# **CFXMLTree Reference**

**Core Foundation** 



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# **CFXMLTree Reference**

**Derived From:** *CFTree Reference* : *CFType Reference* **Framework:** CoreFoundation/CoreFoundation.h

Companion guide XML Programming Topics for Core Foundation

**Declared in** CFXMLNode.h

CFXMLParser.h

### Overview

A CFXMLTree object is simply a CFTree object whose context data is known to be a CFXMLNode object. CFXMLTree is derived from CFTree—you can pass CFXMLTree objects in all the CFTree functions. As such, a CFXMLTree object can be used to represent an entire XML document; the CFTree object provides the tree structure of the document, while the CFXMLNode objects identify and describe the nodes of the tree. An XML document can be parsed to a CFXMLTree object, and a CFXMLTree object can generate the data for the equivalent XML document. This opaque type is expected to be used in conjunction with CFXMLParser and CFXMLNode objects.

### **Functions**

### CFXML Create String By Escaping Entities

Given a CFString object containing XML source with unescaped entities, returns a string with specified XML entities escaped.

#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

string

Any CFString object that may contain XML source. This function translates any substring that is mapped to an entity in <code>entitiesDictionary</code> to the specified entity.

```
entitiesDictionary
```

Specifies the entities to be replaced. Dictionary keys should be the entity names (for example, "para" for ¶), and the values should be CFString objects containing the expansion. Pass NULL to indicate no entities other than the standard five.

#### **Return Value**

A CFString object derived from string with substrings identified in entitiesDictionary escaped to their corresponding entities. Ownership follows the Create Rule.

#### Discussion

The standard five predefined entities are automatically supported.

As an example of using this function, say you apply this function to string "Refer to ¶ 5 of the contract" with a key of "para" mapped to "¶" in <code>entitiesDictionary</code>. The resulting string is "Refer to &para; 5 of the contract".

**Note:** Currently, only the standard predefined entities are supported; passing NULL for entities Dictionary is sufficient.

#### **Availability**

Available in Mac OS X v10.3 and later.

#### **Declared In**

CFXMLParser.h

### **CFXMLCreateStringByUnescapingEntities**

Given a CFString object containing XML source with escaped entities, returns a string with specified XML entities unescaped.

#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

string

Any CFString object that may contain XML source. This function translates any entity that is mapped to an substring in <code>entitiesDictionary</code> to the specified substring.

```
entitiesDictionary
```

Specifies the entities to be replaced. Dictionary keys should be the entity names (for example, "para" for ¶), and the values should be CFString objects containing the expansion. Pass NULL to indicate no entities other than the standard five.

#### **Return Value**

A CFString object derived from string with entities identified in entitiesDictionary unescaped to their corresponding substrings. Ownership follows the Create Rule.

#### Discussion

The standard five predefined entities are automatically supported.

As an example of using this function, say you apply this function to string "Refer to ¶ 5 of the contract" with a key of "para" mapped to "¶" in <code>entitiesDictionary</code>. The resulting string is "Refer to ¶ 5 of the contract".

**Note:** Currently, only the standard predefined entities are supported; passing NULL for entitiesDictionary is sufficient.

#### **Availability**

Available in Mac OS X v10.3 and later.

#### **Declared In**

CFXMLParser.h

#### **CFXMLTreeCreateFromData**

Parses the given XML data and returns the resulting CFXMLTree object.

```
CFXMLTreeRef CFXMLTreeCreateFromData (
    CFAllocatorRef allocator,
    CFDataRef xmlData,
    CFURLRef dataSource,
    CFOptionFlags parseOptions,
    CFIndex versionOfNodes
);
```

#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

xm1Data

The XML data you wish to parse.

dataSource

The URL from which the XML data was obtained. The URL is used to resolve any relative references found in xmlData. Pass NULL if a valid URL is unavailable.

parseOptions

Flags which control how the XML data will be parsed. See Parsing Options for the list of available options.

versionOfNodes

Determines which version of CFXMLNode objects are produced by the parser.

#### **Return Value**

A new CFXMLTree object containing the data from the specified XML document. Ownership follows the Create Rule.

Functions
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#### Discussion

This function represents the high-level interface to the XML parser. This single function creates a parser for the specified XML data using the specified options. The parser creates and returns a CFXMLTree object that you can examine and modify with the CFTree functions or obtain the node using the CFXMLTreeGetNode (page 11) function and examine its attributes using CFXMLNode functions.

#### **Availability**

Available in CarbonLib v1.1 and later. Available in Mac OS X v10.0 and later.

#### Declared In

CFXMLParser.h

#### **CFXMLTreeCreateFromDataWithError**

Parses the given XML data and returns the resulting CFXMLTree object and any error information.

```
CFXMLTreeRef CFXMLTreeCreateFromDataWithError (
    CFAllocatorRef allocator,
    CFDataRef xmlData,
    CFURLRef dataSource,
    CFOptionFlags parseOptions,
    CFIndex versionOfNodes
    CFDictionaryRef *errorDict
);
```

#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

xm1Data

The XML data you wish to parse.

dataSource

The URL from which the XML data was obtained. The URL is used to resolve any relative references found in xm1Data. Pass NULL if a valid URL is unavailable.

parseOptions

Flags which control how the XML data will be parsed. See Parsing Options for the list of available options.

versionOfNodes

Determines which version of CFXMLNode objects are produced by the parser. The current version is 1.

errorDict

Upon return, if an error occurs contains a CFDictionary object that describes the error. If no errors occur, this parameter is not changed. Pass NULL if you don't want error information. See "Error Dictionary Keys" (page 11) for a description of the key-value pairs in this dictionary. Ownership follows the Create Rule.

#### **Return Value**

A new CFXMLTree object containing the data from the specified XML document. Ownership follows the Create Rule.

#### Discussion

Use this function instead of CFXMLTreeCreateFromData (page 7) if you need access to XML parsing errors.

#### **Availability**

Available in Mac OS X v10.3 and later.

#### **Declared In**

CFXMLParser.h

#### CFXMLTreeCreateWithDataFromURL

Creates a new CFXMLTree object by loading the data to be parsed directly from a data source.

```
CFXMLTreeRef CFXMLTreeCreateWithDataFromURL (
   CFAllocatorRef allocator,
   CFURLRef dataSource.
   CFOptionFlags parseOptions,
   CFIndex versionOfNodes
);
```

#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

dataSource

The URL from which the XML data is obtained. The URL is used to resolve any relative references found in XML Data. Pass NULL if a valid URL is unavailable.

parseOptions

Flags which control how the XML data will be parsed. See Parsing Options for the list of available options.

versionOfNodes

Determines which version of CFXMLNode objects are produced by the parser.

#### **Return Value**

A new CFXMLTree object containing the data from the specified XML data source. Ownership follows the Create Rule.

#### **Availability**

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

#### **Declared In**

CFXMLParser.h

#### **CFXMLTreeCreateWithNode**

Creates a childless, parentless CFXMLTree object node for a CFXMLNode object.

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#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

node

The CFXMLNode object to use when creating the new CFXMLTree object.

#### **Return Value**

A CFXMLTree object. Ownership follows the Create Rule.

#### **Availability**

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

#### **Declared In**

CFXMLNode.h

#### **CFXMLTreeCreateXMLData**

Generates an XML document from a CFXMLTree object which is ready to be written to permanent storage.

#### **Parameters**

allocator

The allocator to use to allocate memory for the new object. Pass NULL or kCFAllocatorDefault to use the current default allocator.

xmlTree

The CFXMLTree object you wish to convert to an XML document.

#### **Return Value**

The XML data. Ownership follows the Create Rule.

#### Discussion

This function will *not* regenerate entity references replaced at the parse time (except those required for syntactic correctness). If you need this you must manually walk the tree and re-insert any entity references that should appear in the final output file.

#### **Availability**

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

#### **Declared In**

CFXMLParser.h

#### **CFXMLTreeGetNode**

Returns the node of a CFXMLTree object.

```
CFXMLNodeRef CFXMLTreeGetNode (
          CFXMLTreeRef xmlTree
);
```

#### **Parameters**

xm1Tree

The CFXMLTree object whose node you wish to obtain.

#### **Return Value**

The node of xm1Tree. Ownership follows the Get Rule.

#### **Availability**

Available in CarbonLib v1.1 and later.

Available in Mac OS X v10.0 and later.

#### **Declared In**

CFXMLNode.h

## **Data Types**

#### **CFXMLTreeRef**

A reference to a CFXMLTree object.

typedef CFTreeRef CFXMLTreeRef;

#### Discussion

When using the high-level parser API, XML data is parsed to a special CFTree object which is simply a CFXMLTree object with known contexts and callbacks. The nodes of a CFXMLTree may be queried using the basic CFTree functions (to report on the structure of the tree itself), or via the functions here (to report on the XML contents of the nodes).

#### **Availability**

Available in Mac OS X v10.0 and later.

#### **Declared In**

CFXMLNode.h

### Constants

### **Error Dictionary Keys**

The keys used in an error dictionary returned by some functions to provide more information about XML parse errors.

Data Types 11

```
const CFStringRef kCFXMLTreeErrorDescription;
const CFStringRef kCFXMLTreeErrorLineNumber;
const CFStringRef kCFXMLTreeErrorLocation;
const CFStringRef kCFXMLTreeErrorStatusCode;
```

#### Constants

kCFXMLTreeErrorDescription

Dictionary key whose value is a CFString containing a readable description of the error.

Available in Mac OS X v10.3 and later.

Declared in CFXMLParser.h.

#### kCFXMLTreeErrorLineNumber

Dictionary key whose value is a CFNumber containing the line number where the error was detected. This may not be the line number where the actual XML error is located.

Available in Mac OS X v10.3 and later.

Declared in CFXMLParser.h.

#### kCFXMLTreeErrorLocation

Dictionary key whose value is a CFNumber containing the byte location where the error was detected.

Available in Mac OS X v10.3 and later.

Declared in CFXMLParser.h.

#### kCFXMLTreeErrorStatusCode

Dictionary key whose value is a CFNumber containing the error status code. See *CFXMLParser Reference* for possible status code values.

Available in Mac OS X v10.3 and later.

Declared in CFXMLParser.h.

#### Discussion

These keys are used in the error dictionary returned by the CFXMLTreeCreateFromDataWithError (page 8) function.

#### **Availability**

Available in Mac OS X v10.3 and later.

# **Document Revision History**

This table describes the changes to CFXMLTree Reference.

Date	Notes
2008-10-15	Clarified descriptions of CFXMLCreateStringBy(Un)EscapingEntities functions and made minor corrections.
2006-02-07	Made formatting changes.
2003-08-01	Added descriptions of new Mac OS X v10.3 API.
2003-01-01	First version of this document.

#### **REVISION HISTORY**

**Document Revision History** 

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