
CFPlugIn Reference

Core Foundation



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CFPlugIn Reference

Derived From:	CFType
Framework:	CoreFoundation/CoreFoundation.h
Companion guide	Plug-ins
Declared in	CFBundle.h CFPlugIn.h

Overview

CFPlugIn provides a standard architecture for application extensions. With CFPlugIn, you can design your application as a host framework that uses a set of executable code modules called plug-ins to provide certain well-defined areas of functionality. This approach allows third-party developers to add features to your application without requiring access to your source code. You can also bundle together plug-ins for multiple platforms and let CFPlugIn transparently load the appropriate plug-in at runtime. You can use CFPlugIn to add plug-in capability to, or write a plug-in for, your application.

Functions by Task

Creating Plug-Ins

[CFPlugInCreate](#) (page 7)

Creates a CFPlugIn given its URL.

[CFPlugInInstanceCreate](#) (page 9)

Creates a CFPlugIn instance of a given type using a given factory.

Registration

[CFPlugInRegisterFactoryFunction](#) (page 10)

Registers a factory function and its UUID with a CFPlugIn object.

[CFPlugInRegisterFactoryFunctionByName](#) (page 11)

Registers a factory function with a CFPlugIn object using the function's name instead of its UUID.

[CFPlugInRegisterPlugInType](#) (page 11)

Registers a type and its corresponding factory function with a CFPlugIn object.

[CFPlugInUnregisterFactory](#) (page 13)

Removes the given function from a plug-in's list of registered factory functions.

[CFPlugInUnregisterPlugInType](#) (page 13)

Removes the given type from a plug-in's list of registered types.

CFPlugIn Miscellaneous Functions

[CFPlugInAddInstanceForFactory](#) (page 6)

Registers a new instance of a type with `CFPlugIn`.

[CFPlugInFindFactoriesForPlugInType](#) (page 7)

Searches all registered plug-ins for factory functions capable of creating an instance of the given type.

[CFPlugInFindFactoriesForPlugInTypeInPlugIn](#) (page 8)

Searches the given plug-in for factory functions capable of creating an instance of the given type.

[CFPlugInGetBundle](#) (page 8)

Returns a plug-in's bundle.

[CFPlugInGetTypeID](#) (page 9)

Returns the type identifier for the `CFPlugIn` opaque type.

[CFPlugInIsLoadOnDemand](#) (page 10)

Determines where or not a plug-in is loaded on demand.

[CFPlugInRemoveInstanceForFactory](#) (page 12)

Unregisters an instance of a type with `CFPlugIn`.

[CFPlugInSetLoadOnDemand](#) (page 12)

Enables or disables load on demand for plug-ins that do dynamic registration (only when a client requests an instance of a supported type).

Functions

CFPlugInAddInstanceForFactory

Registers a new instance of a type with `CFPlugIn`.

```
void CFPlugInAddInstanceForFactory (
    CFUUIDRef factoryID
);
```

Parameters

factoryID

The `CFUUID` object representing the plug-in factory.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Related Sample Code

CoreRecipes

Departments and Employees

SampleCMPlugIn
 Spotlight
 SpotlightFortunes

Declared In

CFPlugIn.h

CFPlugInCreate

Creates a CFPlugIn given its URL.

```
CFPlugInRef CFPlugInCreate (
    CFAllocatorRef allocator,
    CFURLRef plugInURL
);
```

Parameters

allocator

The allocator to use to allocate memory for the new plug-in. Pass `NULL` or `kCFAllocatorDefault` to use the default allocator.

plugInURL

The location of the plug-in.

Return Value

A new plug-in. Ownership follows the Create Rule.

Availability

Available in CarbonLib v1.0 and later.

Available in Mac OS X v10.0 and later.

Related Sample Code

BasicPlugIn

Declared In

CFPlugIn.h

CFPlugInFindFactoriesForPlugInType

Searches all registered plug-ins for factory functions capable of creating an instance of the given type.

```
CFArrayRef CFPlugInFindFactoriesForPlugInType (
    CFUUIDRef typeUUID
);
```

Parameters

typeUUID

A UUID type.

Return Value

An array of UUIDs for factory functions capable of creating an instance of the given type.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInFindFactoriesForPlugInTypeInPlugIn

Searches the given plug-in for factory functions capable of creating an instance of the given type.

```
CFArrayRef CFPlugInFindFactoriesForPlugInTypeInPlugIn (
    CFUUIDRef typeUUID,
    CFPlugInRef plugIn
);
```

Parameters

typeUUID

A UUID type.

plugIn

The plug-in to search.

Return Value

An array of UUIDs for factory functions capable of creating an instance of the given type.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Related Sample Code

BasicPlugIn

Declared In

CFPlugIn.h

CFPlugInGetBundle

Returns a plug-in's bundle.

```
CFBundleRef CFPlugInGetBundle (
    CFPlugInRef plugIn
);
```

Parameters

plugIn

The plug-in whose bundle to obtain.

Return Value

The bundle for *plugIn*. Ownership follows the Get Rule.

Discussion

You should *always* use this function to get a plug-in's bundle. Never attempt to access the plug-in directly as a bundle.

Availability

Available in CarbonLib v1.0 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInGetTypeID

Returns the type identifier for the `CFPlugIn` opaque type.

```
CTypeID CFPlugInGetTypeID (
    void
);
```

Return Value

The type identifier for the `CFPlugIn` opaque type.

Availability

Available in CarbonLib v1.0 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInInstanceCreate

Creates a `CFPlugIn` instance of a given type using a given factory.

```
void * CFPlugInInstanceCreate (
    CFAAllocatorRef allocator,
    CFUUIDRef factoryUUID,
    CFUUIDRef typeUUID
);
```

Parameters

allocator

The allocator to use to allocate memory for the new object. Pass `NULL` or `kCFAAllocatorDefault` to use the default allocator.

factoryUUID

The UUID representing the factory function to use to create a plug-in of the given type.

typeUUID

The UUID type.

Return Value

Returns the `IUnknown` interface for the new plug-in.

Discussion

The plug-in host uses this function to create an instance of the given type. Unless the plug-in is using dynamic registration, this function causes the plug-in's code to be loaded into memory.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Related Sample Code

BasicPlugIn

Declared In

CFPlugIn.h

CFPlugInIsLoadOnDemand

Determines where or not a plug-in is loaded on demand.

```
Boolean CFPlugInIsLoadOnDemand (
    CFPlugInRef plugIn
);
```

Parameters*plugIn*

The plug-in to query.

Return Value`true` if the plug-in is loaded only when a client requests an instance of a supported type, otherwise `false`.**Discussion**

Plug-ins that do static registration are load on demand by default. Plug-ins that do dynamic registration are not load on demand by default.

Availability

Available in CarbonLib v1.0 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInRegisterFactoryFunctionRegisters a factory function and its UUID with a `CFPlugIn` object.

```
Boolean CFPlugInRegisterFactoryFunction (
    CFUUIDRef factoryUUID,
    CFPlugInFactoryFunction func
);
```

Parameters*factoryUUID*The `CFUUID` object representing the factory function to register.*func*

The factory function pointer to register.

Return Value`true` if the factory function was successfully registered, otherwise `false`.**Discussion**

This function is used by a plug-in or host when performing dynamic registration.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInRegisterFactoryFunctionByName

Registers a factory function with a CFPlugIn object using the function's name instead of its UUID.

```
Boolean CFPlugInRegisterFactoryFunctionByName (
    CFUUIDRef factoryUUID,
    CFPlugInRef plugIn,
    CFStringRef functionName
);
```

Parameters

factoryUUID

The CFUUID object representing the factory function to register.

plugIn

The plug-in containing *functionName*.

functionName

The name of the factory function to register.

Return Value

true if the factory function was successfully registered, otherwise false.

Discussion

This function is used by a plug-in or host when performing dynamic registration.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInRegisterPlugInType

Registers a type and its corresponding factory function with a CFPlugIn object.

```
Boolean CFPlugInRegisterPlugInType (
    CFUUIDRef factoryUUID,
    CFUUIDRef typeUUID
);
```

Parameters

factoryUUID

The CFUUID object representing the factory function that can create the type being registered.

typeUUID

The UUID type to register.

Return Value

`true` if the factory function was successfully registered, otherwise `false`.

Discussion

This function is used by a plug-in or host when performing dynamic registration.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInRemoveInstanceForFactory

Unregisters an instance of a type with CFPlugIn.

```
void CFPlugInRemoveInstanceForFactory (
    CFUUIDRef factoryID
);
```

Parameters

factoryID

The CFUUID object representing the plug-in factory.

Discussion

If the instance counts of every factory in a plug-in are zero, the plug-in can be unloaded.]

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Related Sample Code

CoreRecipes

Departments and Employees

SampleCMPlugIn

Spotlight

SpotlightFortunes

Declared In

CFPlugIn.h

CFPlugInSetLoadOnDemand

Enables or disables load on demand for plug-ins that do dynamic registration (only when a client requests an instance of a supported type).

```
void CFPlugInSetLoadOnDemand (
    CFPlugInRef plugIn,
    Boolean flag
);
```

Parameters*plugIn*

The plug-in to be loaded on demand.

flag`true` to enable load on demand, `false` otherwise.**Discussion**

Plug-ins that do static registration are load on demand by default. Plug-ins that do dynamic registration are not load on demand by default.

Availability

Available in CarbonLib v1.0 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInUnregisterFactory

Removes the given function from a plug-in's list of registered factory functions.

```
Boolean CFPlugInUnregisterFactory (
    CFUUIDRef factoryUUID
);
```

Parameters*factoryUUID*

The CFUUID object representing the factory to unregister.

Return Value`true` if the factory function was successfully unregistered, otherwise `false`.**Discussion**

Used by a plug-in or host when performing dynamic registration.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInUnregisterPlugInType

Removes the given type from a plug-in's list of registered types.

```
Boolean CFPlugInUnregisterPlugInType (
    CFUUIDRef factoryUUID,
    CFUUIDRef typeUUID
);
```

Parameters*factoryUUID*

The CFUUID object representing the factory function for the type to unregister.

typeUUID

The UUID type to unregister.

Return Value

true if the factory function was successfully unregistered, otherwise false.

Discussion

Used by a plug-in or host when performing dynamic registration.

Availability

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

Callbacks

CFPlugInDynamicRegisterFunction

A callback which provides a plug-in the opportunity to dynamically register its types with a host.

```
typedef void (*CFPlugInDynamicRegisterFunction) (
    CFPlugInRef plugIn
);
```

If you name your function `MyCallback`, you would declare it like this:

```
void MyCallback (
    CFPlugInRef plugIn
);
```

Parameters*plugIn*

The CFPlugIn object that is engaged in dynamic registration. When using in C++, this parameter functions as a `this` pointer for the plug-in.

Discussion

This callback is called as a plug-in is being loaded. This provides the plugin the means to dynamically register its types and factories with a plug-in's host. The call is triggered by the presence of [kCFPlugInDynamicRegistrationKey](#) (page 16) in the plug-in's information property list.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInFactoryFunction

Callback function that a plug-in author must implement to create a plug-in instance.

```
typedef void *(*CFPlugInFactoryFunction) (
    CFAllocatorRef allocator,
    CFUUIDRef typeUUID
);
```

If you name your function `MyCallback`, you would declare it like this:

```
void *MyCallback (
    CFAllocatorRef allocator,
    CFUUIDRef typeUUID
);
```

Parameters*allocator*

The allocator to use to allocate memory for the new object. Pass `NULL` or `kCFAllocatorDefault` to use the default allocator.

typeUUID

The UUID type to instantiate.

Discussion

The plug-in author's implementation of this function is registered with `CFPlugIn` either statically in the plug-in's information property list, or dynamically. This function is executed as a result of a call to [CFPlugInInstanceCreate](#) (page 9) by the plug-in host.

Availability

Available in Mac OS X v10.0 and later.

Declared In

CFPlugIn.h

CFPlugInUnloadFunction

Callback function that is called, if present, just before a plug-in's code is unloaded.

```
typedef void (*CFPlugInUnloadFunction) (
    CFPlugInRef plugIn
);
```

If you name your function `MyCallback`, you would declare it like this:

```
void MyCallback (
    CFPlugInRef plugIn
);
```

Parameters*plugIn*

The `CFPlugIn` object that is about to be unloaded from memory. When writing in C++, this parameter functions as a `this` pointer for the plug-in.

Availability

Available in Mac OS X v10.0 and later.

Declared In

`CFPlugIn.h`

Data Types

CFPlugInRef

A reference to a `CFPlugIn` object.

```
typedef struct __CFBundle *CFPlugInRef;
```

Availability

Available in Mac OS X version 10.0 and later.

Declared In

`CFBundle.h`

Constants

Information Property List Keys

A plug-in's information property list can contain these keys used for registering types, factories, and interfaces.

```
const CFStringRef kCFPlugInDynamicRegistrationKey;
const CFStringRef kCFPlugInDynamicRegisterFunctionKey;
const CFStringRef kCFPlugInUnloadFunctionKey;
const CFStringRef kCFPlugInFactoriesKey;
const CFStringRef kCFPlugInTypesKey;
```

Constants

`kCFPlugInDynamicRegistrationKey`

Indicates whether a plug-in requires dynamic registration.

Available in Mac OS X v10.0 and later.

Declared in `CFPlugIn.h`.

`kCFPlugInDynamicRegisterFunctionKey`

Used to specify a plug-in's registration function.

Available in Mac OS X v10.0 and later.

Declared in `CFPlugIn.h`.

kCFPlugInUnloadFunctionKey

Used to specify a plug-in's unload function.

Available in Mac OS X v10.0 and later.

Declared in `CFPlugIn.h`.

kCFPlugInFactoriesKey

Used to statically register factory functions.

Available in Mac OS X v10.0 and later.

Declared in `CFPlugIn.h`.

kCFPlugInTypesKey

Used to statically register the factories that can create each supported type.

Available in Mac OS X v10.0 and later.

Declared in `CFPlugIn.h`.

Availability

Mac OS X version 10.0 and later

Declared In

`CFPlugIn.h`

Document Revision History

This table describes the changes to *CFPlugIn Reference*.

Date	Notes
2006-02-07	Made formatting changes.
2005-08-11	Cosmetic changes to conform to documentation guidelines.
2003-01-01	First version of this document.

REVISION HISTORY

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