaluatingObjectSpecifier: 5
objectSpecifier 6
```

Document Revision History 7

Index 9

NSScriptObjectSpecifiers Protocol Reference

(informal protocol)

Framework /System/Library/Frameworks/Foundation.framework

Companion guide Cocoa Scripting Guide

Declared in NSScriptObjectSpecifiers.h

Overview

Informal protocol. Allows scriptable objects that can provide a fully specified object specifier to themselves within an application to do so. It also enables containers of objects to perform their own specifier evaluation.

For a comprehensive treatment of object specifiers, including sample code, see Object Specifiers in *Cocoa Scripting Guide*.

Tasks

Working with Object Specifiers

- objectSpecifier (page 6)

Returns an object specifier for the receiver.

- indicesOfObjectsByEvaluatingObjectSpecifier: (page 5)

Returns the indices of the specified container objects.

Instance Methods

indices Of Objects By Evaluating Object Specifier:

Returns the indices of the specified container objects.

 (NSArray *)indicesOfObjectsByEvaluatingObjectSpecifier:(NSScriptObjectSpecifier *)specifier

Parameters

specifier

An object specifier for the container objects for which to obtain the indices.

Return Value

A zero-based array of NSNumber objects that identify the zero-based indices of the container objects that match <code>specifier</code>, or <code>nil</code> if no matching objects were found.

Discussion

Containers that want to evaluate some specifiers on their own should implement this method. If this method returns nil, the object specifier will go on to do its own evaluation, so you should only return nil if that's the behavior you want, or if an error occurs. If this method returns an array, the object specifier will use the NSNumber objects in it as the indices. So, if you evaluate the specifier and there are no objects that match, you should return an empty array, not nil. If you find only one object, you should still return its index in an array. Returning an array with a single index where the index is –1 is interpreted to mean all the objects.

For an example implementation, see "Implementing Object Specifiers" in Object Specifiers in *Cocoa Scripting Guide*

Availability

Available in Mac OS X v10.0 and later.

Declared In

NSScriptObjectSpecifiers.h

objectSpecifier

Returns an object specifier for the receiver.

- (NSScriptObjectSpecifier *)objectSpecifier

Return Value

A fully specified object specifier to the receiver within the application.

Availability

Available in Mac OS X v10.0 and later.

Related Sample Code

Quartz Composer WWDC 2005 TextEdit Sketch-112 TextEditPlus

Declared In

NSScriptObjectSpecifiers.h

Document Revision History

This table describes the changes to NSScriptObjectSpecifiers Protocol Reference.

Date	Notes
2006-05-23	First publication of this content as a separate document.

REVISION HISTORY

Document Revision History

Index

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indices0f0bjectsByEvaluating0bjectSpecifier:
 <NSObject> instance method 5

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objectSpecifier <NSObject> instance method 6