
CGPDFOperatorTable Reference

[Graphics & Imaging](#) > Quartz



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CGPDFOperatorTable Reference

Derived From:	None
Framework:	ApplicationServices/ApplicationServices.h
Declared in	CGPDFOperatorTable.h

Overview

A CGPDFOperatorTable object stores callback functions for PDF operators. You pass an operator table and a PDF content stream to a CGPDFScanner object. When the scanner parses a PDF operator, Quartz invokes your callback for that operator. See also *CGPDFScanner Reference* and *CGPDFContentStream Reference*.

Note: This opaque type is not derived from CType and therefore you can't use the Core Foundation base functions on it, such as `CFRetain` and `CFRelease`. Memory management is handled by the specific functions [CGPDFOperatorTableRetain](#) (page 6) and [CGPDFOperatorTableRelease](#) (page 6).

For more about PDF operators, see the latest version of *PDF Reference*, Adobe Systems Incorporated.

Functions by Task

Creating a PDF Operator Table

[CGPDFOperatorTableCreate](#) (page 6)
Creates an empty PDF operator table.

Setting Callback Functions

[CGPDFOperatorTableSetCallback](#) (page 7)
Sets a callback function for a PDF operator.

Retaining and Releasing a PDF Operator Table

[CGPDFOperatorTableRetain](#) (page 6)
Increments the retain count of a CGPDFOperatorTable object.

[CGPDFOperatorTableRelease](#) (page 6)

Decrements the retain count of a CGPDFOperatorTable object.

Functions

CGPDFOperatorTableCreate

Creates an empty PDF operator table.

```
CGPDFOperatorTableRef CGPDFOperatorTableCreate (
    void
);
```

Return Value

An empty PDF operator table. You are responsible for releasing this object by calling [CGPDFOperatorTableRelease](#) (page 6).

Discussion

Call the function [CGPDFOperatorTableSetCallback](#) (page 7) to fill the operator table with callbacks.

Availability

Available in Mac OS X version 10.4 and later.

Declared In

CGPDFOperatorTable.h

CGPDFOperatorTableRelease

Decrements the retain count of a CGPDFOperatorTable object.

```
void CGPDFOperatorTableRelease (
    CGPDFOperatorTableRef table
);
```

Parameters

table

A PDF operator table.

Availability

Available in Mac OS X version 10.4 and later.

Declared In

CGPDFOperatorTable.h

CGPDFOperatorTableRetain

Increments the retain count of a CGPDFOperatorTable object.

```
CGPDFOperatorTableRef CGPDFOperatorTableRetain (
    CGPDFOperatorTableRef table
);
```

Parameters*table*

A PDF operator table.

Return ValueThe same PDF operator table you passed in as the *table* parameter.**Availability**

Available in Mac OS X version 10.4 and later.

Declared In

CGPDFOperatorTable.h

CGPDFOperatorTableSetCallback

Sets a callback function for a PDF operator.

```
void CGPDFOperatorTableSetCallback (
    CGPDFOperatorTableRef table,
    const char *name,
    CGPDFOperatorCallback callback
);
```

Parameters*table*

A PDF operator table.

name

The name of the PDF operator you want to set a callback for.

*callback*The callback to invoke for the PDF operator specified by the *name* parameter.**Discussion**

You call the function `CGPDFOperatorTableSetCallback` for each PDF operator for which you want to provide a callback. See Appendix A in the *PDF Reference, Second Edition*, version 1.3, Adobe Systems Incorporated for a summary of PDF operators.

Availability

Available in Mac OS X version 10.4 and later.

Declared In

CGPDFOperatorTable.h

Callbacks

CGPDFOperatorCallback

Performs custom processing for PDF operators.

```
typedef void (*CGPDFOperatorCallback)(
    CGPDFScannerRef scanner,
    void *info
);
```

If you name your function `MyCGPDFOperatorCallback`, you would declare it like this:

```
void MyCGPDFOperatorCallback (
    CGPDFScannerRef scanner,
    void *info
);
```

Parameters

scanner

A `CGPDFScanner` object. Quartz passes the scanner to your callback function. The scanner contains the PDF content stream that has the PDF operator that corresponds to this callback.

info

A pointer to data passed to the callback.

Discussion

Your callback function takes any action that's appropriate for your application. For example, if you want to count the number of inline images in a PDF but ignore the image data, you would set a callback for the `EI` operator. In your callback you would increment a counter for each call.

Availability

Available in Mac OS X v10.4 and later.

Declared In

`CGPDFOperatorTable.h`

Data Types

CGPDFOperatorTableRef

An opaque type that stores callback functions for PDF operators.

```
typedef struct CGPDFOperatorTable *CGPDFOperatorTableRef;
```

Availability

Available in Mac OS X v10.4 and later.

Declared In

`CGPDFOperatorTable.h`

Document Revision History

This table describes the changes to *CGPDFOperatorTable Reference*.

Date	Notes
2009-03-04	Clarified memory management function use in Introduction.
2008-10-15	Added a note about not retaining and releasing this object.
2006-12-22	Made a minor technical correction.
	Changed <code>CFRelease</code> to <code>CGPDFOperatorTableRelease</code> (page 6).
2006-04-04	Updated the Introduction.
2005-04-29	First version.

REVISION HISTORY

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