# NSURLProtocolClient Protocol Reference

Cocoa > Networking



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## NSURLProtocolClient Protocol Reference

Conforms to NSObject

**Framework** /System/Library/Frameworks/Foundation.framework **Availability** Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

Companion guide URL Loading System

**Declared in** NSURLProtocol.h

### Overview

The NSURLProtocolClient protocol provides the interface used by NSURLProtocol subclasses to communicate with the URL loading system. An application should never have the need to implement this protocol.

### **Tasks**

### Protocol Methods

- URLProtocol:cachedResponseIsValid: (page 6)
  - Sent to indicate to the URL loading system that a cached response is valid.
- URLProtocol:didCancelAuthenticationChallenge: (page 6)
  - Sent to indicate to the URL loading system that an authentication challenge has been canceled.
- URLProtocol:didFailWithError: (page 7)
  - Sent when the load request fails due to an error.
- URLProtocol:didLoadData: (page 7)
  - An NSURLProtocol subclass instance, protocol, sends this message to [protocol client] as it loads data.
- URLProtocol:didReceiveAuthenticationChallenge: (page 7)
  - Sent to indicate to the URL loading system that an authentication challenge has been received.
- URLProtocol:didReceiveResponse:cacheStoragePolicy: (page 8)
  - Sent to indicate to the URL loading system that the protocol implementation has created a response object for the request.

- URLProtocol:wasRedirectedToRequest:redirectResponse: (page 8)

Sent to indicate to the URL loading system that the protocol implementation has been redirected.

- URLProtocolDidFinishLoading: (page 9)

Sent to indicate to the URL loading system that the protocol implementation has finished loading.

### Instance Methods

### URLProtocol:cachedResponselsValid:

Sent to indicate to the URL loading system that a cached response is valid.

(void)URLProtocol:(NSURLProtocol \*)protocol
 cachedResponseIsValid:(NSCachedURLResponse \*)cachedResponse

#### **Parameters**

protoco1

The URL protocol object sending the message.

cachedResponse

The cached response whose validity is being communicated.

### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

#### **Declared In**

NSURLProtocol.h

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Sent to indicate to the URL loading system that an authentication challenge has been canceled.

```
    (void)URLProtocol:(NSURLProtocol *)protocol
    didCancelAuthenticationChallenge:(NSURLAuthenticationChallenge *)challenge
```

### **Parameters**

protoco1

The URL protocol object sending the message.

challenge

The authentication challenge that was canceled.

### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

### **Declared In**

NSURLProtocol.h

### URLProtocol:didFailWithError:

Sent when the load request fails due to an error.

- (void) URLProtocol: (NSURLProtocol \*) protocol didFailWithError: (NSError \*) error

#### **Parameters**

protoco1

The URL protocol object sending the message.

error

The error that caused the failure of the load request.

### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

#### Declared In

NSURLProtocol.h

### URLProtocol:didLoadData:

An NSURLProtocol subclass instance, protocol, sends this message to [protocol client] as it loads data.

- (void)URLProtocol:(NSURLProtocol \*)protocol didLoadData:(NSData \*)data

#### Discussion

The data object must contain only new data loaded since the previous invocation of this method.

#### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

### **Declared In**

NSURLProtocol.h

### URL Protocol: did Receive Authentication Challenge:

Sent to indicate to the URL loading system that an authentication challenge has been received.

```
- (void)URLProtocol:(NSURLProtocol *)protocol
    didReceiveAuthenticationChallenge:(NSURLAuthenticationChallenge *)challenge
```

### **Parameters**

protoco1

The URL protocol object sending the message.

challenge

The authentication challenge that has been received.

### Discussion

The protocol client guarantees that it will answer the request on the same thread that called this method. The client may add a default credential to the challenge it issues to the connection delegate, if protocol did not provide one.

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### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

#### **Declared In**

NSURLProtocol.h

### URLProtocol:didReceiveResponse:cacheStoragePolicy:

Sent to indicate to the URL loading system that the protocol implementation has created a response object for the request.

(void)URLProtocol:(NSURLProtocol \*)protocol didReceiveResponse:(NSURLResponse \*)response cacheStoragePolicy:(NSURLCacheStoragePolicy)policy

#### **Parameters**

protoco1

The URL protocol object sending the message.

response

The newly available response object.

policy

The cache storage policy for the response.

#### Discussion

The implementation should provide the NSURLCacheStoragePolicy that should be used if the response is to be stored in a cache as the policy value.

### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

#### **Declared In**

NSURLProtocol.h

### URL Protocol: was Redirected To Request: redirect Response:

Sent to indicate to the URL loading system that the protocol implementation has been redirected.

### **Parameters**

protoco1

The URL protocol object sending the message.

request

The new request that the original request was redirected to.

redirectResponse

The response from the original request that caused the redirect.

#### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

### **Declared In**

NSURLProtocol.h

### URLProtocolDidFinishLoading:

Sent to indicate to the URL loading system that the protocol implementation has finished loading.

- (void) URLProtocolDidFinishLoading: (NSURLProtocol \*) protocol

### **Parameters**

protoco1

The URL protocol object sending the message.

### **Availability**

Available in Mac OS X v10.2 with Safari 1.0 installed.

Available in Mac OS X v10.2.7 and later.

### **Declared In**

NSURLProtocol.h

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# **Document Revision History**

This table describes the changes to NSURLProtocolClient Protocol Reference.

Date	Notes
2006-05-23	First publication of this content as a separate document.

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