# NSPersistentStoreCoordinatorSyncing Protocol Reference

Cocoa > Syncing



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Framework Availability	/System/Library/Frameworks/SyncServices.framework Available in Mac OS X v10.5 and later.
Companion guide	Sync Services Programming Guide
Declared in	ISyncCoreData.h

## Overview

The NSPersistentStoreCoordinatorSyncing protocol defines callback messages that are sent to a sync handler while a Core Data application syncs. You set a sync handler when you start a sync session using the syncWithClient:inBackground:handler:error: NSPersistentStoreCoordinator method. The callback messages defined in this protocol are sent before and after most phases of a sync session. A sync handler may implement these optional methods to customize the behavior of sync sessions. For example, a sync handler might change records before their pushed to the sync engine or verify changes pulled from the sync engine before they are applied to managed objects.

Read Syncing Core Data Applications in *Sync Services Programming Guide* for more details on using Core Data sync.

## Tasks

## **Getting Managed Contexts**

- managedObjectContextsToMonitorWhenSyncingPersistentStoreCoordinator: (page 6)
   Returns the managed object contexts that the receiver wants to monitor during the next sync session.
- managedObjectContextsToReloadAfterSyncingPersistentStoreCoordinator: (page 7)
   Returns the managed object contexts that should be reloaded after the persistent store coordinator syncs.

## **Controlling Sync Behavior**

persistentStoreCoordinatorShouldStartSyncing: (page 13)
 Returns whether or not the persistent store coordinator should start syncing.

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- persistentStoreCoordinator:willPushChangesInSyncSession: (page 12)
   Informs the receiver that client changes will be pushed to the sync engine.
- persistentStoreCoordinator:didPushChangesInSyncSession: (page 10)
   Informs the receiver that client changes were pushed to the sync engine.
- persistentStoreCoordinator:willPullChangesInSyncSession: (page 11)
   Informs the receiver that changes will be pulled from the sync engine.
- persistentStoreCoordinator:didPullChangesInSyncSession: (page 9)
   Informs the receiver that changes were pulled from the sync engine.
- persistentStoreCoordinator:didFinishSyncSession: (page 9)
   Informs the receiver that a session was finished.
- persistentStoreCoordinator:didCancelSyncSession:error: (page 8)
   Informs the receiver that a session was cancelled.
- persistentStoreCoordinator:willPushRecord:forManagedObject:inSyncSession: (page 12)
  - Informs the receiver that client changes to a specific record will be pushed to the sync engine.
- persistentStoreCoordinator:willDeleteRecordWithIdentifier:inSyncSession: (page 11)
   Informs the receiver that a specific record will be deleted during the pushing phase of a sync session.
- persistentStoreCoordinator:willApplyChange:toManagedObject:inSyncSession: (page 10)
  - Informs the receiver that pulled changes will be applied to a specific record during a sync session.
- persistentStoreCoordinator:didApplyChange:toManagedObject:inSyncSession: (page 7)
   Informs the receiver that pulled changes were applied to a specific record during a sync session.
- persistentStoreCoordinator:didCommitChanges:inSyncSession: (page 8)
   Informs the receiver that all applied changes were committed during a sync session.

## **Instance Methods**

### managedObjectContextsToMonitorWhenSyncingPersistentStoreCoordinator:

Returns the managed object contexts that the receiver wants to monitor during the next sync session.

```
- (NSArray
```

\*)managedObjectContextsToMonitorWhenSyncingPersistentStoreCoordinator:(NSPersistentStoreCoordinator \*)coordinator

#### Parameters

coordinator

The persistent store coordinator being synced.

#### Return Value

An array containing the managed object contexts to monitor.

#### Discussion

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The sync session uses this method to determine if pulled changes should be applied. Pulled changes are ignored—not applied to a record—if any of the managed contexts, returned by this method, changed the same record. In this case, the local changes are pushed in the next sync session and the sync engine is responsible for resolving any conflicts.

Conflicts can result if clients are allowed to change managed objects during a sync session or editing is not disabled during syncing. For example, conflicts can result if the user changes a managed object while the sync session is pulling changes to the same managed object. However, implementing this method does not handle all types of conflicts. The user may still modify a managed object after a sync session applies changes and before a sync session finishes. To avoid this, you should either not allow editing during a sync session, or be prepared to merge local changes with pulled changes after a sync session.

Therefore, although this method is optional, not implementing this method increases the risk of conflicts unless you sync synchronously or disable editing when syncing.

#### Availability

Available in Mac OS X v10.5 and later.

#### See Also

- managedObjectContextsToReloadAfterSyncingPersistentStoreCoordinator: (page 7)

#### **Declared In**

ISyncCoreData.h

## managedObjectContextsToReloadAfterSyncingPersistentStoreCoordinator:

Returns the managed object contexts that should be reloaded after the persistent store coordinator syncs.

#### - (NSArray

#### Parameters

coordinator

The persistent store coordinator being synced.

#### **Return Value**

An array containing the managed object contexts to reload.

#### Discussion

If you do not implement this method, it is your responsibility to reload managed object contexts after a sync.

#### Availability

Available in Mac OS X v10.5 and later.

#### See Also

- managedObjectContextsToMonitorWhenSyncingPersistentStoreCoordinator: (page 6)

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:didApplyChange:toManagedObject:inSyncSession:

Informs the receiver that pulled changes were applied to a specific record during a sync session.

```
- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator *)coordinator
didApplyChange:(ISyncChange *)change toManagedObject:(NSManagedObject
*)managedObject inSyncSession:(ISyncSession *)session
```

coordinator

The persistent store coordinator being synced.

change

The changes that was applied.

*managedObject* 

The managed object that corresponds to the changes.

session

The sync session that applied the changes.

Availability

Available in Mac OS X v10.5 and later.

#### See Also

```
    persistentStoreCoordinator:willApplyChange:toManagedObject:inSyncSession: (page 10)
```

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:didCancelSyncSession:error:

Informs the receiver that a session was cancelled.

```
- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator *)coordinator
didCancelSyncSession:(ISyncSession *)session error:(NSError *)error
```

#### Parameters

coordinator

The persistent store coordinator being synced.

session

The sync session that was cancelled.

error

Describes the error that caused the cancellation.

#### Availability

Available in Mac OS X v10.5 and later.

#### See Also

- persistentStoreCoordinator:didFinishSyncSession: (page 9)

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:didCommitChanges:inSyncSession:

Informs the receiver that all applied changes were committed during a sync session.

- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator \*)coordinator didCommitChanges:(NSDictionary \*)changes inSyncSession:(ISyncSession \*)session

coordinator

The persistent store coordinator being synced.

changes

A dictionary containing the changes to possibly multiple objects that were applied and committed. The dictionary contains the following keys: NSInsertedObjectsKey, NSUpdatedObjectsKey, and NSDeletedObjectsKey.

session

The sync session that committed the changes.

#### Discussion

Typically, this method is invoked after the persistent store changes are saved and the sync session receives the clientCommittedAcceptedChanges message. This method can be invoked multiple times during a sync session.

#### Availability

Available in Mac OS X v10.5 and later.

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:didFinishSyncSession:

Informs the receiver that a session was finished.

- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator \*)coordinator didFinishSyncSession:(ISyncSession \*)session

#### Parameters

coordinator

The persistent store coordinator being synced.

session

The sync session that finished.

#### Availability

Available in Mac OS X v10.5 and later.

#### See Also

- persistentStoreCoordinator:didCancelSyncSession:error: (page 8)

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:didPullChangesInSyncSession:

Informs the receiver that changes were pulled from the sync engine.

- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator \*)coordinator didPullChangesInSyncSession:(ISyncSession \*)session

```
coordinator
```

The persistent store coordinator being synced.

#### session

The sync session that pulled the changes.

Availability

Available in Mac OS X v10.5 and later.

#### See Also

```
- persistentStoreCoordinator:willPullChangesInSyncSession: (page 11)
```

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:didPushChangesInSyncSession:

Informs the receiver that client changes were pushed to the sync engine.

```
- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator *)coordinator
didPushChangesInSyncSession:(ISyncSession *)session
```

#### Parameters

```
coordinator
```

The persistent store coordinator being synced.

#### session

The sync session that pushed the changes.

#### **Availability** Available in Mac OS X v10.5 and later.

#### See Also

```
- persistentStoreCoordinator:willPushChangesInSyncSession: (page 12)
```

#### **Declared** In

ISyncCoreData.h

### persistentStoreCoordinator:willApplyChange:toManagedObject:inSyncSession:

Informs the receiver that pulled changes will be applied to a specific record during a sync session.

```
- (ISyncChange *)persistentStoreCoordinator:(NSPersistentStoreCoordinator
 *)coordinator willApplyChange:(ISyncChange *)change
    toManagedObject:(NSManagedObject *)managedObject inSyncSession:(ISyncSession
 *)session
```

#### Parameters

#### coordinator

The persistent store coordinator being synced.

change

The changes that will be applied. An ISyncChange object can represent a delete record change, as well as an insert and update record change.

managed0bject

The managed object that corresponds to the changes.

session

The sync session that is applying the changes.

#### **Return Value**

The change to apply. nil if you do not want to apply this change.

#### Discussion

Implement this method if you want to modify a change before it is applied.

#### Availability

Available in Mac OS X v10.5 and later.

#### See Also

- persistentStoreCoordinator:didApplyChange:toManagedObject:inSyncSession: (page 7)

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:willDeleteRecordWithIdentifier:inSyncSession:

Informs the receiver that a specific record will be deleted during the pushing phase of a sync session.

 (BOOL)persistentStoreCoordinator:(NSPersistentStoreCoordinator \*)coordinator willDeleteRecordWithIdentifier:(NSString \*)identifier inSyncSession:(ISyncSession \*)session

#### Parameters

coordinator

The persistent store coordinator being synced.

identifier

The identifier for the record that will be deleted.

```
session
```

The sync session that is pushing records.

#### **Return Value**

YES to delete the record; otherwise, NO.

#### Discussion

Implement this method if you want to verify if a record should be deleted before it is deleted.

#### Availability

Available in Mac OS X v10.5 and later.

#### Declared In

ISyncCoreData.h

## persistentStoreCoordinator:willPullChangesInSyncSession:

Informs the receiver that changes will be pulled from the sync engine.

```
- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator *)coordinator
willPullChangesInSyncSession:(ISyncSession *)session
```

```
coordinator
```

The persistent store coordinator being synced.

session

The sync session that is pulling the changes.

#### Availability

Available in Mac OS X v10.5 and later.

#### See Also

```
- persistentStoreCoordinator:didPullChangesInSyncSession: (page 9)
```

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinator:willPushChangesInSyncSession:

Informs the receiver that client changes will be pushed to the sync engine.

```
- (void)persistentStoreCoordinator:(NSPersistentStoreCoordinator *)coordinator
willPushChangesInSyncSession:(ISyncSession *)session
```

#### **Parameters**

```
coordinator
```

The persistent store coordinator being synced.

session

The sync session that is pushing the changes.

#### **Availability** Available in Mac OS X v10.5 and later.

#### See Also

- persistentStoreCoordinator:didPushChangesInSyncSession: (page 10)

#### Declared In

ISyncCoreData.h

### persistentStoreCoordinator:willPushRecord:forManagedObject:inSyncSession:

Informs the receiver that client changes to a specific record will be pushed to the sync engine.

```
- (NSDictionary *)persistentStoreCoordinator:(NSPersistentStoreCoordinator
*)coordinator willPushRecord:(NSDictionary *)record
forManagedObject:(NSManagedObject *)managedObject inSyncSession:(ISyncSession
*)session
```

#### Parameters

coordinator

The persistent store coordinator being synced.

record

The record that will be pushed.

managed0bject

The managed object that corresponds to the record.

session

The sync session that is pushing records.

**Return Value** 

The record to push. nil if you do not want to push the record.

**Discussion** Implement this method if you want to modify a record before pushing it.

**Availability** Available in Mac OS X v10.5 and later.

#### **Declared In**

ISyncCoreData.h

## persistentStoreCoordinatorShouldStartSyncing:

Returns whether or not the persistent store coordinator should start syncing.

- (BOOL)**persistentStoreCoordinatorShouldStartSyncing:**(NSPersistentStoreCoordinator \*)*coordinator* 

#### Parameters

#### coordinator

The persistent store coordinator being synced.

**Return Value** 

YES if the persistent store coordinator can start syncing; otherwise, NO.

#### Availability

Available in Mac OS X v10.5 and later.

#### Declared In

ISyncCoreData.h

NSPersistentStoreCoordinatorSyncing Protocol Reference

# **Document Revision History**

This table describes the changes to NSPersistentStoreCoordinatorSyncing Protocol Reference.

Date	Notes
2007-07-11	New document that describes a protocol that you use to change the behavior of a Core Data application sync session.

#### **REVISION HISTORY**

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