
Core Foundation Reference Update

Core Foundation



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Apple Inc.
1 Infinite Loop
Cupertino, CA 95014
408-996-1010

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Introduction to Core Foundation Reference Update

This document summarizes the symbols that have been added to the Core Foundation framework. The full reference documentation notes in what version a symbol was introduced, but sometimes it's useful to see only the new symbols for a given release.

If you are not familiar with this framework you should refer to the complete framework reference documentation.

Organization of This Document

Symbols are grouped by class or protocol for Objective-C and by header file for C. For each symbol there is a link to complete documentation, if available, and a brief description, if available.

See Also

For reference documentation on this framework, see *Core Foundation Framework Reference*.

10.5 Symbol Changes

This article lists the symbols added to `CoreFoundation.framework` in Mac OS X v10.5.

C Symbols

All of the header files with new symbols are listed alphabetically, with their new symbols described.

CFBase.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CF_EXTERN_C_BEGIN</code>	
<code>CF_EXTERN_C_END</code>	
<code>kCFCoreFoundationVersionNumber10_1_1</code>	
<code>kCFCoreFoundationVersionNumber10_1_3</code>	
<code>kCFCoreFoundationVersionNumber10_2_1</code>	The Core Foundation framework version in Mac OS X version 10.2.1.
<code>kCFCoreFoundationVersionNumber10_2_2</code>	The Core Foundation framework version in Mac OS X version 10.2.2.
<code>kCFCoreFoundationVersionNumber10_2_3</code>	The Core Foundation framework version in Mac OS X version 10.2.3.
<code>kCFCoreFoundationVersionNumber10_2_4</code>	The Core Foundation framework version in Mac OS X version 10.2.4.
<code>kCFCoreFoundationVersionNumber10_2_5</code>	The Core Foundation framework version in Mac OS X version 10.2.5.
<code>kCFCoreFoundationVersionNumber10_2_6</code>	The Core Foundation framework version in Mac OS X version 10.2.6.
<code>kCFCoreFoundationVersionNumber10_2_7</code>	The Core Foundation framework version in Mac OS X version 10.2.7.

10.5 Symbol Changes

kCFCoreFoundationVersionNumber10_2_8	The Core Foundation framework version in Mac OS X version 10.2.8.
kCFCoreFoundationVersionNumber10_3_1	The Core Foundation framework version in Mac OS X version 10.3.1.
kCFCoreFoundationVersionNumber10_3_2	The Core Foundation framework version in Mac OS X version 10.3.2.
kCFCoreFoundationVersionNumber10_3_5	The Core Foundation framework version in Mac OS X version 10.3.5.
kCFCoreFoundationVersionNumber10_3_6	The Core Foundation framework version in Mac OS X version 10.3.6.
kCFCoreFoundationVersionNumber10_3_7	The Core Foundation framework version in Mac OS X version 10.3.7.
kCFCoreFoundationVersionNumber10_3_8	The Core Foundation framework version in Mac OS X version 10.3.8.
kCFCoreFoundationVersionNumber10_3_9	The Core Foundation framework version in Mac OS X version 10.3.9.
kCFCoreFoundationVersionNumber10_4	The Core Foundation framework version in Mac OS X version 10.4.
kCFCoreFoundationVersionNumber10_4_1	The Core Foundation framework version in Mac OS X version 10.4.1.
kCFCoreFoundationVersionNumber10_4_10	
kCFCoreFoundationVersionNumber10_4_11	
kCFCoreFoundationVersionNumber10_4_2	The Core Foundation framework version in Mac OS X version 10.4.2.
kCFCoreFoundationVersionNumber10_4_3	The Core Foundation framework version in Mac OS X version 10.4.3.
kCFCoreFoundationVersionNumber10_4_4_Intel	The Core Foundation framework version in Mac OS X version 10.4.4 on Intel-based Macintosh computers.
kCFCoreFoundationVersionNumber10_4_4_PowerPC	The Core Foundation framework version in Mac OS X version 10.4.4 on PowerPC-based Macintosh computers.
kCFCoreFoundationVersionNumber10_4_5_Intel	The Core Foundation framework version in Mac OS X version 10.4.5 on Intel-based Macintosh computers.
kCFCoreFoundationVersionNumber10_4_5_PowerPC	The Core Foundation framework version in Mac OS X version 10.4.5 on PowerPC-based Macintosh computers.

<code>kCFCoreFoundationVersionNumber10_4_6_Intel</code>	The Core Foundation framework version in Mac OS X version 10.4.6 on Intel-based Macintosh computers.
<code>kCFCoreFoundationVersionNumber10_4_6_PowerPC</code>	The Core Foundation framework version in Mac OS X version 10.4.6 on PowerPC-based Macintosh computers.
<code>kCFCoreFoundationVersionNumber10_4_7</code>	The Core Foundation framework version in Mac OS X version 10.4.7.
<code>kCFCoreFoundationVersionNumber10_4_8</code>	
<code>kCFCoreFoundationVersionNumber10_4_9</code>	

CFBundle.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFBundleCopyExecutableArchitectures</code>	Returns an array of CFNumbers representing the architectures a given bundle provides.
<code>CFBundleCopyExecutableArchitecturesForURL</code>	Returns an array of CFNumbers representing the architectures a given URL provides.
<code>CFBundleLoadExecutableAndReturnError</code>	Returns a Boolean value that indicates whether a given bundle is loaded, attempting to load it if necessary.
<code>CFBundlePreflightExecutable</code>	Returns a Boolean value that indicates whether a given bundle is loaded or appears to be loadable.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFBundleRefNum</code>	Type that identifies a distinct reference number for a resource map.
<code>kCFBundleExecutableArchitectureI386</code>	Specifies the 32-bit Intel architecture.
<code>kCFBundleExecutableArchitecturePPC</code>	Specifies the 32-bit PowerPC architecture.
<code>kCFBundleExecutableArchitecturePPC64</code>	Specifies the 64-bit PowerPC architecture.
<code>kCFBundleExecutableArchitectureX86_64</code>	Specifies the 64-bit Intel architecture.

CFByteOrder.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CF_USE_OSBYTEORDER_H

CFCalendar.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFCalendarGetTimeRangeOfUnit	Returns by reference the start time and duration of a given calendar unit that contains a given absolute time.
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CFCharacterSet.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

kCFCharacterSetNewline	Newline character set (U000A ~ U000D, U0085, U2028, and U2029).
------------------------	---

CFDateFormatter.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

kCFDateFormatterGregorianStartDate	Specifies the Gregorian start date property, a CFDate object.
kCFDateFormatterLongEraSymbols	Specifies the long era symbols property, a CFArray of CFString objects.

<code>kCFDateFormatterQuarterSymbols</code>	Specifies the quarter symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterShortQuarterSymbols</code>	Specifies the short quarter symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterShortStandaloneMonthSymbols</code>	Specifies the short standalone month symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterShortStandaloneQuarterSymbols</code>	Specifies the short standalone quarter symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterShortStandaloneWeekdaySymbols</code>	Specifies the short standalone weekday symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterStandaloneMonthSymbols</code>	Specifies the standalone month symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterStandaloneQuarterSymbols</code>	Specifies the standalone quarter symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterStandaloneWeekdaySymbols</code>	Specifies the standalone weekday symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterVeryShortMonthSymbols</code>	Specifies the very short month symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterVeryShortStandaloneMonthSymbols</code>	Specifies the very short standalone month symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterVeryShortStandaloneWeekdaySymbols</code>	Specifies the very short standalone weekday symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterVeryShortWeekdaySymbols</code>	Specifies the very short weekday symbols property, a CFArray of CFString objects.

CFError.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFErrorCopyDescription</code>	Returns a human-presentable description for a given error.
<code>CFErrorCopyFailureReason</code>	Returns a human-presentable failure reason for a given error.
<code>CFErrorCopyRecoverySuggestion</code>	Returns a human presentable recovery suggestion for a given error.
<code>CFErrorCopyUserInfo</code>	Returns the user info dictionary for a given <code>CFError</code> .
<code>CFErrorCreate</code>	Creates a new <code>CFError</code> object.
<code>CFErrorCreateWithUserInfoKeysAndValues</code>	Creates a new <code>CFError</code> object using given keys and values to create the user info dictionary.
<code>CFErrorGetCode</code>	Returns the error code for a given <code>CFError</code> .
<code>CFErrorGetDomain</code>	Returns the error domain for a given <code>CFError</code> .
<code>CFErrorGetTypeID</code>	Returns the type identifier for the <code>CFError</code> opaque type.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFErrorRef</code>	A reference to a <code>CFError</code> object.
<code>kCFErrorDescriptionKey</code>	Key to identify the description in the <code>userInfo</code> dictionary.
<code>kCFErrorDomainCocoa</code>	A constant that specified the Cocoa domain.
<code>kCFErrorDomainMach</code>	A constant that specified the Mach domain.
<code>kCFErrorDomainOSStatus</code>	A constant that specified the OS domain.
<code>kCFErrorDomainPOSIX</code>	A constant that specified the POSIX domain.
<code>kCFErrorLocalizedDescriptionKey</code>	Key to identify the end user-presentable description in the <code>userInfo</code> dictionary.
<code>kCFErrorLocalizedFailureReasonKey</code>	Key to identify the end user-presentable failure reason in the <code>userInfo</code> dictionary.
<code>kCFErrorLocalizedRecoverySuggestionKey</code>	Key to identify the end user-presentable recovery suggestion in the <code>userInfo</code> dictionary.
<code>kCFErrorUnderlyingErrorKey</code>	Key to identify the underlying error in the <code>userInfo</code> dictionary.

CFFileDescriptor.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFFileDescriptorCreate</code>	Creates a new <code>CFFileDescriptor</code> .
<code>CFFileDescriptorCreateRunLoopSource</code>	Creates a new runloop source for a given <code>CFFileDescriptor</code> .
<code>CFFileDescriptorDisableCallbacks</code>	Disables callbacks for a given <code>CFFileDescriptor</code> .
<code>CFFileDescriptorEnableCallbacks</code>	Enables callbacks for a given <code>CFFileDescriptor</code> .
<code>CFFileDescriptorGetContext</code>	Gets the context for a given <code>CFFileDescriptor</code> .
<code>CFFileDescriptorGetNativeDescriptor</code>	Returns the native file descriptor for a given <code>CFFileDescriptor</code> .
<code>CFFileDescriptorGetTypeID</code>	Returns the type identifier for the <code>CFFileDescriptor</code> opaque type.
<code>CFFileDescriptorInvalidate</code>	Invalidates the native file descriptor for a given <code>CFFileDescriptor</code> .
<code>CFFileDescriptorIsValid</code>	Returns a Boolean value that indicates whether the native file descriptor for a given <code>CFFileDescriptor</code> is valid.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFFileDescriptorCallback</code>	
<code>CFFileDescriptorContext</code>	Defines a structure for the context of a <code>CFFileDescriptor</code> .
<code>CFFileDescriptorNativeDescriptor</code>	Defines a type for the native file descriptor.
<code>CFFileDescriptorRef</code>	A reference to an <code>CFFileDescriptor</code> object.
<code>kCFFileDescriptorReadCallback</code>	Identifies the read callback.
<code>kCFFileDescriptorWriteCallback</code>	Identifies the write callback.

CFLocale.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFLocaleCopyCommonISOCurrencyCodes</code>	Returns an array of strings that represents ISO currency codes for currencies in common use.
<code>CFLocaleCopyPreferredLanguages</code>	Returns the array of canonicalized locale IDs that the user prefers.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFLocaleCurrentLocaleDidChangeNotification</code>	Identifier for the notification sent if the current locale changes.
--	---

CFNumber.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFNumberCGFloatType</code>	CGFloat value.
<code>kCFNumberNSIntegerType</code>	NSInteger value.

CFNumberFormatter.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFNumberFormatterCurrencyGroupingSeparator</code>	Specifies the grouping symbol to use when placing a currency value within a string, a CFString object.
--	--

<code>kCFNumberFormatterIsLenient</code>	Specifies whether the formatter is lenient, a <code>CFBoolean</code> object.
<code>kCFNumberFormatterMaxSignificantDigits</code>	Specifies the maximum number of significant digits to use, a <code>CFNumber</code> object.
<code>kCFNumberFormatterMinSignificantDigits</code>	Specifies the minimum number of significant digits to use, a <code>CFNumber</code> object.
<code>kCFNumberFormatterUseSignificantDigits</code>	Specifies the whether the formatter uses significant digits, a <code>CFBoolean</code> object.

CFRunLoop.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFRunLoopGetMain</code>	Returns the main <code>CFRunLoop</code> object.
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CFStream.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFReadStreamCopyError</code>	Returns the error associated with a stream.
<code>CFStreamCreateBoundPair</code>	Creates a pair of read and write streams.
<code>CFWriteStreamCopyError</code>	Returns the error associated with a stream.

CFString.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFStringCompareWithOptionsAndLocale</code>	Compares a range of the characters in one string with another string using a given locale.
--	--

<code>CFStringCreateWithBytesNoCopy</code>	Creates a string from a buffer, containing characters in a specified encoding, that might serve as the backing store for the new string.
<code>CFStringFindWithOptionsAndLocale</code>	Returns a Boolean value that indicates whether a given string was found in a given source string.
<code>CFStringFold</code>	Folds a given string into the form specified by optional flags.
<code>CFStringGetParagraphBounds</code>	Given a range of characters in a string, obtains the paragraph bounds—that is, the indexes of the first character and the final characters of the paragraph(s) containing the range.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFCompareDiacriticInsensitive</code>	Specifies that the comparison should ignore diacritic markers.
<code>kCFCompareForcedOrdering</code>	Specifies that the comparison is forced to return either <code>kCFCompareLessThan</code> or <code>kCFCompareGreaterThan</code> if the strings are equivalent but not strictly equal.
<code>kCFCompareWidthInsensitive</code>	Specifies that the comparison should ignore width differences.
<code>kCFStringTransformStripDiacritics</code>	The identifier of a transform to remove diacritic markings.

CFStringEncodingExt.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFStringEncodingShiftJIS_X0213</code>	
--	--

CFStringTokenizer.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFStringTokenizerAdvanceToNextToken</code>	Advances the tokenizer to the next token and sets that as the current token.
<code>CFStringTokenizerCopyBestStringLanguage</code>	Guesses a language of a given string and returns the guess as a BCP 47 string.
<code>CFStringTokenizerCopyCurrentTokenAttribute</code>	Returns a given attribute of the current token.
<code>CFStringTokenizerCreate</code>	Returns a tokenizer for a given string.
<code>CFStringTokenizerGetCurrentSubTokens</code>	Retrieves the subtokens or derived subtokens contained in the compound token.
<code>CFStringTokenizerGetCurrentTokenRange</code>	Returns the range of the current token.
<code>CFStringTokenizerGetTypeID</code>	Returns the type ID for <code>CFStringTokenizer</code> .
<code>CFStringTokenizerGoToTokenAtIndex</code>	Finds a token that includes the character at a given index, and set it as the current token.
<code>CFStringTokenizerSetString</code>	Sets the string for a tokenizer.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFStringTokenizerRef</code>	A reference to a <code>CFStringTokenizer</code> object.
<code>CFStringTokenizerTokenType</code>	Token types returned by <code>CFStringTokenizerGoToTokenAtIndex</code> and <code>CFStringTokenizerAdvanceToNextToken</code> .
<code>kCFStringTokenizerAttributeLanguage</code>	Tells the tokenizer to prepare the language (specified as an RFC 3066bis string) when it tokenizes the string.
<code>kCFStringTokenizerAttributeLatinTranscription</code>	Used with <code>kCFStringTokenizerUnitWord</code> , tells the tokenizer to prepare the Latin transcription when it tokenizes the string.
<code>kCFStringTokenizerTokenHasDerivedSubTokensMask</code>	Compound token which may contain derived subtokens.
<code>kCFStringTokenizerTokenHasNumbersMask</code>	Appears to contain a number.
<code>kCFStringTokenizerTokenHasNonLettersMask</code>	Contains punctuation, symbols, and so on.
<code>kCFStringTokenizerTokenHasSubTokensMask</code>	Compound token which may contain subtokens but with no derived subtokens.
<code>kCFStringTokenizerTokenIsCJKWordMask</code>	Contains kana and/or ideographs.
<code>kCFStringTokenizerTokenNone</code>	Has no token.

<code>kCFStringTokenizerTokenNormal</code>	Has a normal token.
<code>kCFStringTokenizerUnitLineBreak</code>	Specifies that a string should be tokenized by line break. The locale parameter of <code>CFStringTokenizerCreate</code> is ignored.
<code>kCFStringTokenizerUnitParagraph</code>	Specifies that a string should be tokenized by paragraph. The locale parameter of <code>CFStringTokenizerCreate</code> is ignored.
<code>kCFStringTokenizerUnitSentence</code>	Specifies that a string should be tokenized by sentence. The locale parameter of <code>CFStringTokenizerCreate</code> is ignored.
<code>kCFStringTokenizerUnitWord</code>	Specifies that a string should be tokenized by word. The locale parameter of <code>CFStringTokenizerCreate</code> is ignored.
<code>kCFStringTokenizerUnitWordBoundary</code>	Specifies that a string should be tokenized by locale-sensitive word boundary.

CTimeZone.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CTimeZoneCopyLocalizedName</code>	Returns the localized name of a given time zone.
<code>CTimeZoneGetDaylightSavingTimeOffset</code>	Returns the daylight saving time offset for a time zone at a given time.
<code>CTimeZoneGetNextDaylightSavingTimeTransition</code>	Returns the time in a given time zone of the next daylight saving time transition after a given time.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CTimeZoneNameStyle</code>	Index type for constants used to specify styles of time zone names.
<code>kCTimeZoneNameStyleDaylightSaving</code>	Specifies the daylight saving name style for a time zone.

10.5 Symbol Changes

<code>kCFTimeZoneNameStyleShortDaylightSaving</code>	Specifies the short daylight saving name style for a time zone.
<code>kCFTimeZoneNameStyleShortStandard</code>	Specifies the short standard name style for a time zone.
<code>kCFTimeZoneNameStyleStandard</code>	Specifies the standard name style for a time zone.
<code>kCFTimeZoneSystemTimeZoneDidChangeNotification</code>	Name of the notification posted when the system time zone changes.

10.4 Symbol Changes

This article lists the symbols added to `CoreFoundation.framework` in Mac OS X v10.4.

C Symbols

All of the header files with new symbols are listed alphabetically, with their new symbols described.

CFAttributedString.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFAttributedStringBeginEditing</code>	Defers internal consistency-checking and coalescing for a mutable attributed string.
<code>CFAttributedStringCreate</code>	Creates an attributed string with specified string and attributes.
<code>CFAttributedStringCreateCopy</code>	Creates an immutable copy of an attributed string.
<code>CFAttributedStringCreateMutable</code>	Creates a mutable attributed string.
<code>CFAttributedStringCreateMutableCopy</code>	Creates a mutable copy of an attributed string.
<code>CFAttributedStringCreateWithSubstring</code>	Creates a sub-attributed string from the specified range.
<code>CFAttributedStringEndEditing</code>	Re-enables internal consistency-checking and coalescing for a mutable attributed string.
<code>CFAttributedStringGetAttribute</code>	Returns the value of a given attribute of an attributed string at a specified location.
<code>CFAttributedStringGetAttribute- AndLongestEffectiveRange</code>	Returns the value of a given attribute of an attributed string at a specified location.
<code>CFAttributedStringGetAttributes</code>	Returns the attributes of an attributed string at a specified location.

<code>CFAttributedStringGetAttributes-AndLongestEffectiveRange</code>	Returns the attributes of an attributed string at a specified location.
<code>CFAttributedStringGetLength</code>	Returns the length of the attributed string in characters.
<code>CFAttributedStringGetMutableString</code>	Gets as a mutable string the string for an attributed string.
<code>CFAttributedStringGetString</code>	Returns the string for an attributed string.
<code>CFAttributedStringGetTypeID</code>	Returns the type identifier for the <code>CFAttributedString</code> opaque type.
<code>CFAttributedStringRemoveAttribute</code>	Removes the value of a single attribute over a specified range.
<code>CFAttributedStringReplaceAttributedString</code>	Replaces the attributed substring over a range with another attributed string.
<code>CFAttributedStringReplaceString</code>	Modifies the string of an attributed string.
<code>CFAttributedStringSetAttribute</code>	Sets the value of a single attribute over the specified range.
<code>CFAttributedStringSetAttributes</code>	Sets the value of attributes of a mutable attributed string over a specified range.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFAttributedStringRef</code>	A reference to a <code>CFAttributedString</code> object.
<code>CFMutableAttributedStringRef</code>	A reference to a <code>CFMutableAttributedString</code> object.

CFBase.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFMakeCollectable</code>	Makes a newly-allocated Core Foundation object eligible for garbage collection.
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Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFAllocatorMallocZone</code>	This allocator explicitly uses the default malloc zone, returned by <code>malloc_default_zone()</code> .
<code>kCFCoreFoundationVersionNumber10_3</code>	The Core Foundation framework version in Mac OS X version 10.3.
<code>kCFCoreFoundationVersionNumber10_3_3</code>	The Core Foundation framework version in Mac OS X version 10.3.3.
<code>kCFCoreFoundationVersionNumber10_3_4</code>	The Core Foundation framework version in Mac OS X version 10.3.4.

CFCalendar.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFCalendarAddComponents</code>	Computes the absolute time when specified components are added to a given absolute time.
<code>CFCalendarComposeAbsoluteTime</code>	Computes the absolute time from components in a description string.
<code>CFCalendarCopyCurrent</code>	Returns a copy of the logical calendar for the current user.
<code>CFCalendarCopyLocale</code>	Returns a locale object for a specified calendar.
<code>CFCalendarCopyTimeZone</code>	Returns a time zone object for a specified calendar.
<code>CFCalendarCreateWithIdentifier</code>	Returns a calendar object for the calendar identified by a calendar identifier.
<code>CFCalendarDecomposeAbsoluteTime</code>	Computes the components which are indicated by the <code>componentDesc</code> description string for the given absolute time.
<code>CFCalendarGetComponentDifference</code>	Computes the difference between the two absolute times, in terms of specified calendrical components.
<code>CFCalendarGetFirstWeekday</code>	Returns the index of first weekday for a specified calendar.
<code>CFCalendarGetIdentifier</code>	Returns the given calendar's identifier.

<code>CFCalendarGetMaximumRangeOfUnit</code>	Returns the maximum range limits of the values that a specified unit can take on in a given calendar.
<code>CFCalendarGetMinimumDaysInFirstWeek</code>	Returns the minimum number of days in the first week of a specified calendar.
<code>CFCalendarGetMinimumRangeOfUnit</code>	Returns the minimum range limits of the values that a specified unit can take on in a given calendar.
<code>CFCalendarGetOrdinalityOfUnit</code>	Returns the ordinal number of a calendrical unit within a larger unit at a specified absolute time.
<code>CFCalendarGetRangeOfUnit</code>	Returns the range of values that one unit can take on within a larger unit during which a specific absolute time occurs.
<code>CFCalendarGetTypeID</code>	Returns the type identifier for the <code>CFCalendar</code> opaque type.
<code>CFCalendarSetFirstWeekday</code>	Sets the first weekday for a calendar.
<code>CFCalendarSetLocale</code>	Sets the locale for a calendar.
<code>CFCalendarSetMinimumDaysInFirstWeek</code>	Sets the minimum number of days in the first week of a specified calendar.
<code>CFCalendarSetTimeZone</code>	Sets the time zone for a calendar.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFCalendarRef</code>	A reference to a <code>CFCalendar</code> object.
<code>CFCalendarUnit</code>	<code>CFCalendarUnit</code> constants are used to specify calendrical units, such as day or month, in various calendar calculations.
<code>kCFCalendarComponentsWrap</code>	Specifies that the components specified for calendar components should be incremented and wrap around to zero/one on overflow, but should not cause higher units to be incremented.
<code>kCFCalendarUnitDay</code>	Specifies the day unit.
<code>kCFCalendarUnitEra</code>	Specifies the era unit.
<code>kCFCalendarUnitHour</code>	Specifies the hour unit.
<code>kCFCalendarUnitMinute</code>	Specifies the minute unit.
<code>kCFCalendarUnitMonth</code>	Specifies the month unit.
<code>kCFCalendarUnitSecond</code>	Specifies the second unit.

<code>kCFCalendarUnitWeek</code>	Specifies the week unit.
<code>kCFCalendarUnitWeekday</code>	Specifies the weekday unit.
<code>kCFCalendarUnitWeekdayOrdinal</code>	Specifies the ordinal weekday unit.
<code>kCFCalendarUnitYear</code>	Specifies the year unit.

CFDateFormatter.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFDateFormatterAMSymbol</code>	Specifies the AM symbol property, a CFString object.
<code>kCFDateFormatterCalendar</code>	Specifies the calendar property, a CFCalendar object.
<code>kCFDateFormatterDefaultDate</code>	Specifies the default date property, a CFDate object.
<code>kCFDateFormatterEraSymbols</code>	Specifies the era symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterMonthSymbols</code>	Specifies the month symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterPMSymbol</code>	Specifies the PM symbol property, a CFString object.
<code>kCFDateFormatterShortMonthSymbols</code>	Specifies the short month symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterShortWeekdaySymbols</code>	Specifies the short weekday symbols property, a CFArray of CFString objects.
<code>kCFDateFormatterTwoDigitStartDate</code>	Specifies the property representing the date from which two-digit years start, a CFDate object.
<code>kCFDateFormatterWeekdaySymbols</code>	Specifies the weekday symbols property, a CFArray of CFString objects.

CFLocale.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFLocaleCopyAvailableLocaleIdentifiers</code>	Returns an array of <code>CFString</code> objects that represents all locales for which locale data is available.
<code>CFLocaleCopyDisplayNameForPropertyValue</code>	Returns the display name for the given value.
<code>CFLocaleCopyISOCountryCodes</code>	Returns an array of <code>CFString</code> objects that represents all known legal ISO country codes.
<code>CFLocaleCopyISOCurrencyCodes</code>	Returns an array of <code>CFString</code> objects that represents all known legal ISO currency codes.
<code>CFLocaleCopyISOLanguageCodes</code>	Returns an array of <code>CFString</code> objects that represents all known legal ISO language codes.
<code>CFLocaleCreateCanonicalLanguage- IdentifierFromString</code>	Returns a canonical language identifier by mapping an arbitrary locale identification string to the canonical identifier
<code>CFLocaleCreateComponentsFromLocaleIdentifier</code>	Returns a dictionary containing the result from parsing a locale ID consisting of language, script, country, variant, and keyword/value pairs.
<code>CFLocaleCreateLocaleIdentifierFromComponents</code>	Returns a locale identifier consisting of language, script, country, variant, and keyword/value pairs derived from a dictionary containing the source information.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFBuddhistCalendar</code>	Specifies the Buddhist calendar.
<code>kCFChineseCalendar</code>	Specifies the Chinese calendar.
<code>kCFHebrewCalendar</code>	Specifies the Hebrew calendar.
<code>kCFIslamicCalendar</code>	Specifies the Islamic calendar.
<code>kCFIslamicCivilCalendar</code>	Specifies the Islamic Civil calendar.
<code>kCFJapaneseCalendar</code>	Specifies the Japanese calendar.
<code>kCFLocaleCalendar</code>	Specifies the locale calendar.
<code>kCFLocaleCalendarIdentifier</code>	Specifies the locale calendar identifier.
<code>kCFLocaleCollationIdentifier</code>	Specifies the locale collation identifier.
<code>kCFLocaleCountryCode</code>	Specifies the locale country code.

<code>kCFLocaleExemplarCharacterSet</code>	Specifies the locale character set.
<code>kCFLocaleIdentifier</code>	Specifies locale identifier.
<code>kCFLocaleLanguageCode</code>	Specifies the locale language code.
<code>kCFLocaleScriptCode</code>	Specifies the locale script code.
<code>kCFLocaleUsesMetricSystem</code>	Specifies the whether the locale uses the metric system.
<code>kCFLocaleVariantCode</code>	Specifies the locale variant code.

CFNotificationCenter.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFNotificationCenterGetDarwinNotificationCenter</code>	Returns the application's Darwin notification center.
<code>CFNotificationCenterGetLocalCenter</code>	Returns the application's local notification center.

CFNumberFormatter.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFNumberFormatterInternationalCurrencySymbol</code>	Specifies the international currency symbol to use when placing a formatted number within a string, a CFString object.
<code>kCFNumberFormatterMultiplier</code>	Specifies the multiplier to use when placing a formatted number within a string, a CFNumber object.
<code>kCFNumberFormatterNegativePrefix</code>	Specifies the minus sign prefix symbol to use when placing a formatted number within a string, a CFString object.
<code>kCFNumberFormatterNegativeSuffix</code>	Specifies the minus sign suffix symbol to use when placing a formatted number within a string, a CFString object.

<code>kCFNumberFormatterPerMillSymbol</code>	Specifies the per mill (1/1000) symbol to use when placing a formatted number within a string, a <code>CFString</code> object.
<code>kCFNumberFormatterPositivePrefix</code>	Specifies the plus sign prefix symbol to use when placing a formatted number within a string, a <code>CFString</code> object.
<code>kCFNumberFormatterPositiveSuffix</code>	Specifies the plus sign suffix symbol to use when placing a formatted number within a string, a <code>CFString</code> object.
<code>kCFNumberFormatterSpellOutStyle</code>	Specifies a spelled out format.

CFString.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFStringCreateWithFileSystemRepresentation</code>	Creates a <code>CFString</code> from a zero-terminated POSIX file system representation.
<code>CFStringGetFileSystemRepresentation</code>	Extracts the contents of a string as a NULL-terminated 8-bit string appropriate for passing to POSIX APIs.
<code>CFStringGetMaximumSizeOfFileSystemRepresentation</code>	Determines the upper bound on the number of bytes required to hold the file system representation of the string.
<code>CFStringTransform</code>	Perform in-place transliteration on a mutable string.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFStringEncodingUTF16</code>	An encoding constant that identifies <code>kTextEncodingUnicodeDefault</code> + <code>kUnicodeUTF16Format</code> encoding (alias of <code>kCFStringEncodingUnicode</code>).
<code>kCFStringEncodingUTF16BE</code>	An encoding constant that identifies <code>kTextEncodingUnicodeDefault</code> + <code>kUnicodeUTF16BEFormat</code> encoding. This constant specifies big-endian byte order.

<code>kCFStringEncodingUTF16LE</code>	An encoding constant that identifies <code>kTextEncodingUnicodeDefault</code> + <code>kUnicodeUTF16LEFormat</code> encoding. This constant specifies little-endian byte order.
<code>kCFStringEncodingUTF32</code>	An encoding constant that identifies <code>kTextEncodingUnicodeDefault</code> + <code>kUnicodeUTF32Format</code> encoding.
<code>kCFStringEncodingUTF32BE</code>	An encoding constant that identifies <code>kTextEncodingUnicodeDefault</code> + <code>kUnicodeUTF32BEFormat</code> encoding. This constant specifies big-endian byte order.
<code>kCFStringEncodingUTF32LE</code>	An encoding constant that identifies <code>kTextEncodingUnicodeDefault</code> + <code>kUnicodeUTF32LEFormat</code> encoding. This constant specifies little-endian byte order.
<code>kCFStringTransformFullwidthHalfwidth</code>	The identifier of a reversible transform to convert full-width characters to their half-width equivalents.
<code>kCFStringTransformHiraganaKatakana</code>	The identifier of a reversible transform to transliterate text to Katakana from Hiragana.
<code>kCFStringTransformLatinArabic</code>	The identifier of a reversible transform to transliterate text to Arabic from Latin.
<code>kCFStringTransformLatinCyrillic</code>	The identifier of a reversible transform to transliterate text to Cyrillic from Latin.
<code>kCFStringTransformLatinGreek</code>	The identifier of a reversible transform to transliterate text to Greek from Latin.
<code>kCFStringTransformLatinHangul</code>	The identifier of a reversible transform to transliterate text to Hangul from Latin.
<code>kCFStringTransformLatinHebrew</code>	The identifier of a reversible transform to transliterate text to Hebrew from Latin.
<code>kCFStringTransformLatinHiragana</code>	The identifier of a reversible transform to transliterate text to Hiragana from Latin.
<code>kCFStringTransformLatinKatakana</code>	The identifier of a reversible transform to transliterate text to Katakana from Latin.
<code>kCFStringTransformLatinThai</code>	The identifier of a reversible transform to transliterate text to Thai from Latin.
<code>kCFStringTransformMandarinLatin</code>	The identifier of a reversible transform to transliterate text to Latin from ideographs interpreted as Mandarin Chinese.
<code>kCFStringTransformStripCombiningMarks</code>	The identifier of a transform to strip combining marks (accents or diacritics).

<code>kCFStringTransformToLatin</code>	The identifier of a transform to transliterate all text possible to Latin script. Ideographs are transliterated as Mandarin Chinese.
<code>kCFStringTransformToUnicodeName</code>	The identifier of a reversible transform to transliterate characters other than printable ASCII (minus braces) to their Unicode character name in braces.
<code>kCFStringTransformToXMLHex</code>	The identifier of a reversible transform to transliterate characters other than printable ASCII to XML/HTML numeric entities.

CFStringEncodingExt.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFStringEncodingANSEL</code>	ANSEL (ANSI Z39.47)
<code>kCFStringEncodingBig5_E</code>	Taiwan Big-5E standard
<code>kCFStringEncodingISOLatin10</code>	ISO 8859-16
<code>kCFStringEncodingKOI8_U</code>	RFC 2319, Ukrainian
<code>kCFStringEncodingNextStepJapanese</code>	NextStep Japanese encoding
<code>kCFStringEncodingShiftJIS_X0213_MenKuTen</code>	JIS X0213 in plane-row-column notation
<code>kCFStringEncodingVISCII</code>	RFC 1456, Vietnamese

10.3 Symbol Changes

This article lists the symbols added to `CoreFoundation.framework` in Mac OS X v10.3.

C Symbols

All of the header files with new symbols are listed alphabetically, with their new symbols described.

CFBase.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFCoreFoundationVersionNumber10_1_2</code>	The Core Foundation framework version in Mac OS X version 10.1.2.
<code>kCFCoreFoundationVersionNumber10_1_4</code>	The Core Foundation framework version in Mac OS X version 10.1.4.
<code>kCFCoreFoundationVersionNumber10_2</code>	The Core Foundation framework version in Mac OS X version 10.2.

CFCharacterSet.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFCharacterSetCreateCopy</code>	Creates a new character set with the values from a given character set.
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Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFCharacterSetSymbol</code>	Symbol character set (Unicode General Category S*).
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CFDateFormatter.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFDateFormatterCopyProperty</code>	Returns a copy of a date formatter's value for a given key.
<code>CFDateFormatterCreate</code>	Creates a new <code>CFDateFormatter</code> object, localized to the given locale, which will format dates to the given date and time styles.
<code>CFDateFormatterCreateDateFromString</code>	Returns a date object representing a given string.
<code>CFDateFormatterCreateStringWithAbsoluteTime</code>	Returns a string representation of the given absolute time using the specified date formatter.
<code>CFDateFormatterCreateStringWithDate</code>	Returns a string representation of the given date using the specified date formatter.
<code>CFDateFormatterGetAbsoluteTimeFromString</code>	Returns an absolute time object representing a given string.
<code>CFDateFormatterGetDateStyle</code>	Returns the date style used to create the given date formatter object.
<code>CFDateFormatterGetFormat</code>	Returns a format string for the given date formatter object.
<code>CFDateFormatterGetLocale</code>	Returns the locale object used to create the given date formatter object.
<code>CFDateFormatterGetTimeStyle</code>	Returns the time style used to create the given date formatter object.
<code>CFDateFormatterGetTypeID</code>	Returns the type identifier for <code>CFDateFormatter</code> .
<code>CFDateFormatterSetFormat</code>	Sets the format string of the given date formatter to the specified value.
<code>CFDateFormatterSetProperty</code>	Sets a date formatter property using a key-value pair.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFDateFormatterRef</code>	A reference to a <code>CFDateFormatter</code> object.
<code>CFDateFormatterStyle</code>	Data type for predefined date and time format styles.
<code>kCFDateFormatterCalendarName</code>	Specifies the calendar name, a <code>CFString</code> object.
<code>kCFDateFormatterDefaultFormat</code>	The original format string for the formatter (given the date & time style and locale specified at creation).
<code>kCFDateFormatterFullStyle</code>	Specifies a full style with complete details, such as “Tuesday, April 12, 1952 AD” or “3:30:42pm PST”.
<code>kCFDateFormatterIsLenient</code>	Specifies the lenient property, a <code>CFBoolean</code> object where a true value indicates that the parsing of strings into date or absolute time values will be fuzzy.
<code>kCFDateFormatterLongStyle</code>	Specifies a long style, typically with full text, such as “November 23, 1937” or “3:30:32pm”.
<code>kCFDateFormatterMediumStyle</code>	Specifies a medium style, typically with abbreviated text, such as “Nov 23, 1937”.
<code>kCFDateFormatterNoStyle</code>	Specifies no output.
<code>kCFDateFormatterShortStyle</code>	Specifies a short style, typically numeric only, such as “11/23/37” or “3:30pm”.
<code>kCFDateFormatterTimeZone</code>	Specifies the time zone property, a <code>CFTimeZone</code> object.
<code>kCFGregorianCalendar</code>	The name of the calendar currently supported by the <code>kCFDateFormatterCalendarName</code> property.

CFLocale.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFLocaleCopyCurrent</code>	Returns a copy of the logical locale for the current user.
<code>CFLocaleCreate</code>	Creates a locale for the given arbitrary locale identifier.

<code>CFLocaleCreateCanonicalLocaleIdentifierFromScriptManagerCodes</code>	Returns a canonical locale identifier from given language and region codes.
<code>CFLocaleCreateCanonicalLocaleIdentifierFromString</code>	Returns a canonical locale identifier by mapping an arbitrary locale identification string to the canonical identifier.
<code>CFLocaleCreateCopy</code>	Returns a copy of a locale.
<code>CFLocaleGetIdentifier</code>	Returns the given locale's identifier.
<code>CFLocaleGetSystem</code>	Returns the root, canonical locale.
<code>CFLocaleGetTypeID</code>	Returns the type identifier for the <code>CFLocale</code> opaque type.
<code>CFLocaleGetValue</code>	Returns the corresponding value for the given key of a locale's key-value pair.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFLocaleRef</code>	A reference to a <code>CFLocale</code> object.
<code>kCFLocaleCurrencyCode</code>	Specifies the locale currency code.
<code>kCFLocaleCurrencySymbol</code>	Specifies the currency symbol.
<code>kCFLocaleDecimalSeparator</code>	Specifies the decimal point string.
<code>kCFLocaleGroupingSeparator</code>	Specifies the separator string between groups of digits.
<code>kCFLocaleMeasurementSystem</code>	Specifies the measurement system used.

CFNotificationCenter.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFNotificationCenterPostNotificationWithOptions</code>	Posts a notification for an object using specified options.
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Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFNotificationDeliverImmediately</code>	Delivers the notification immediately.
<code>kCFNotificationPostToAllSessions</code>	Delivers the notification to all sessions.

CFNumberFormatter.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFNumberFormatterCopyProperty</code>	Returns a copy of a number formatter's value for a given key.
<code>CFNumberFormatterCreate</code>	Creates a new <code>CFNumberFormatter</code> object, localized to the given locale, which will format numbers to the given style.
<code>CFNumberFormatterCreateNumberFromString</code>	Returns a number object representing a given string.
<code>CFNumberFormatterCreateStringWithNumber</code>	Returns a string representation of the given number using the specified number formatter.
<code>CFNumberFormatterCreateStringWithValue</code>	Returns a string representation of the given number or value using the specified number formatter.
<code>CFNumberFormatterGetDecimalInfoForCurrencyCode</code>	Returns the number of fraction digits that should be displayed, and the rounding increment, for a given currency.
<code>CFNumberFormatterGetFormat</code>	Returns a format string for the given number formatter object.
<code>CFNumberFormatterGetLocale</code>	Returns the locale object used to create the given number formatter object.
<code>CFNumberFormatterGetStyle</code>	Returns the number style used to create the given number formatter object.
<code>CFNumberFormatterGetTypeID</code>	Returns the type identifier for the <code>CFNumberFormatter</code> opaque type.

<code>CFNumberFormatterGetValueFromString</code>	Returns a number or value representing a given string.
<code>CFNumberFormatterSetFormat</code>	Sets the format string of a number formatter.
<code>CFNumberFormatterSetProperty</code>	Sets a number formatter property using a key-value pair.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFNumberFormatterOptionFlags</code>	Type for constants specifying how numbers should be parsed.
<code>CFNumberFormatterPadPosition</code>	Type for constants specifying how numbers should be padded.
<code>CFNumberFormatterRef</code>	A reference to a <code>CFNumberFormatter</code> object.
<code>CFNumberFormatterRoundingMode</code>	These constants are used to specify how numbers should be rounded.
<code>CFNumberFormatterStyle</code>	Type for constants specifying a formatter style.
<code>kCFNumberFormatterAlwaysShowDecimalSeparator</code>	Specifies if the result of converting a value to a string should always contain the decimal separator, even if the number is an integer.
<code>kCFNumberFormatterCurrencyCode</code>	Specifies the currency code, a <code>CFString</code> object.
<code>kCFNumberFormatterCurrencyDecimalSeparator</code>	Specifies the currency decimal separator, a <code>CFString</code> object.
<code>kCFNumberFormatterCurrencyStyle</code>	Specifies a currency style format.
<code>kCFNumberFormatterCurrencySymbol</code>	Specifies the symbol for the currency, a <code>CFString</code> object.
<code>kCFNumberFormatterDecimalSeparator</code>	Specifies the decimal separator, a <code>CFString</code> object.
<code>kCFNumberFormatterDecimalStyle</code>	Specifies a decimal style format.
<code>kCFNumberFormatterDefaultFormat</code>	The original format string for the formatter (given the date and time style and locale specified at creation), a <code>CFString</code> object.
<code>kCFNumberFormatterExponentSymbol</code>	Specifies the exponent symbol (“E” or “e”) in the scientific notation of numbers (for example, as in 1.0e+56), a <code>CFString</code> object.

<code>kCFNumberFormatterFormatWidth</code>	Specifies the width of a formatted number within a string that is either left justified or right justified based on the value of <code>kCFNumberFormatterPaddingPosition</code> , a <code>CFNumber</code> object.
<code>kCFNumberFormatterGroupingSeparator</code>	Specifies the grouping separator, a <code>CFString</code> object.
<code>kCFNumberFormatterGroupingSize</code>	Specifies how often the “thousands” or grouping separator appears, as in “10,000,000”; a <code>CFNumber</code> object.
<code>kCFNumberFormatterInfinitySymbol</code>	Specifies the string that is used to represent the symbol for infinity, a <code>CFString</code> object.
<code>kCFNumberFormatterMaxFractionDigits</code>	Specifies the maximum number of digits after a decimal point, a <code>CFNumber</code> object.
<code>kCFNumberFormatterMaxIntegerDigits</code>	Specifies the maximum number of integer digits before a decimal point, a <code>CFNumber</code> object.
<code>kCFNumberFormatterMinFractionDigits</code>	Specifies the minimum number of digits after a decimal point, a <code>CFNumber</code> object.
<code>kCFNumberFormatterMinIntegerDigits</code>	Specifies the minimum number of integer digits before a decimal point, a <code>CFNumber</code> object.
<code>kCFNumberFormatterMinusSign</code>	Specifies the symbol for the minus sign, a <code>CFString</code> object.
<code>kCFNumberFormatterNaNSymbol</code>	Specifies the string that is used to represent NaN (“not a number”) when values are converted to strings, a <code>CFString</code> object.
<code>kCFNumberFormatterNoStyle</code>	Specifies no style.
<code>kCFNumberFormatterPadAfterPrefix</code>	Specifies the number of padding characters after the prefix.
<code>kCFNumberFormatterPadAfterSuffix</code>	Specifies the number of padding characters after the suffix.
<code>kCFNumberFormatterPadBeforePrefix</code>	Specifies the number of padding characters before the prefix.
<code>kCFNumberFormatterPadBeforeSuffix</code>	Specifies the number of padding characters before the suffix.
<code>kCFNumberFormatterPaddingCharacter</code>	Specifies the padding character to use when placing a formatted number within a string, a <code>CFString</code> object.

10.3 Symbol Changes

<code>kCFNumberFormatterPaddingPosition</code>	Specifies the position of a formatted number within a string, a <code>CFNumber</code> object.
<code>kCFNumberFormatterParseIntegersOnly</code>	Specifies that only integers should be parsed.
<code>kCFNumberFormatterPercentStyle</code>	Specifies a percent style format.
<code>kCFNumberFormatterPercentSymbol</code>	Specifies the string that is used to represent the percent symbol, a <code>CFString</code> object.
<code>kCFNumberFormatterPlusSign</code>	Specifies the symbol for the plus sign, a <code>CFString</code> object.
<code>kCFNumberFormatterRoundCeiling</code>	Round up to next larger number with the proper number of fraction digits.
<code>kCFNumberFormatterRoundDown</code>	Round down to next larger number with the proper number of fraction digits.
<code>kCFNumberFormatterRoundFloor</code>	Round down to next larger number with the proper number of fraction digits.
<code>kCFNumberFormatterRoundHalfDown</code>	Round down when a 5 follows putative last digit.
<code>kCFNumberFormatterRoundHalfEven</code>	Round the last digit, when followed by a 5, toward an even digit (.25 -> .2, .35 -> .4)
<code>kCFNumberFormatterRoundHalfUp</code>	Round up when a 5 follows putative last digit.
<code>kCFNumberFormatterRoundingIncrement</code>	Specifies a positive rounding increment, or 0.0 to disable rounding, a <code>CFNumber</code> object.
<code>kCFNumberFormatterRoundingMode</code>	Specifies how the last digit is rounded, as when 3.1415926535... is rounded to three decimal places, as in 3.142, a <code>CFNumber</code> object. See "Rounding Modes" for possible values.
<code>kCFNumberFormatterRoundUp</code>	Round up to next larger number with the proper number of fraction digits.
<code>kCFNumberFormatterScientificStyle</code>	Specifies a scientific style format.
<code>kCFNumberFormatterSecondaryGroupingSize</code>	Specifies how often the secondary grouping separator appears, a <code>CFNumber</code> object. See Unicode Technical Standard #35 for more information.
<code>kCFNumberFormatterUseGroupingSeparator</code>	Specifies if the grouping separator should be used, a <code>CFBoolean</code> object.
<code>kCFNumberFormatterZeroSymbol</code>	Specifies the string that is used to represent zero, a <code>CFString</code> object.

CFStream.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

kCFStreamPropertyFileCurrentOffset	Value is a CFNumber object containing the current file offset.
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CFURL.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFURLCreateAbsoluteURLWithBytes	Creates a new CFURL object by resolving the relative portion of a URL, specified as bytes, against its given base URL.
CFURLCreateStringByReplacingPercentEscapesUsingEncoding	Creates a new string by replacing any percent escape sequences with their character equivalent.
CFURLGetByteRangeForComponent	Returns the range of the specified component in the bytes of a URL.
CFURLGetBytes	Returns by reference the byte representation of a URL object.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFURLComponentType	The types of components in a URL.
kCFURLComponentFragment	The URL's fragment.
kCFURLComponentHost	The URL's host.
kCFURLComponentNetLocation	The URL's network location.
kCFURLComponentParameterString	The URL's parameter string.
kCFURLComponentPassword	The user's password.
kCFURLComponentPath	The URL's path component.
kCFURLComponentPort	The URL's port.

<code>kCFURLComponentQuery</code>	The URL's query.
<code>kCFURLComponentResourceSpecifier</code>	The URL's resource specifier.
<code>kCFURLComponentScheme</code>	The URL's scheme.
<code>kCFURLComponentUser</code>	The URL's user.
<code>kCFURLComponentUserInfo</code>	The user's information.

CFUserNotification.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFUserNotificationPopUpSelectionKey</code>	The item that was selected from a pop-up menu.
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CFXMLParser.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFXMLCreateStringByEscapingEntities</code>	Given a CFString object containing XML source with unescaped entities, returns a string with specified XML entities escaped.
<code>CFXMLCreateStringByUnescapingEntities</code>	Given a CFString object containing XML source with escaped entities, returns a string with specified XML entities unescaped.
<code>CFXMLTreeCreateFromDataWithError</code>	Parses the given XML data and returns the resulting CFXMLTree object and any error information.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFXMLTreeErrorDescription</code>	Dictionary key whose value is a CFString containing a readable description of the error.
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<code>kCFXMLTreeErrorLineNumber</code>	Dictionary key whose value is a <code>CFNumber</code> containing the line number where the error was detected. This may not be the line number where the actual XML error is located.
<code>kCFXMLTreeErrorLocation</code>	Dictionary key whose value is a <code>CFNumber</code> containing the byte location where the error was detected.
<code>kCFXMLTreeErrorStatusCode</code>	Dictionary key whose value is a <code>CFNumber</code> containing the error status code. See <code>CFXMLParser</code> Reference for possible status code values.

10.2 Symbol Changes

This article lists the symbols added to `CoreFoundation.framework` in Mac OS X v10.2.

C Symbols

All of the header files with new symbols are listed alphabetically, with their new symbols described.

CFBase.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFNullGetTypeID</code>	Returns the type identifier for the CFNull opaque type.
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Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFNullRef</code>	A reference to a CFNull object.
<code>kCFCoreFoundationVersionNumber10_1</code>	The Core Foundation framework version in Mac OS X version 10.1.
<code>kCFNull</code>	The singleton CFNull object.
<code>NS_NEW_API</code>	

CFBundle.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFBundleCopyInfoDictionaryForURL</code>	Returns the information dictionary for a given URL location.
<code>CFBundleCopyLocalizationsForPreferences</code>	Given an array of possible localizations and preferred locations, returns the one or more of them that <code>CFBundle</code> would use, without reference to the current application context.
<code>CFBundleCopyLocalizationsForURL</code>	Returns an array containing the localizations for a bundle or executable at a particular location.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFCopyLocalizedStringWithDefaultValue</code>	Returns a localized version of a localization string.
<code>kCFBundleLocalizationsKey</code>	Allows an unbundled application that handles localization itself to specify which localizations it has available.

CFCharacterSet.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFCharacterSetCreateInvertedSet</code>	Creates a new immutable character set that is the invert of the specified character set.
<code>CFCharacterSetHasMemberInPlane</code>	Reports whether or not a character set contains at least one member character in the specified plane.
<code>CFCharacterSetIsLongCharacterMember</code>	Reports whether or not a given UTF-32 character is in a character set.
<code>CFCharacterSetIsSupersetOfSet</code>	Reports whether or not a character set is a superset of another set.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFCharacterSetCapitalizedLetter</code>	Titlecase character set (Unicode General Category Lt).
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CFPreferences.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFPreferencesAppValueIsForced	Determines whether or not a given key has been imposed on the user.
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CFPropertyList.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFPropertyListCreateFromStream	Creates a property list using data from a stream.
CFPropertyListIsValid	Determines if a property list is valid.
CFPropertyListWriteToStream	Writes the bytes of a property list serialization out to a stream.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFPropertyListFormat	Specifies the format of a property list.
kCFPropertyListBinaryFormat_v1_0	Binary format version 1.0.
kCFPropertyListOpenStepFormat	OpenStep format (use of this format is discouraged).
kCFPropertyListXMLFormat_v1_0	XML format version 1.0.

CFSocket.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFSocketDisableCallbacks</code>	Disables the callback function of a <code>CFSocket</code> object for certain types of socket activity.
<code>CFSocketEnableCallbacks</code>	Enables the callback function of a <code>CFSocket</code> object for certain types of socket activity.
<code>CFSocketGetSocketFlags</code>	Returns flags that control certain behaviors of a <code>CFSocket</code> object.
<code>CFSocketSetSocketFlags</code>	Sets flags that control certain behaviors of a <code>CFSocket</code> object.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFSocketAutomaticallyReenableAcceptCallback</code>	When enabled using <code>CFSocketSetSocketFlags</code> , the accept callback is called every time someone connects to your socket.
<code>kCFSocketAutomaticallyReenableDataCallback</code>	When enabled using <code>CFSocketSetSocketFlags</code> , the data callback is called every time the socket has read some data.
<code>kCFSocketAutomaticallyReenableReadCallback</code>	When enabled using <code>CFSocketSetSocketFlags</code> , the read callback is called every time the sockets has data to be read.
<code>kCFSocketAutomaticallyReenableWriteCallback</code>	When enabled using <code>CFSocketSetSocketFlags</code> , the write callback is called every time more data can be written to the socket.
<code>kCFSocketCloseOnInvalidate</code>	When enabled using <code>CFSocketSetSocketFlags</code> , the native socket associated with a <code>CFSocket</code> object is closed when the <code>CFSocket</code> object is invalidated. When disabled, the native socket remains open. This option is enabled by default.
<code>kCFSocketWriteCallback</code>	The callback is called when the socket is writable. This callback type may be useful when large amounts of data are being sent rapidly over the socket and you want a notification when there is space in the kernel buffers for more data.

CFStream.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFReadStreamSetProperty	Sets the value of a property for a stream.
CFStreamCreatePairWithPeerSocketSignature	Creates readable and writable streams connected to a socket.
CFWriteStreamSetProperty	Sets the value of a property for a stream.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

kCFStreamPropertyAppendToFile	Value is a CFBoolean value that indicates whether to append the written data to a file, if it already exists, rather than to replace its contents.
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CFString.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFStringFindAndReplace	Replaces all occurrences of a substring within a given range.
CFStringFindCharacterFromSet	Query the range of the first character contained in the specified character set.
CFStringGetRangeOfComposedCharactersAtIndex	Returns the range of the composed character sequence at a specified index.
CFStringNormalize	Normalizes the string into the specified form as described in Unicode Technical Report #15.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

CFStringNormalizationForm	Unicode normalization forms as described in Unicode Technical Report #15.
kCFStringEncodingInvalidId	Used as a function result to identify an encoding that is not supported or recognized by CFString.
kCFStringNormalizationFormC	Canonical decomposition followed by canonical composition.
kCFStringNormalizationFormD	Canonical decomposition.
kCFStringNormalizationFormKC	Compatibility decomposition followed by canonical composition.
kCFStringNormalizationFormKD	Compatibility decomposition.

CFStringEncodingExt.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

kCFStringEncodingBig5_HKSCS_1999	Big-5 with Hong Kong special char set supplement
kCFStringEncodingGB_18030_2000	
kCFStringEncodingISO_2022_JP_1	RFC 2237
kCFStringEncodingISO_2022_JP_3	JIS X0213
kCFStringEncodingShiftJIS_X0213_00	Shift-JIS format encoding of JIS X0213 planes 1 and 2

10.1 Symbol Changes

This article lists the symbols added to `CoreFoundation.framework` in Mac OS X v10.1.

C Symbols

All of the header files with new symbols are listed alphabetically, with their new symbols described.

CFBase.h

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>kCFCoreFoundationVersionNumber</code>	The current version of the Core Foundation framework.
<code>kCFCoreFoundationVersionNumber10_0</code>	The Core Foundation framework version in Mac OS X version 10.0.
<code>kCFCoreFoundationVersionNumber10_0_3</code>	The Core Foundation framework version in Mac OS X version 10.0.3.
<code>TYPE_BOOL</code>	

CFStream.h

Functions

All of the new functions in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFReadStreamClose</code>	Closes a readable stream.
<code>CFReadStreamCopyProperty</code>	Returns the value of a property for a stream.
<code>CFReadStreamCreateWithBytesNoCopy</code>	Creates a readable stream for a block of memory.
<code>CFReadStreamCreateWithFile</code>	Creates a readable stream for a file.

<code>CFReadStreamGetBuffer</code>	Returns a pointer to a stream's internal buffer of unread data, if possible.
<code>CFReadStreamGetError</code>	Returns the error status of a stream.
<code>CFReadStreamGetStatus</code>	Returns the current state of a stream.
<code>CFReadStreamGetTypeID</code>	Returns the type identifier the <code>CFReadStream</code> opaque type.
<code>CFReadStreamHasBytesAvailable</code>	Returns a Boolean value that indicates whether a readable stream has data that can be read without blocking.
<code>CFReadStreamOpen</code>	Opens a stream for reading.
<code>CFReadStreamRead</code>	Reads data from a readable stream.
<code>CFReadStreamScheduleWithRunLoop</code>	Schedules a stream into a run loop.
<code>CFReadStreamSetClient</code>	Assigns a client to a stream, which receives callbacks when certain events occur.
<code>CFReadStreamUnscheduleFromRunLoop</code>	Removes a read stream from a given run loop.
<code>CFStreamCreatePairWithSocket</code>	Creates readable and writable streams connected to a socket.
<code>CFStreamCreatePairWithSocketToHost</code>	Creates readable and writable streams connected to a TCP/IP port of a particular host.
<code>CFWriteStreamCanAcceptBytes</code>	Returns whether a writable stream can accept new data without blocking.
<code>CFWriteStreamClose</code>	Closes a writable stream.
<code>CFWriteStreamCopyProperty</code>	Returns the value of a property for a stream.
<code>CFWriteStreamCreateWithAllocatedBuffers</code>	Creates a writable stream for a growable block of memory.
<code>CFWriteStreamCreateWithBuffer</code>	Creates a writable stream for a fixed-size block of memory.
<code>CFWriteStreamCreateWithFile</code>	Creates a writable stream for a file.
<code>CFWriteStreamGetError</code>	Returns the error status of a stream.
<code>CFWriteStreamGetStatus</code>	Returns the current state of a stream.
<code>CFWriteStreamGetTypeID</code>	Returns the type identifier of all <code>CFWriteStream</code> objects.
<code>CFWriteStreamOpen</code>	Opens a stream for writing.
<code>CFWriteStreamScheduleWithRunLoop</code>	Schedules a stream into a run loop.

<code>CFWriteStreamSetClient</code>	Assigns a client to a stream, which receives callbacks when certain events occur.
<code>CFWriteStreamUnscheduleFromRunLoop</code>	Removes a stream from a particular run loop.
<code>CFWriteStreamWrite</code>	Writes data to a writable stream.

Data Types & Constants

All of the new data types and constants in this header file are listed alphabetically, with links to documentation and abstracts, if available.

<code>CFReadStreamClientCallback</code>	Callback invoked when certain types of activity takes place on a readable stream.
<code>CFReadStreamRef</code>	A reference to a readable stream object.
<code>CFStreamClientContext</code>	A structure that contains program-defined data and callbacks with which you can configure a stream's client behavior.
<code>CFStreamError</code>	The structure returned by <code>CFReadStreamGetError</code> and <code>CFWriteStreamGetError</code> .
<code>CFStreamErrorDomain</code>	Defines constants for values returned in the domain field of the <code>CFStreamError</code> structure.
<code>CFStreamEventType</code>	Defines constants for stream-related events.
<code>CFStreamStatus</code>	Constants that describe the status of a stream.
<code>CFWriteStreamClientCallback</code>	Callback invoked when certain types of activity takes place on a writable stream.
<code>CFWriteStreamRef</code>	A reference to a writable stream object.
<code>kCFStreamErrorDomainCustom</code>	The error code is a custom error code.
<code>kCFStreamErrorDomainMacOSStatus</code>	The error is an <code>OSStatus</code> value defined in <code>MacErrors.h</code> .
<code>kCFStreamErrorDomainPOSIX</code>	The error code is an error code defined in <code>errno.h</code> .
<code>kCFStreamEventCanAcceptBytes</code>	The stream can accept bytes for writing.
<code>kCFStreamEventEndEncountered</code>	The end of the stream has been reached.
<code>kCFStreamEventErrorOccurred</code>	An error has occurred on the stream.
<code>kCFStreamEventHasBytesAvailable</code>	The stream has bytes to be read.
<code>kCFStreamEventNone</code>	No event has occurred.
<code>kCFStreamEventOpenCompleted</code>	The open has completed successfully.

<code>kCFStreamPropertyDataWritten</code>	Value is a <code>CFData</code> object that contains all the bytes written to a writable memory stream. You cannot modify this value.
<code>kCFStreamPropertySocketNativeHandle</code>	Value is a <code>CFData</code> object that contains the native handle for a socket stream—of type <code>CFSocketNativeHandle</code> —to which the socket stream is connected.
<code>kCFStreamPropertySocketRemoteHostName</code>	Value is a <code>CFString</code> object containing the name of the host to which the socket stream is connected or <code>NULL</code> if unknown.
<code>kCFStreamPropertySocketRemotePortNumber</code>	Value is a <code>CFNumber</code> object containing the remote port number to which the socket stream is connected or <code>NULL</code> if unknown.
<code>kCFStreamStatusAtEnd</code>	There is no more data to read, or no more data can be written.
<code>kCFStreamStatusClosed</code>	The stream is closed.
<code>kCFStreamStatusError</code>	An error occurred on the stream.
<code>kCFStreamStatusNotOpen</code>	The stream is not open for reading or writing.
<code>kCFStreamStatusOpen</code>	The stream is open.
<code>kCFStreamStatusOpening</code>	The stream is being opened for reading or for writing.
<code>kCFStreamStatusReading</code>	The stream is being read from.
<code>kCFStreamStatusWriting</code>	The stream is being written to.

Document Revision History

This table describes the changes to *Core Foundation Reference Update*.

Date	Notes
2007-07-18	Updated for Mac OS X v10.5.
2005-11-09	Corrected article title.
2005-04-29	Added See Also section to Introduction.
	New document that summarizes the symbols added to the Core Foundation framework in Mac OS X v10.4.

